My-B1-W3000 Aether Shock Array

1/1

- My-B1-W3000
- This weapon was developed by Ketsurui Fleet Yards for the Ascendancy-class Flagship prior to the United Outer Colonies Independence.
- An Aether Shock Array

Stats

Location: Forward section of the ship. Primary Purpose: Anti-starship (normal usage), anti-fleet (using the spread arc) Damage: Tiers 13 through 15, Light Anti-Capital Ship through Heavy Anti-Capital Ship (



EXAMPLE: Staff needs to determine which). Area of Effect: A 200-meter wide beam. The beam can be steered up to 75 degrees right or left, and up to 45 degrees down, but cannot fire higher than straight-forward due to the weapon's arrangement. Range: 300,000,000 km (About 2 AU or 186,000,000 miles) 33% range for spread arc. Rate of Fire: Once every 30 seconds (100 seconds is required for the 30 degree arc) Payload Effectively unlimited, so long as the ship provides power.

Note: Systems that make up this weapon were built in a modular fashion so that the sections composing the ship's main gun could be easily switched with other modules (weapon systems, additional crew space, sensor arrays) at a later time, if desired. Exchanging the main gun's systems in this fashion requires about 6 hours.

From: https://wiki.stararmy.com/ - STAR ARMY

Permanent link: https://wiki.stararmy.com/doku.php?id=stararmy:starships:ascendancy:ascendancy_class_flagship:weapons:my_b1_w3000

Last update: 2023/12/21 05:34

