Power Armor Template

The following is a template for creating power armor.

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====== Power Armor Name (this line becomes the page title) ======
Describe the power armor in a few concise sentences, including the date of
conception, the government or organization that produces the power armor, the
manufacturer of the power armor, and a description of what it does.

{{armorimage.jpg}}
===== History =====
Outline who came up with this power armor and why in this section.

===== About the Armor =====
Explain the power armor more fully with an explanation as to why the power
armor is used.

==== Statistics & Performance ====
<General notes about armor stats and performance>

^  General Statistics for the NAME OF YOUR ARMOR  ^^
^  Year Introduced  |  YE the power armor was introduced  |
^  Class/Nomenclature  |
[[international:standard_product_nomenclature_system]]  |
^  Alternative Nomenclature  |  (Local or Faction-based Nomenclature )  |
^  Designers  |  <Character or organization who designed the power armor.>  |
^  Manufacturer  |  <Organization(s) who manufacture the power armor.>  |
^  Fielded By  |  <Organization(s) using this power armor>  |
^  Range  |  <How long the power armor can support its pilot without resupply
or refueling.>  |
^  Maintenance Cycle  |  <How often the power armor needs to be maintained.>
|
^  Lifespan  |  <OPTIONAL; estimated service life of the power armor.>  |
^  Pricing  |  Price In KS  |

==== Appearance ====
Convey what this power armor looks like with words. Though this is a good
place for an image of the power armor, portraying it with words is required.

==== Advantages ====
Describe what makes this power armor special.

==== Drawbacks ====
Describe the downsides and flaws the power armor may have.

==== Mobility ====
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The propulsion mechanisms of the power armor go here, as well as any specialized movement capabilities the armor has.

  * Ground Speed (Running): OPTIONAL; see: https://stararmy.com/wiki/doku.php?id=guide:damage_rating_v3#how_fast_can_i_go
  * Ground Speed (Hovering): See: https://stararmy.com/wiki/doku.php?id=guide:damage_rating_v3#how_fast_can_i_go
  * Max. Atmospheric Speed: See: https://stararmy.com/wiki/doku.php?id=guide:damage_rating_v3#how_fast_can_i_go
  * Max. Sublight: See: https://stararmy.com/wiki/doku.php?id=guide:starship_speed_standard

==== Armor Size ====
^ Height | Insert height in meters and feet here |
^ Width | Insert width in meters and feet here |
^ Length | Insert length in meters and feet here |
^ Weight | Insert weight in kilograms and pounds here |

==== Damage Capacity Stats ====
See [[guide:damage_rating_v3|]] for a guide to damage ratings to include.

DRv3 Tier: (target type, i.e.: Medium Anti-Mecha)

==== Getting In and Out ====
Explain how the user inserts oneself and exits the power armor.

==== Controlling the Armor ====
This is where you will describe how the user operates this power.

===== Systems =====
The sub-components of the power armor that are not included in the subsections below it will go here.

==== Armor ====
Convey to the reader the materials the armor is made out of and what it is immune to and what it is susceptible to.

==== Camouflage ====
The type of camouflage and how it works and what it does should be in this section.

==== Life Support ====
Whatever happens in the event of near-fatal events goes here as well as how long the suit can support the life of the wearer.

==== Power Systems ====
The kind of generator and backup systems that the power armor has at its disposal will be put here.

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==== Sensors and Communications ====
The sensors and communication equipment for the power armor should be put into
this section.

==== Weapons ====
Main weapon, secondary weapon, and all other weaponry go here.

* [[(Wiki link to weapon)|(weapon purpose) (weapon name)]]

=== Hardpoints ===
The accessories of the power armor and where they are located on the power
armor should be added in this section.
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OOC Notes

Ametheliana created this article on 2016/09/20 18:52; Wes approved it on 2016/09/23 14:42. Frostjaeger updated it on 2018/07/15 11:15 after receiving approval from Wes on 2018/07/15 10:37.

Andrew updated template to include all struct required data on 1/20/2021.

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