Ke-M2-W3902 Shoulder-Mounted Scalar Machine Gun

Manufactured by Ketsurui Fleet Yards for Star Army of Yamatai. It began production in YE 39.

About

The Ketsurui Fleet Yards Ke-M2-W3902 Shoulder-Fired Scalar Machine Gun began manufacture in YE 39. It was developed to provide a shoulder mounted weapon similar to the Ke-M2-W3001 Shoulder-Mounted Aetheric Pulse Cannon but also be effective within atmosphere. It works on the same fundamental principles as the Ke-M2-W2913 Aether/Scalar Submachine Gun. However, it is designed to work with the Ke-M2 "Mindy" Series of Power Armor as a shoulder mounted heavy anti-personnel and light anti-armor weapon. It is attached to an arm that allows it to pivot and shoot at anything in front, above, or to the sides of the armor it is attached to. The arm is capable of rapid target tracking. It is also designed to interface smoothly into Armor Integrated Electronics System (AIES), allowing a user to designate targets and allow the suit's computer to take care of the actual firing. Due to its relatively high rate of fire and precision, it is effective in countering heavy swarms of missiles.

Nomenclature Information

- Designer: Ketsurui Fleet Yards
- Manufacturer: Ketsurui Fleet Yards
- Name: Shoulder-Mounted Scalar Machine Gun
- Nomenclature: Ke-M2-W3902
- Type: Scalar
- Role: Light Anti-Armor/Heavy Anti-Personnel
- Length: 60cm
- Mass: 3kg

Appearance

It resembles the Ke-M2-W2913 Aether/Scalar Submachine Gun without the grips and where the magazine would be is attached to a maneuverable arm. However, it is sleeker and designed to better integrate into the appearance of the overall armor as a regular part rather then as a optional attachment.

Discharge Information

- Muzzle Flash: Teal or Pink Energy bolt
- Retort: Angry little thunderclaps
- Effective Range 473,177km

- Rate of Fire: 18 Pulses per second (Automatic), 1 Grenade per second.
- Recoil: None

Energy Source

- Ammunition Energy from Ke-M2 "Mindy" Series of Power Armor
- Purpose: Tier 4 Burst/Automatic, Tier 3 Grenade [1], Stun[2].
- Round Capacity: Effectively infinite
- Other Effects: Scalar weaponry may disable electronics at impact point and cause live ammunition to 'cook-off'.

Weapon Mechanisms

- Firing Mechanism: Recharge
- Loading: Had connection to Ke-M2 "Mindy" Series of Power Armor
- Mode Selector: Armor Integrated Electronics System (AIES)
- Firing Modes: Burst, Automatic, Grenade, Stun
- Weapon Sight: Armor Integrated Electronics System (AIES)

Pricing

- Ke-M2-W3902 Shoulder-Mounted Scalar Machine Gun: Not available for retail.

OOC Notes

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[1]

Tier 3 in a 5 meter radius, Tier 2 in a 7 meter radius, Teir 1 in a Ten meter radius, Teir 0 in a fourteen meter radius.

[2]

Stun mode fires a scalar pulse designed to temporarily overcome and disable the target's nervous system and works on both organics and electronics.

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