

# M10 Paladin Core

Designed in [YE 33](#), the Paladin Core is a core unit for the [Ke-M10 Modular Combat Armor System](#), created to allow [Elysian](#) soldiers in the [Star Army of Yamatai](#) to utilize the standard Star Army equipment for Powered armors. Designed by a joint Elysian-Ketsurui team, the Paladin incorporates the best aspects of Yamataian and Elysian powered armor design into a streamlined package visually reminiscent of the graceful and imposing [Anthedon](#), but with the sleekness of the [Mindy](#). Because of its design during the second year of the NMX War, the Paladin is explicitly an anti-armor armor, meant for fighting NMX powered armors. The Core's construction is inherently resistant to damage, giving it a bonus to SP of 2(Armor Scale), although this has the disadvantage of causing the core itself to be heavy.

The Paladin is well armed and armored, designed to be able to adapt to a wide range of combat environments and situations. Due to situations where Elysian infantry serving on board mostly Nekovalkyrja vessels were unable to utilize the standard modular equipment, one of the main requirements of the Paladin's development was for the finished project to have the capacity to mount modular equipment. The core itself, from top to bottom, contains more than the necessary hard-points, implemented for redundancy's purpose: behind each shoulder, on the outside of the wing, is a shoulder hard-point; Between the wings, on the lower back, is the dorsal hard-point; On the top of each forearm lies a forearm hard-point; On the outer thighs and lower legs are four more hard-points. In addition to the hard-points, each wing sheath contains an Energy Cloak projector, creating a combined shield worth 2 SP; as well as a bank of [Ke-M2-W2908 Offensive Augmentation Pods](#). The Armor also has, in the right pauldron, a shield generator that utilizes technology derived from the [Anthedon's](#) energy shield to create an energy shield to protect the armor from attacks with an SP of 8.

Like previous Elysian powered armors, the Paladin comes equipped with Elbow and Knee blades, though the Paladin's have been upgraded to include a shaped energy field. The Paladin also comes with a [Star Army Butt Pack, Type 29](#).

## General data

- Government: [Yamatai Star Empire](#)
- Organization: [Star Army of Yamatai](#), [Elysian Celestial Navy](#)
- Date entered service: [YE 33](#)

Manufacturers:

- [Ketsurui Fleet Yards](#)
- Star Army of Yamatai (Aboard starships)

Pilot Information: Requires one [Elysian](#) pilot.

## Damage Capacity

See [Damage Rating \(Version 3\)](#) for an explanation of the damage system.

- Armor: +2 SP (Armor Scale)
- Energy Shield and Cloak: 10 SP (Threshold 3)

## Weapons:

### Ke-M2-W2908 Offensive Augmentation Pods (2):

Location: One on each wing. Warhead: Ke-M2-W2908-MSAP Multi-purpose Shield and Armor Piercing  
Purpose: Mid-range dogfighting weapon; anti-armour/anti-starship Damage: Tier 4, Light Anti-Armor  
Range: 50 miles (80.47 km) Rate of Fire: Individually, or in volleys of 1, 2, 3, 4, 5, or 10 from each pod  
Payload 40 per pod

### Forcefield Vibroblades (4):

Location: Elbows and knees Purpose: Stabbing. Damage: MDR 3 Range: Melee - about 1 metre. Payload N/A

Ke-M10-F3303	<a href="#">M10 Paladin Core</a>	<a href="#">Anthedon Organic Interior</a> , advanced Polymer and Synthetic frame	Can be worn with clothing, Built in equipment, +2 SP(Armor),Shield+Cloak (10 SP)	Extremely Heavy, Wings are a burden without an Elysian
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