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Mocaidins

The Mocaidins are a species of humans that were encountered in the Kosuke Sector by the Yamatai Star Empire in YE 45. They are one of two major species, the other being the Cemlae, found on the planet Becurn(YC-56K) III¹⁾. They were first encountered by the ISS Shiori, while investigating a waypoint for the Colonization Initiative Alliance fleet.

History

The Mocaidins were transplanted on the planet Becurn(YC-56K) III, along with the Cemlae by the Illionites in YE 30. Their history prior to their arrival on Becurn is a mystery to them, and the only representatives of their population were young adults that had been raised in captivity resulting in the fact there are no Mocodians older than thirty-three years of age. Under the leadership of the Industrialist, President Karin Persson. The Mocaidin government is a small republic, with an elected legislature, and although elections are held every four years no one has ever opposed Karin.

In YE 33, in retaliation for a sthermonuclear weapon attack by the Cemlae on the major Mocaidin city on the island of Serithious the year before, the Mocaidins detonated a sthermonuclear weapon of their own in the Southern Great Sea. The result of the combined attacks left two million Mocaidins and three million Cemlae dead.

The development and military strategy of the Mocaidins is influenced by an AI that had been left by the unknown faction that transplanted them on Becurn. Much like the Cemlae's Pearl of Becurn, the Mocaidin Engine of Becurn serves as an influence over President Karin Persson's leadership and the decisions he makes. In the years following the attacks, even in YE 45 the Mocaidins continue to produce weapons of mass destruction even though the conflict has been reduced to skirmishes.

In YE 45, the ISS Shiori first encountered the Mocaidins²⁾.

Physiology

The Mocaidins are humans and their physiology is reflective of that. They have however developed a few adaptations that are unique to them.

Mocaidins Mocaidin Female



Mocaidin Male



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Unique Physiology

Some unique physiological features of Mocaidins are:

- A bi-chamber stomach for increased nutrient absorption and the breakdown of cellulose.
- An enzymatic excretion in the lungs that are used to dissolve molds and fungus.

Diet

The Mocaidins have a diet that is mostly small fish, crustaceans, and echinoderms found in the Great Sea of Becurn, as well as some birds, mammals, and domesticated livestock native to the islands they inhabit.

Environment



The Mocaidins inhabit the island archipelagos in the Great Sea of Becurn. Their cities and other settlements tend to be densely populated and their technology is such that they use nuclear energy to power their industry and settlements but also to develop their war with the Cemlae as well as their own R&D have left some islands extremely damaged and uninhabitable.

- Thrive in Yamatai (Planet)-like atmosphere.
- Temperature ranges from 5 to 45 degrees Celsius.

Life Cycle

The reproduction and life cycle of the Mocaidins are typical of other humans.

- Life Expectancy 90 to 110 years.
- Adulthood begins at 18 years of age.
- Gestation Period 9 months.

Culture

The Mocaidins have their own distinct culture.

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Clothing

The Mocaidins wear clothing made from cotton and other fibers that are grown on the islands in the Great Sea of Becurn.

Mocaidin Clothing

Male Clothing



Mocaidin male clothing trends to be well-fitted, with intricate designs typical of local artisans. Handmade clothing is prized above anything else and the colors black and gold reflect wealth and success. Embellishments generally include feathers or the scales of Cemlae they have killed.



Mocaidin females tend to dress modestly and avoid revealing their skin save for the face and neck. Just like the males, handmade clothing is prized above anything else and the colors black and gold reflect wealth and success.

Food

Some prized foods of the Mocadins are listed here:

Mocadin Delicacies



Various species of tropical fish can be found in the Great Sea, prized mostly highly among the Cemlae and the Mocadins is the Veopus Dagger, a small colorful fish known for its bright colors which blend into the coral reefs. The Mocaidins are known for fishing these to depletion in areas around their settled islands.

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Mocadin Delicacies



The LoLo Chicken is a flightless bird species native to the islands in the Great Sea of Becurn. It has been domesticated and raised as livestock. The LoLo chicken is noted for its slightly elevated fat content which makes the meat rich and juicy. It is a favorite of the Mocaidins.

Language

The Mocaidins speak Trade (language) primarily, and some islands have developed their own unique dialects including a language that is reminiscent of Swedish.

Naming

The Mocaidins have a great diversity in their naming practices. Often names are passed down from previous generations so it is very common for sons to be named similarly to their fathers and daughters after their mothers. The names tend to follow a Swedish motif.

Some common names:

- Karin (Female)
- Maja (Female)
- Ingrid (Female)
- Hugo (Male)
- Liam (Male)
- Oliver (Male)

Politics

The Mocaidins have formed a republic under the leadership of an elected president, President Karin Persson who has been in office since YE 30. Although elections are held every four years no one has opposed her claim to the presidency. An elected parliament with members from each settled island for the legislative branch of the government. Although outwardly the Mocaidins appear to have a democracy, the leadership is heavily influenced by the Engine of Becurn.

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Technology

Similar to the Cemlae, the Mocaidins are at a post-industrial revolution stage of development. Their most recent discovery of thermonuclear weapons and power have helped shape and modernize their society. They are non-spacefaring, although obviously not native to Becurn.³⁾

Economy

The Mocaidins utilize a coin-based currency which is made with molded and stamped a Nickel mined on the islands they inhabit.

OOC Notes

Andrew created this article on 2023/01/14 06:20.

- The Cemlae are a NPC Species and are not for player use.
- This NPC species will be posted to the NTSE following the first Campaign in Hinomaru Sunrises II.

This article was approve by Wes on 2023/01/04.⁴⁾ Artwork was done in Midjourney by Andrew.

species	
Species Category	human
Nanomachines	Unknown
Symbiotics	Unknown
Pharmaceuticals	Unknown

Located in the Becurn System

 $https://stararmy.com/roleplay-forum/threads/iss-shiori-mission-2-continued-a-new-recipe-for-dessert.6989 \\ 0/_{_{3)}}$

Another plot point, will be updated later so as to not do spoilers

 $https://stararmy.com/roleplay-forum/threads/hinomaru-sunrises-ii-plot-stuff-cemlae-mocaidins-illionites-and-the-becurn-system. \\70956/\#post-441152$

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