

YSS Mazu: Ayano's Cabin

Cabin 911 on Deck Nine of the [YSS Mazu](#) has been modified to suit the tastes of the ship's Chief Medical/Science Officer, [Shimizu-Motoyoshi Ayano](#) (清水本吉綺乃).

History

During the latter half of [YE 44.9](#), [Shimizu-Motoyoshi Ayano](#) (清水本吉綺乃) was assigned to the [YSS Mazu](#). She was given permission to modify the cabin to a certain extent, and chose to make the space into a faerie glade.

Description

Given the constraints on size, the space feels very wide thanks to tricks with advanced volumetric projectors to make it feel as if one is inside just a little part of an enchanted ecosystem.

Main Room



The floor in the cabin has been either changed out, or just blocked over by lush green grass. The height

is uniform, going up to about seven centimeters in height. This indicates it was put in at the same time, or is managed in some other way. The ground is soft and slightly warmed by an overhead lamp hidden by a volumetric projection. It shows a forest with small lights dancing through the sky day or night through a thick canopy of trees. Some of the tree branches have little glowing mushrooms of various colors and sizes here and there.

The walls carry the same look of an enchanted forest, with trees not being a uniform color, though the ones that are familiar and native to Yamatai core worlds most resemble trees from [Nataria](#). The others seem to be modified to have wood that is white, slightly blue, slightly purple, and other complimentary colors. Half the trees are brown and green, and the other half are colored in the exotic theme.

Wisps of light in the canopy are able to float across the room and perch on the wall panels of plants using [hydroponics](#) to keep them vibrant and healthy. The panels cover most of the walls but some have projections between them of deeper into the forest, as if one could step from a fae hedge maze and into another realm when in reality they'd just run into a wall. The amount of fauna in the quarters makes the air dewy and sweet with plants and pollen.

The weather and time of day drastically changes the atmosphere inside the glade. It can be calm and bright, windy, rainy, gloomy and overcast, a warm Summer's night, and can be changed by Ayano, tied to the weather reports from somewhere the [YSS Mazu](#) gets data from, or simply set to a schedule.

Bedding

At the far corner of the main section of the room a [Faerie ring](#) surrounds a bed of what looks like soft moss though is a trick of projectors that clings to the covers for her bed. The ring of mushrooms around the bed all glow in low-light and their colors can be changed if not on a specific pattern or reacting to the weather. Two fluffy pillows look like wrappings of vines that could have come off the wall, more camouflage. Tucked into the raised mound are spots to press down to access the bed storage.

Storage

To make things simple, Ayano's things are stored in one of the 'trees' which opens to reveals not only her uniforms but other items as well.

Entertainment

The standard desk is conspicuously absent from the room, replaced with a soft, deep, and wide hidden sofa that deploys from the wall in an L-shape. It faces the trunk of a large tree, where a screen can be projected for entertaining of various types. There is also a [VCE SPINE](#) capable connection inside of it, with snacks and drinks in a hidden compartment on either end. In case she entertains guests without access to [SPINE](#), she has a [VCE Console](#) available.

Bathroom

In a gap between two panels of flowers, vines, mushrooms, and leafy bright green plants there is what looks like another projection trying to get someone to walk into the wall.

Once inside the bathroom there is a spot in the corner where the shower is mocked up to close around the occupant like a bubble. Once the shower is engaged the inside can be changed from various settings including: waterfall, rain, normal shower settings, and causes the outside of the bubble to erase the insides of the most humid part of the room with various scenes from floating through the forest in the other room as one of the lights, to being the bubbles in a wave, traveling down a lazy river, and the like.

The sink area is surrounded on either side by walls of helpful herbs. The sink itself is fed from a system of small pools draining down to it in a tiny waterfall, and is controlled by touching one of the three mushrooms oriented in a very familiar fashion around the main bowl. The mirror looks like a window deeper into the forest surrounded by leafy vines until the user waves their hand in front to cause a 'magical' shimmer to occur and reveal the mirror. Storage for various beauty products and toiletries can be accessed by pressing the stone beneath the pool.

The toilet is slightly a strange affair, with vines hanging down in front of what looks like an overgrown stump. When parted and felt at a little 'lip' in the wood, the seat can be lifted to reveal what looks like a toilet bowl made out of wood. There is a warmed, automatic bidet as a feature.

OOO Notes

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