Freespacers

Nomadic, cyberpunk, pseudo-religious and quasi-human; The Freespacers are a thinly spread culture of cyborg merchants, hackers, pirates, and revolutionaries that intermingles within the boarders of other races, just as much as they possesses their own territories beyond commonly known space. Thanks to a vast and incredibly sophisticated network known as the polysentience, the true boarders of their nation could instead be cyberspace, joining seemingly disconnected individuals despite light years of distance between them.
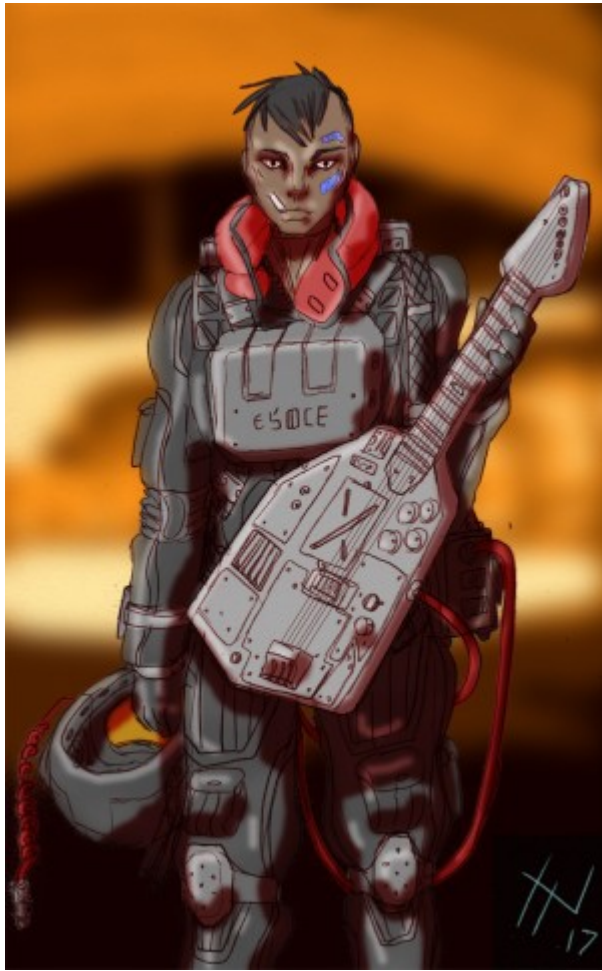

-*"The Allfolk Sigil", a common Freespacer motif*-

Being effectively anarchists as a whole, they have no longer have any one singular governing body, instead existing as one vast hydra of interconnected and yet varied organisations, with a variety of different viewpoints. Rather than see this as a weakness, they pride themselves on examples from the past, were throwing away the rule book has made them incredibly difficult to wipe out.

Strangers from other races are now welcomed into the ranks of the Freespacers with open arms, but, of course, such a life of true freedom is not always easy. Conversely, beings from this race are also free to work within many foreign organisations, such as the Star Army of Nepleslia, too.

Learn more about creating a Freespacer character here!

Social Organisation

Use of [mindware](#) and the [polysentience](#) means that all Freespacers may vote on subjects instantaneously, traditionally making them a total democracy right down to the level of individual ships. Crimes and corruption are not unheard of, but information spread through this network means that individuals can generally expect a fair trial. Any punishments administered can thus range from light to very heavy handed, entirely depending on the size of the space station, the desperation of the citizens, and the wealth of resources.

They also have an incredibly high number of [robotic or android](#) members within their ranks, reaching as much as 75% vs organics in some groups. Lastly, there is also the subject of [Freespacer Types](#), a genetic holdover from when an older totalitarian organisation known as the *Free State* existed for many years in total isolation.

True to their name, Freespacers still vastly prefer permanently living in space stations, wandering spacecraft, and asteroid bases, but the nature of dealing with other species means they are often forced to walk planet-side in modern times, regardless.

Modern Freespacers often form themselves into large groups called *cadres*, though this is merely part of a strength-in-numbers approach to internal politics, and some may simply choose to remain independent.

Cadres

- [The Wire Guided](#)
- [Viridian Array](#)

  - Astral Locksmiths

Culture

  - Freespacer Types
  - Automata
  - Freespacer Languages
  - Freespacer Lifecycles
  - Complete History of the Freespacers
  - The Art of Never Again
  - mecha-druidism
  - terminology

Territories

  - The Great Lighthouse.
  - Arsenal.
  - Planet 188604 (throne_of_brass).
  - Null And Void.
  - Port Hope.
  - Freehold Factory.
  - List of miscellaneous Freespacer territories.

Treaties

  - DIoN-Free State Protectorate Treaty
  - 1st IAC-Free State Aid Treaty
  - Wire Guided Trade Agreements

Unique Technology

Personal

  - Mindware
  - Nepleslian Mindware
  - Polysentience
  - "Finagle's Revenge" Recoilless Rifle
  - Voidwalker Suit
  - "Moondyne's Graft" Hackable Voidwalker
  - "Pathless Journey" Polysentience Learning Node

Artificial Intelligence

- Junkers
- Liquid Ally
- The Swifts
- "Militant"-Series War Automaton
- "Partisan"-Series War Automaton
- Deathcrawler Auto-Tank
- Synthetic Intelligence
- StratOps

Ships & Transport

- Traveller Shuttle
- Phantasm Gunship
- Nomad-Class Solarfoil Corvette
- Don Quixote
- "Divine Comedy" State-Issue Ayame
- Gypsy-Class Industrial Ship
- Mothership "White Lament"
- Rift Generator
- Ley Lines (A secret dimensional gate system used for rapid transport.)

Ship Systems

- Starlight Cells
- Inertialess Drive
- The Grinder
- Automanufactory Module
- Freespacer Damage Control Kits
- Entropy's Shroud Electronic Warfare Suite
- List of Freespacer Starship Weapon Systems

More About The Freespacers

- List of Freespacer Characters
- Freespacers Info Page (Old Version)
- Creating a Freespacer (Old Version)
- Freespacer FAQ (Outdated)

OOC Notes

primitive_polygon *completely revised this article on 2017/05/15 15:45.*

species	
Species Category	human