

# Squad 13



Currently Inactive WIP Revamp in progress



Squad Thirteen is the designation of a squad in the [Star Army of Yamatai's Fifth Fleet](#). A fairly recently created unit, it is solely trained in the art of ground warfare. The Squad is part of the fleet's First Division, Fourth Company, Second Platoon. It has the callsign 'Unlucky' Squad, because its three immediate predecessors were all annihilated in combat.

## Squad 13 in Roleplay

Squad 13 is the main storyline for the [Fifth Fleet](#), and takes place wherever the front lines are. The plot itself occurred [in the Fifth Fleet subforum](#).

Posting requirements are at least one post a week from each player. GM Posts will be scheduled for Wednesday and Saturday, but may occur more frequently if players keep up. After a week of non-posting, player character will be sidelined, two weeks of no posting will have the character removed from the plot until the player returns, at which point they may or may not be re-introduced depending on where the plot is.

## Personnel



Official Members	Rank	Job	Callsign	Armor	Notes	Player
<a href="#">Kai Nakamura</a>	<a href="#">Ittô Juni</a>	General Infantry		<a href="#">Grimace</a>	The CO	<a href="#">Kai</a>
<a href="#">April Jackson</a>	<a href="#">Ittô Heisho</a>	General Infantry		<a href="#">Justice</a>		<a href="#">Kai</a>
Attached Personnel	Rank	Organization	Job	Armor	Notes	Player

## Equipment

A list of available Equipment the Squad may choose from for Combat.

## Armors

- 10x [M6-2A "Daisy II" Planetary Power Armor](#)

## Handheld weapons

- [Ke-M4-W2901 Light Armor Service Rifle](#) (Standard)
- [Ke-M4-W2902 LASR-SLAG](#) Attached to a compatible weapon
- [Ke-M6-W2921 Atmospheric/Space Plasma Rifle](#)
- [Ke-M2-W2904 Flamethrower](#)
- [Armor Service Pistol, Type 29](#)
- [Ke-M6-W3000 50mm Gauss Bazooka](#)
- [Type 35 Automatic Grenade Launcher](#)
- [Ke-W5-1A Light Armor Tactical Rifle](#)
- [Squad Support Gauss Rifle](#)
- [Armor Service Gauss Rifle](#)
- [Gauss Sniper Rifle](#)

## Shoulder Modules

- [Weapon holding Armatures](#) (Standard)
- [Ke-M2-G3000 Shoulder Capacitor](#)
- [Ke-M2-W2905 Shoulder-Fired 50mm Gauss Cannon](#)
- [Ke-M2-W2906 Shoulder-Fired Missile Pod](#)

## Back modules

- [CFWEP Package](#) (Standard)
- [Ke-M2-G2902 Nodal Fabrication Module](#)
- [Ke-M2-P2904 Barrier Shield Module](#)
- [Ke-M2-W3000 General Equipment Pack](#)

## Leg Modules

- [Ke-M2-W2907 Countermeasure Augmentation Pods](#) (Standard)
- [Ke-M2-W2908 Offensive Augmentation Pods](#)

## Integrated Weapons

- [Ke-M6-W2901 Pulse Energy Weapon](#) (Standard)

# OOC Notes

- This page was originally created on 2012/12/28 05:22 by [Kai](#)

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