

# Anti-Neutron Turrets

These secondary weapons are rotatable turrets on the front of the Ayame Layer, which fire 25 kg shells of antineutrons at enemy ships. Lacking a magnetic charge, these shells are harder to protect against than positrons, which are affected by magnetic fields. The turrets can rotate 180 degrees by 180 degrees at enemy ships.

- Primary Purpose: Anti-starship
- Secondary Purpose: Heavy Point Defense
- Damage: **DR 3** (Secondary Weapon) over a 30 degree by 30 degree cone
- Range: 1 AU
- Rate of Fire: Once every 15 seconds.
- Payload: Effectively unlimited, so long as the ship provides antineutrons

From:

<https://wiki.stararmy.com/> - **STAR ARMY**

Permanent link:

[https://wiki.stararmy.com/doku.php?id=stararmy:weapons:anti-neutron\\_turrets](https://wiki.stararmy.com/doku.php?id=stararmy:weapons:anti-neutron_turrets)

Last update: **2023/12/21 01:02**

