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Random Civilization Generator

This is a random generator written by Wes that will make a random description of a civilization.

Result

The civilization is based off of both agriculture and the consumption of domesticated animals, having a modern technology level in each of these fields. The government is authoritarian and the society operates with an upper and lower social class divided by intelligence. It uses silver bars as currency in its socialist economic form. Its main exports are weapons as the only exports while its major imports are miscellaneous goods and construction materials. There is a low level of architectural innovation, a decent education system and a dismal system of health care.

The legal system is formal mediation by village elders. Slavery is legal but relatively nonexistent, and slaves are mostly exported. The main religion is based off ancestral worship, and traditions include prayer and complex rituals. The literacy rate is 98%. The language spoken is Esperanto. Additional languages are nonexistent.

There are 3 large cities 3 small villages, and 11 very small hamlets. The total population is one hundred fifty thousand with 40% of citizens in the cities, 30% in small villages, and the remainder in the hamlets. The civilization is in a time of armistice with occupied territory. The military technology level is poor, and roughly 60% of the population serve in the armed forces. This civilization is aggressive in international relations and foreign policy.

OOC Notes

Wes created this article on 2021/08/08 based on a generator he'd made years earlier (not sure the exact date).

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