

NH-32



WIP (SM): This page's contents are a work in progress by the [Setting Manager](#) and cannot yet be used in the RP.

The NH-32 is a type of combat android produced by the [Yamatai Star Empire](#) to eliminate the need for power armor in infantry combat. It became available in [YE 34](#).

History

In late [YE 31](#), [SARA](#), inspired by the [Custodian War Android](#), began research on a new class of [Nekovalkyrja](#) similar to the [NH-28](#) and [NH-29](#), with the eventual goals of replacing most other body types in the Star Army's planetary infantry forces and shipboard marines and to be a direct replacement for the [NH-27](#). Due to high standards of quality and the nature of the project, development stretched on for over three years and its competitor, the [NH-33](#), completed development first and became mass-produced. Despite these setbacks, the project continued and has finally entered the testing phase where SARA hopes to find a place for them.

Body

All NH-32 are female in appearance. The NH-32 has a metallic [Durandium Alloy](#) skeleton, synthetic muscles, and a flexible plastic-like armor that completely covers her body, forming its attractive shape. Her body is covered with a rapidly-regenerating matrix of skin, which gives her a lifelike human appearance. She is quick and strong and powered by an internal battery charged by a small internal aether module. She is able to float, hover, and fly using anti-gravity generator. Because of her power source, she never eats or sleeps. She simulates breathing but does not require oxygen.

Her skin feels real; like a human, her skin is warm to the touch and covered in a thin layer of tiny hairs. She is sensitive to temperatures under -45 C (-50 F) and over 90 C (194 F), which could cause problems in her operation if she was exposed to them for a prolonged period. If she is injured, the skin will regrow without bleeding. Deeper damage to the armor will be patched by her "blood," a blue-colored gel containing trillions of microscopic machines. On her back is a [SPINE](#)-compatible interface. Because she is a machine, she is not equipped to reproduce. Her body is shielded from electromagnetic and electrogravitic pulses.

She is able to move in a graceful, feminine, and balanced way that looks natural rather than robotic. She has a mass of about 100 kilograms (220 lbs). Top hover speed: 100 kph.

The NH-32 comes in two sizes:

- NH-32A: 2 meters tall
- NH-32B: 1.6 meters tall

Damage Capacity: 4 SP (Armor Scale)

Mind

Inside the NH-32's head is a quantum computer that contains an artificial intelligence that is fast, intuitive, and observant. She has great reflexes and is good at math and solving puzzles. Her default personality is quiet, polite, sensitive, and inquisitive, and she feels a strong sense of duty and loyalty to the [Yamatai Star Empire](#) and will easily enlist in the [Star Army of Yamatai](#) if asked. She is autonomous and sapient and has a strong will to succeed and a strong will to live.

NH-32 models are equipped with a [SACN Access Nodule](#).

Brainstorming/Notes

Nashoba Now that idea I like, instead of a power armor, a body that the person transfers into for a mission. Its almost Avatarish Nashoba Now the question is what happens to their consciousness Nashoba The NH-32 Ikkiuchi (Personal Combat) System, has potential as long as its not a species.

Wes So the NH-32 would constantly send mental data back to the source neko.

Wes If it died, the source neko would be active again back on the ship or wherever.

Nashoba In theory. Or it could send data back to be updated in the source at regular intervals, the source body would be in a chemically induced coma like state.

Nashoba That way the player can't be in two places at one time.

Wes Right.

Nashoba And could have that in the event of a loss of unit the source suffers a painful experience

Nashoba The effect of an incomplete reintegration.

Wes What can I do to make the submission workable for you. Would it be okay if I said they aren't born with minds at all?

Wes (eg: someone would have to transfer into them and tehn abck to their old body later)

Doshii_Jun Yes. I'll accept that. No minds. Just shells. No souls without someone electing to transfer into them.

Doshii_Jun There's still issues there, but they're issues that can be roleplayed.

Wes What do you think of me merging the mind part into the neko mind article?

Doshii_Jun You mean, the part about Neko are sapient and such?

Wes Yeah. And genetically inclined to join the Star Army.

Doshii_Jun I don't see a problem with that being put somewhere into the Neko

OS article. It doesn't explain anything, just says what is, and that's how I need it if my plot's going to work.

Wes Okay, I'll work on the NH-32 to make those updates and re-submit it again later as a piece of optional player equipment usable in place of power armor with GM permission. Sound okay?

Doshii_Jun That's fine. I can live with it being a piece of equipment instead of a full Neko.

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