

Star Army Training Methods and Times

Training soldiers for the [Star Army of Yamatai](#) has changed over the years; this page provides information on the various processes and the most recent changes implemented under [Shinja Noriko-Chusa](#) leadership.

Sprites

The production of [Sprites](#) depended heavily on the digital brain of the [Nekovalkyrja](#). Programming was essentially predefined modules that would be loaded at the time of manufacture. *Training* consisted of two downloads, a standard personality matrix, and career information.

When a [Sprite](#) was produced it would receive a standard rudimentary personality. Their rudimentary personality matrix gave them initially very little sense of self and a definite lack of socialization. Most saw themselves as tools or that they belonged to a given vessel. This had the unfortunately side-effect of hindering sprites ability to deal with transferring to another vessel. [Sprites](#) were also capable of being controlled by the ship's AI.

[Sprites](#) received a standard level of technical knowledge to perform its intended duties. This basically consists of book knowledge of how to use respective equipment, and procedures.

In [YE 31](#) the creation of sprites was effectively banned by the [Yamatai Star Empire](#) Anti-[Slavery](#) laws.

Mass Produced Soldiers

The production of mass produced soldiers (MPS) was a slight enhancement to the creation of a standard [Sprite](#).

MPS enjoyed a more developed personality matrix. Though not as complex as civilians, it did give a more defined sense of self, and a better ability to socialize. It also had a very strong, bordering on fanatical sense of loyalty to the Empire. Most MPS start life believing they are nothing but weapon systems.

MPS received a standard level of technical knowledge to perform its intended duties. This basically consists of book knowledge of how to use respective equipment, and procedures.

Originally [Nekovalkyrja](#) and [Yamataians \(NH-22C\)](#) were subject to being mass produced. Later [Yamatai Star Empire](#) laws were passed prohibiting the production of [Yamataians \(NH-22C\)](#).

YE 31 Star Army Training

With the advent of anti-slavery laws, the training of Star Army personnel was refined to produce a better

rounded individual. Training does take longer than the Sprite or MPS methods because individuals also receive hands on training and experience prior to being released for service.

Digital Brain Species

Training for species with digital brains consists of a download followed by practical hands on training.

For [Nekovalkyrja](#) upon creation they spend 30 days in socialization training. This training helps to create a reasonably balanced personality and an individual with basic social interaction skills.

Non-Digital Brain Species

For [Nepleslian](#) and [Human](#) all course material is studied in a classroom environment.

Experimental

For [Nepleslian](#) and [Human](#) an experimental training method exists. A helmet with similar properties to the Synaptic Interface Unit (SIU) of the [Type 30 Mental Transfer and Backup Unit](#) is used. It allows the curriculum to be download via direct input along the audio and visual neural pathways. This process must be repeated every other day for a five day period to ensure sufficient retention. Hands on training begin the day after the transfer is complete. Ocular migraines, headaches, ringing in the ears are common side effects experienced after the download sessions. These typically pass within twenty four hours.

Curriculum

[Star Army of Yamatai](#) training falls into three categories, Standard, Specialization, and Advanced.

This first block of training constitutes the [standard basic training](#) all members of the [Star Army of Yamatai](#) receive.

Standard Training				
Course	NH-33 Nekovalkyrja	Minkan	Nepleslian	Human
Socialization	30 Days	N/A	N/A	N/A
SPINE 101	1 Day	N/A	N/A	N/A
Phase I	30 Days	25 Days	25 Days	25 Days
Phase II	30 Days	30 Days	35 Days	35 Days
Phase III	7 Days	7 Days	7 Days	7 Days

This makes time for basic soldier training:

- 98 days for a [Nekovalkyrja, Type 33](#)
- 62 days for a [Minkan](#)

- 67 days for a [Nepleslian](#) or [Human](#).

Specialization Training

Shipboard Careers

Soldiers who serve aboard the ships of the fleet, typically fall into these careers.

Shipboard Courses				
Course	NH-33 Nekovalkyrja	Minkan	Nepleslian	Human
Medic	9 months	9 months	9 months	9 months
Science	9 months	9 months	10 months	10 months
Starship Operator	3 months	3 months	3.5 months	3.5 months
Fighter/Bomber Pilot	3 months	3 months	3.5 months	3.5 months
Engineering	4 months	4 months	4.5 months	4.5 months
Star Army Cook	3 months	3 months	3 months	3 months
Space Infantry	3 months	3 months	3 months	3 months

Planetary Careers

Soldiers who serve in the [Star Army Legions](#), typically fall into these careers.

Planetary Courses				
Course	NH-33 Nekovalkyrja	Minkan	Nepleslian	Human
Corpsmen	9 months	9 months	9 months	9 months
Science	9 months	9 months	10 months	10 months
Fighter/Bomber Pilot	3 months	3 months	3.5 months	3.5 months
Cook	3 months	3 months	3 months	3 months
Combat Engineer	4 months	4 months	4 months	4 months
Tank Operator	4 months	4 months	4 months	4 months
Planetary Infantry	3 months	3 months	3 months	3 months

Special Careers

Soldiers in these careers typically serve in unique positions.

Other Courses				
Course	NH-33 Nekovalkyrja	Minkan	Nepleslian	Human
S.A.I.N.T.	7 months	6 months	6 months	6 months
Emergency Services	4 months	4 months	4 months	4 months
Military Police	4 months	4 months	4 months	4 months

Officer Training

These courses are for personnel pursuing a command career. They are available by download with hands on training on their ship, or by attendance at one of the academies.

Advanced Training				
Course	NH-33 Nekoalkyrja	Minkan	Nepleslian	Human
Basic Officer Training	4 Weeks	4 Weeks	4 weeks	4 weeks
Command Tactics	2 months	2 months	2 months	2 months
Fleet Tactics	4 months	4 months	4 months	4 months

Additional Training

All [Star Army of Yamatai](#) soldiers can always go to [Star Army Training Administration](#) for additional courses once they are serving.

Starting Age

When determining your character's starting age after training:

Yonto Hei

- Nekoalkyrja (Manufactured) 98 days
- Nekoalkyrja (Born) starting age + 68 days. A born Neko is considered an adult at 3 months. So 158 days or roughly 5+ months
- Yamataian 21 years is the starting age + 68 days.

Additional Training

If you choose to have your character take Specialization training, you would add the duration of that to the above starting values.

OOC Notes

Authored by [Nashoba](#) and approved by [Wes](#) on Dec 19, 2009 ¹⁾.

¹⁾

<https://stararmy.com/roleplay-forum/index.php?threads/saoy-training-methods-for-star-army-personnel.4714/>

From:

<https://wiki.stararmy.com/> - **STAR ARMY**

Permanent link:

https://wiki.stararmy.com/doku.php?id=stararmy:training:training_courses

Last update: **2023/12/21 01:02**

