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After Freedom Era



WIP: This article is a work in progress and is not yet approved for usage in the RP.

The After Freedom Era is characterized by a the rise of the Abwehran Star Empire and its joining of galactic civilization. This is the current Era of Abwehran History.

Transitory Period

After the *Bloodless War*, a Transitory Government was formed in order to reconstruct Abwehran society as well as create the Constitution that would lead to the formation of the Abwehran Star Empire. This period would last from 00 AF to 14 AF (883 and 832 years before the Yamatai Star Empire).

Important Events of the Time

- 00 AF Elisa's Resistance makes its move on the Eve of the New Year. In what is known as the One
 Week War, the well-placed resistance members in the military and political sectors begin their
 operations. The combined actions of these individuals leads to the capture of many high-ranking
 Verdienstorden Leaders. A transitory government is formed in order to maintain everyday life on
 Abwehr and the people elect a Transition Congress. The duty of the Transition Congress is to form
 a permanent government to run the planet.
- 01 AF The Transition Congress sets its priorities to the creation of a Constitution, however many issues dealing with Verdienstorden loyalists arise leading to the creation of the Volkmiliz in order to protect the people.

Reformation Period

With the formation of the Abwehran Star Empire and the crowning of Elisa I, the Reformation is a time the Abwehran Star Empire began to form into a proper nation. This period was established by historians as the time between AF 15 and AF 200 (831 and 177 years before the Yamatai Star Empire).

Important Events of the Time

- 15 AF With the signing of the Imperial Constitution of the Abwehran Star Empire and the coronation of Elisa Rosenthal I, the Abwehran Star Empire is officially formed and the Transition Congress is dissolved for the election of the new Imperial Parliament. During these elections, the initial Nobility of the Empire are elected from their respective provinces that become lifetime positions. The Restructuring of Abwehran society begins.
- 16 AF The Volkmiliz becomes the law enforcement agency of the Abwehran Star Empire. The Landwehr, Kriegsflotte, and Luftwaffe are formed.

- 19 AF Oberstein Research is renamed Kaiserlich F&E and becomes a State-owned Enterprise rather than a private research firm.
- 29 AF Hasan Arms changes its name to Kaiserlich Waffenerbauer.
- 49 AF Abwehran Imperial Yards is founded to develop aerospace and space vehicles. It enjoys a
 monopoly on spacecraft development for a period of ten Abwehran years.
- 50 AF The Abwehran Armed Forces (AAF) organization is formed with the Volkmiliz, Landwehr, Kriegsflotte, and Luftwaffe falling under its influence.
- 61 AF The Nachrichtendienst is formed from the old Liberation Information Network to created a unified and centralized information gathering network.
- 168 AF A revitalization of industries in space begins with the development of mining operations on Jaspis V. The resources pulled from the planet spurs more investment into system mining and development.
- 172 AF The Weltraumflotte is formed to act as space-based law enforcement, search-and-rescue, and as Orbital Guard against Near-Abwehr Objects that threaten the planet.
- 185 AF In order to manage the growing amount of orbitals in the Jaspis system, the ASE creates the Civilian Space Administration Agency.
- 200 AF Due to the economic boom in the Jaspis system, some Abwehrans turn to Piracy in order to get their share of the wealth.

Pirate Wars

The first war prosecuted by the Abwehran Star Empire was within its own system. Named the Pirate Wars for the much hated pirates of the time, many Abwehrans were affected by this war and it still remains in the minds of every citizen. Even today, Pirates are quite possibly the most hated people to Abwehrans. This period happened between 201 and 250 AF (176 to 4 years before the Yamatai Star Empire) and includes events leading up to the war, which actually occurred between 240 and 250 AF.

Important Events of the Time

- 201 AF The Restructuring official ends.
- 212 AF The Volkmiliz, Landwehr, Kriegsflotte, and Luftwaffe merge to form the Schirmherrschaft
- 238 AF Tragedy strikes when a group of pirate vessels attack a civilian convoy claiming 200 lives and over 1.3 billion Credits of damage and lost goods. This isn't the only attack, but it is the one with the greatest loss of life. The Weltraumflotte is called in to both investigate and increase convoy escort operations.
- 240 AF The Imperial Parliament simultaneously passes Article Seventeen and declares War upon the Pirates of the Jaspis System. This begins the Pirate War.
- 250 AF The Chief of the Hister Pirate Clan is killed during the final space battle of the Pirate War and both the Clan and its allies are chased into the asteroid field orbiting Jaspis Prime. The Pirate War is officially declared over, though police operations of the field are still going on to this day.

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Galactic Discovery Period

This period of time includes the aftermath of the Pirate Wars and continues to the present time. The Galactic Discovery Period has lasted from AF 251 to the current year (three years before the Yamatai Star Empire to YE 35).

Important Events of the Time

258 AF - A small lobbying group begins to lobby for the decrease of the Abwehran Armed Forces
 (AAF) and the redirection of those funds being placed to more fruitful endeavors. These motions
 are continuously ignored by the House of Lords.

Roleplay Timeline by Quarter

Abwehran Time	Standard Time	Real Life Year
259 AF - Second Quarter	YE 28	early to mid 2005
259 AF - Third Quarter	YE 29	late 2005 - summer 2007
259 AF - Fourth Quarter	YE 30	summer 2007 - end of 2008
260 AF - First Quarter	YE 31	2009
260 AF - Second Quarter	YE 32	2010
260 AF - Third Quarter	YE 33	2011
260 AF - Fourth Quarter	YE 34	2012
261 AF - First Quarter	YE 35	2013
261 AF - Second Quarter	YE 36	2014
261 AF - Third Quarter	YE 37	2015
261 AF - Fourth Quarter	YE 38	2016
262 AF - First Quarter	YE 39	2017

OOC Notes

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