

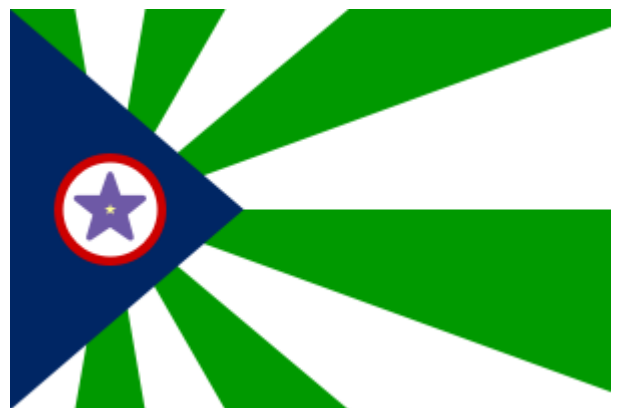
# Anisa System

The Anisa System is a 🌌 [planetary system](#) in the Yamatai Core Sector. The system was named after the famous [Nepleslian](#) general and tactician Anisa Harrison (Anisa Anisa in [Yamataian](#)).



It has been part of the [Yamatai Star Empire](#) since [YE 23](#), and it is located to the galactic east of the [Yamatai Star System](#).

## History and Background



The [Yamatai Star Empire](#) first terraformed and colonized Anisa III(Anisa) in [YE 23](#). As of the end [YE 27](#), the system had a relatively low population and was only home to a small monitoring station for the [Star Army of Yamatai](#).<sup>1)</sup> The system became the headquarters for the [Third Expeditionary Fleet](#) under the command of [Taisho Henry Chen](#). An [Iori-Class Star Fortress](#) named Anisa Star Fortress was moved into the system around this time as well.<sup>2)</sup> The [YSS Celia](#) frequently conducted missions out of this system.

In [YE 28](#), a probe emerged into the system and broadcasted a message about [Empress Ketsurui Ayame](#)

that was never heard into its entirety due to it being jammed by the [Star Army of Yamatai](#).<sup>3)</sup>

Maximillian Alphonse became the [Senator](#) for the system in [YE 29](#).<sup>4)</sup> As part of the defense plans for the system the [Third Expeditionary Fleet](#) deployed a [Yuumi-class Battleship](#), the [YSS Ja](#)<sup>5)</sup> to provide additional defense for the system and Anisa Star Fortress.<sup>6)</sup> That same year [Senator](#) Maximillian Alphonse became involved in scandal<sup>7)</sup> and was influenced to propose [Proposal #81 - Repealing of Taisho Yui's Species Restrictions](#) which ended up being defeated in veto by [Emperor Kitsurugi Uesu](#).<sup>8)</sup> The [Species Restriction Order of YE 29](#) was put through, which as a result left the [Third Expeditionary Fleet](#) under staffed due to the fact it had been one of the most diverse fleets in the [Star Army of Yamatai](#).<sup>9)</sup> The order also removed [Taisho Henry Chen](#) from his position as that he was a [Nepleslian](#). The system temporarily lost its place as the headquarters of the fleet when they moved to the [Kazumi](#), under [Taisho Nakamura Miku](#).

By [YE 31](#), the Anisa System had grown in population significantly, and the [Third Expeditionary Fleet's](#) headquarters was relocated back to the system, which was temporary as that the fleet was disbanded in [YE 34](#).<sup>10)</sup> In [YE 33](#), food and relief supplies were sent from the Anisa System to [Yamatai \(Planet\)](#) to combat food shortages in the aftermath of the destruction of [Hoshi no Iori](#) during the [Battle of Yamatai](#).<sup>11)</sup> A [Frontier Fort](#) was also constructed on Anisa III around that same time.

Also in [YE 33](#), the system also took in 200 million of the refugees that year from the [United Outer Colonies](#) that had fallen apart and had been laid waste by the [NMX](#). They were temporarily housed in [Escape Pods](#).<sup>12)</sup>

In [YE 34](#), [Murasaki Keiretsu](#), in cooperation with the government of the [Yamatai Star Empire](#), positioned [White Harbor Station](#) in the L2 Lagrange point of Anisa III's orbit.

Communications are provided by a network of [Emrys Satellites](#) put into orbit in [YE 34](#)

By the end of [YE 34](#), the influx of refugees triggered newly appointed [Senator Asunana Yuki](#)<sup>13)</sup> to authorize the construction of six new cities. Construction started just a week after the announcement, with some refugees - being enthusiastic about the prospect of a new home - lending a hand with the construction. Being an agricultural world, Yuki also set about authorizing more land to be used for growing crops, with refugees lining up to land a potential job within these new businesses.

The [Star Army of Yamatai](#) established a "[Guriddo](#)" [Defense System](#) in the system in [YE 42](#). The system includes:

- 20 [Ke-H5-W3200 "Kyouheki" Defense Platforms](#) each typically controls two [Ke-H5-M3200 "Nesuto" Docking Platforms](#), but can handle more.
  - 10 [Ke-H5-M3200 "Nesuto" Docking Platforms](#) each with 18 [Ke-H5-W3201 "Suzumebachi" Attack Drones](#)
    - 180 [Ke-H5-W3201 "Suzumebachi" Attack Drones](#)

As of [YE 43](#), Anisa remains an important populated system within the [Yamatai Star Empire](#), and is an agricultural powerhouse for the nation.

In [YE 43.6](#), the [YSS Resurgence](#) rescued a [Senti](#) from their damaged starship in the Anisa system<sup>14)</sup>.

# Description

Anisa is a Core System of the [Yamatai Star Empire](#).

## The Anisa Star

The center of the Anisa System.

The Anisa Star	
System Registry	Anisa-1
Star Name	Anisa
Type	G (Spectral Class)
Surface Temperature	3,500 K
Average Mass (Yamatai Comparison)	1.7
Yerkes Luminosity	Type V
Number of Planets	4

## Anisa I

Anisa I is a rocky terrestrial world with no atmosphere. It is a typical extremely hot near-to-star terrestrial planet with an extremely active volcanic history and geology.

## Anisa II

A lifeless terrestrial world with an extremely dense atmosphere of carbon dioxide. The planet is known for its extremely volatile surface conditions and beyond the possibility of future automated or subterranean mining, there is little chance of it ever being colonized.

## Anisa III(Anisa)

Anisa is a lush forest world created in the typical image of [Yamatai \(Planet\)](#); it is covered in vast seas and oceans of pristine blues, snowcapped gray mountains, and enormous dark green coniferous forests.



Anisa III	
Type:	"Super" Terrestrial <sup>15)</sup>
Population:	980 Million (YE 43 census)
Satellites:	2 <sup>16)</sup>
Orbital Stations:	1

"The garden of the [Yamatai Star Empire](#)," and the only populated planet in the Anisa System. While there are several cities on the planet, the focus remains on agricultural development. Anisa produces a tremendous amount of food each year, as farmers enjoy rich fertile soil and optimum growing conditions for many crop species.

White Harbor Station

[White Harbor Station](#) is a massive space-station jointly operated by [Murasaki Keiretsu](#) and the [Yamatai Star Empire](#).

White Harbor Station	
Type:	Space Station
Population:	34 Million (YE 43 census)



Anisa IV

Anisa IV is a gas giant system with twelve moons has been mapped but never intensely been explored.

## People

The population consists of mainly [Minkan](#) and [Nekovalkyrja](#), with some [Human](#) and [Separa'Shan](#). The population is known for their generosity and hospitality. Many of the population were refugees from the fallen [United Outer Colonies](#) that settled there after [YE 33](#).

## Characters

The [Characters](#) that are located here:<sup>17)</sup>

Nothing found

## Transportation

[PAINT](#) provides service to Anisa III and [White Harbor Station](#). The only way to reach the Anisa System is by starship or other craft.

## RP Opportunities

Anisa is a cool place to roleplay.

- Anisa beautiful world to visit or have a home on.
- Discover what farming is like in the [Yamatai Star Empire](#).
- Visit [White Harbor Station](#).

## Rumors

Maybe True, Maybe Not.

- Anisa is developing a new apple in the honor of [Empress Himiko I](#).
- Anisa wishes to be added to the [Land Grants](#) program.

## OOO Notes


The original page was made by [Wes](#). [Andrew](#) updated this article on 2021/02/15 21:34.

- Art Breeder of the farming area is by [Wes](#).

- System Flag is by [Wes](#).

At some point, the six cities developed in YE 34 should be named and fleshed out!

Approved by [Wes](#) on 02/19/2021.<sup>18)</sup>

Map Locations	
Map to Use	Kikyo Sector
Map Display Name	Anisa
Map Coordinates	1627,1506
Map Importance	Minor RP Location
Map Marker	
Show label?	yes
Marker Anchor	Bottom Center
Places of the SARPiverse	
Opened/Settled (YE)	<a href="#">YE 23</a>
Place Categories	star system

1)

<https://stararmy.com/roleplay-forum/threads/anisa-system-status-question.11613/>

2)

<https://stararmy.com/roleplay-forum/threads/orders-henry-chen.10912/#post-166377>

3)

<https://stararmy.com/roleplay-forum/threads/the-launch.12009/>

4)

<https://stararmy.com/roleplay-forum/threads/npc-bios.11004/page-2#post-166890>

5)

NB-X3-01

6)

<https://stararmy.com/roleplay-forum/threads/3xf-modernization-plan-3rd-draft.13210/>

7)

<https://stararmy.com/roleplay-forum/threads/desperate-whispers.13430/>

8)

<https://stararmy.com/roleplay-forum/threads/81-repealing-of-taisho-yuis-species-restrictions.13433/page-2#post-194770>

9)

<https://stararmy.com/roleplay-forum/threads/anisa-star-fortress-shattered-glass.13605/>

10)

<https://stararmy.com/roleplay-forum/threads/sandra-third-expeditionary-fleet-returning-to-anisa.4380/>

11)

<https://stararmy.com/roleplay-forum/threads/sandra-anisa-sends-food-neko-donates-to-hunger-cause.7618/>

12)

<https://stararmy.com/roleplay-forum/threads/sandra-pod-people-living-like-ancient-times.7852/>

13)

<https://stararmy.com/roleplay-forum/threads/senator-introduction-voices-of-the-nation.8797/#post-142454>

4

14)

<https://stararmy.com/roleplay-forum/threads/resurgence-of-yamatai-mission-3-rescue-at-anisa.68064/>

15)

Like a 🌐 [Super-Earth](#) in real life

16)

Need to be named

17)

A struct table will show when characters are listed as present

18)

<https://stararmy.com/roleplay-forum/threads/anisa-system-to-template.67173/>

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