

XSS Tiavareth Rules and Operating Procedures

This page has in-character and out-of-character rules for the XSS [Tiavareth](#).

Shifts

- **“Day” Shift:** From 0600 Hours to 1800 Hours
- **“Night” Shift:** From 1800 Hours to 0600 Hours

Rules of the Ship

The rules of the ship have been drilled into each Nekovalkyrja – Any questions anyone may have should be directed at another crewmember. Their precedence is listed in descending order.

- Obey all Mishhuvurthyar.
- Obey your direct superior.
- Address all Mishhuvurthyar with the “-sama” form of address or “Lord” or by their rank.
- Honor your unit by performing all duties to the best of your ability.
- No unsupervised sparring.

OOC Rules

1. All members of the plot are encouraged to attend scheduled JPs as often as possible.
2. Contact a [Game Master](#) if you have issues with the JP schedule and/or need a leave of absence.
3. If a player does not attend 3 JP's in a row, the [Game Master](#) reserves the right to NPC their character into any situation, including but not limited to death. Players are encouraged to inform said [Game Master](#) about conflicts beforehand. It's better for the PC.
4. When the [GM](#) sends out player surveys, please respond in a timely manner. They will affect your roleplay experience!
5. Behave and get along: there's nothing more annoying for a GM than bickering players in the OOC.

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