

# Star Army Spire, Type 32

The Spire is a class of planetary megastructure built by the [Yamatai Star Empire](#) beginning in [YE 32](#). These symbols of power serve as bases for [Star Army Legions](#) units and some Star Army space fleets.

- An early version of this tower was placed on [Damasica \(Neo Kohana\)](#) for terraforming purposes, where it remains abandoned but operational to this day.
- The Nepleslian equivalent is the [NAM DeepSix Planetary Installation](#).

## Structure

The spire is two kilometers in height. It may be either built entirely on a planet's surface, or the base can be built on a planet while the main body is built in a shipyard and docked later. Most spires are built with recycled frame and armor parts from [Chiharu-class Flagships](#) and are built to last, with an estimated lifespan of at least 100 years.

In the event of an emergency, the Spire is equipped with anti-gravity systems that allow it to detach from its base and rise into planetary orbit, where it can wait for the emergency to pass. If leaving a planet, the spire must be towed by starships to its position as it has no STL or FTL drive systems. The interior is compartmentalized with [Forcefield-Nested Isolation Doors](#) and is environmentally contained.

## Damage Capacity

See [Damage Rating \(Version 3\)](#) for an explanation of the damage system.

- Tower: 60 SP (Starship Scale)
- Dome Shields: 60 SP (Threshold 5) + 10 SP per shield tower in its shield network.

## Function and Layout

Dominating the landscape, the spire is a vertical military base and industrial center in a way that is somewhat equivalent to a starbase. Spires are used as command centers for cities or even whole planets. The spire has a capacity of over 250,000 people. It is also compatible with the [Ke-P3 Series Defense Towers](#) and can serve as the center tower in a planetary shield network.

There are 500 above-ground levels of the tower (4 meters each).

## Upper Levels

The Spire's upper levels contain:

- Administration

- Commercial Area
  - [Star Army Alterations and Embroidery](#)
  - [Star Army Clothing Store](#)
  - [Warm and Sweet](#)
- Communications
- Living areas
- Office Space
- Sensors
- Weapons

## Middle Levels

The Spire's middle levels are used for industrial purposes. They contain:

- [Automated Medical Treatment Centers](#)
- Cloning Center (equivalent to a [Mass Cloning Facility, Type 30](#))
- Manufacturing areas (can produce any personnel or armor scale items in the [Star Army Equipment list](#)).
- Terraforming Systems
- Bays for shuttles and starfighters

## Lower Levels

- Barracks
- Combat Command Center
- Storage
- Utilities

## Base

The spire's base section contains:

- Ground vehicle depots
- Train stations, if a rail system is present in its locale.

## OOC Notes

Authored by [Wes](#) and approved by [Nashoba](#) on April 15, 2010<sup>1)</sup>

Products & Items Database	
Product Categories	buildings
Product Name	Star Army Spire, Type 32

<sup>1)</sup>

<https://stararmy.com/roleplay-forum/index.php?threads/type-32-spire.5127/>

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