Strays

Strays is a roleplaying plot created July 21, 2023 by GM Charmaylarg.

Status: This plot is currently open for any approved character to join.

Plot Overview

The Strays is a plot about the Strays of the Terror Wolf Project fielded by the Shasta No Sekai. The mercenary force of the corporation fielding large battlemech style warmachines[1].

The kicker though? These mutants are the least trained, most incompetent force in the entire kikyo sector! Given at best a *forklift certification class* and thrown into the field they are not the well trained soldiers or any coherent fighting force but just your average joe-mutant out for fun, adventure, and thrills!

Hospitals will burn, orphanages will be stomped, and the sectors governments as a whole will disavow

their sheer carnage of a *job well done* and the completely unavoidable collateral required to ensure that the Mad Mutant knows their names!

Mechs

Being a mech-based plot each of the pilots in the plot are given a single mech per-thread to use for the duration. Players can change mechs every thread of choose to have their character prefer their own personal mech they can customize with different weapons. Players can also just make their own mechs and Char[2] will make a model for it for them!

Light mechs are smaller, faster, and more lightly armed than other mechs but being an often 15-20ft war machines means even lighter firepower is still substantial. They excell at flanking, scouting, and being much more manueverable than others. **All new players will field a light mech for their first thread!**

Pathfinder Class Mech	Light anti-armor sniper
Dynamiteon Class Mech	Light skirmisher
Flyswatter Class Mech	Light Anti-Air mech
Fire Ant Mech	Light urban skirmisher
Shasta No Sekai Lancer Class Mech	Light AT Skirmisher
Pitohui Class Support Mech	Light Support Mech
SnS Mean Machine Light Mecha	Light ATV Cavalry
Avatar Of Lyco	Light Combat Engineer mech

Medium mechs are a baseline between lights and heavy mechs. Having more armor and less speed than light mechs they carry slightly more firepower and in some cases fill specific niches.

Sun Scorpion Class Mech	Medium Ambush Mech
Moon Spider Class Mech	Medium Supression Mech
SnS Skirmisher Class Mech	Medium Frontline Combat Mech
SnS Highwayman Medium Mech	Medium Combat Mech
All-Terry Class Mecha Tank	Medium mecha tank
Shasta No Sekai Brawler Class Mech	Close range medium combat mecha
SnS Highwayman Medium Mech	Medium Skirmisher

Heavy Mechs are large, slow, and heavily armed mechs and are the largest and most powerful fielded by the corporation. They are considerably slow but can take a beating and have larger, heavier weapons most times.

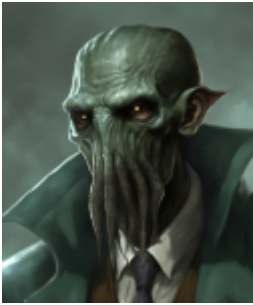|	
Avatar Of Phage	Heavy combat mech
Electronaut Class Mech	Heavy combat mech

More mechs will be added as I make them!

Conflicts

- The Century War

Rules and Pacing

The plot will take place in the indipendent roleplaying forum. A player character is required to join. Posting will be fast-paced SP style posting with the possibilities of occasional JPs.

Characters and Players

I will fill this out later when im not being lazy! We have players I swear theres like... More than three less than a hundred!

#	Page	Gender	Species	Character Pic	Character Owner
1	Huthang Flutch	Male	Mutants		iaincarter
2	Joanna O'Brian	Female	Mutants		Strikewyvernx02s
3	Prig Wilkins	Male	Mutants		Hollander
4	Shasta Archeletta	Female	Nepleslian		Charmaylarg
5	Yamog Genry Versanti	Female	Mutants		Primitive Polygon
6	Charlotte Fletcher	Female	Mutants		anno_nano
7	Emmathyst Caver	Female	Delsaurians		club24

#	Page	Gender	Species	Character Pic	Character Owner
8	Luk	Male	Mutants		Commissar Farzi

Open Positions

See Characters Wanted.

History

Events that happened in your plot go here.

OOC	
OOC Manager	Charmaylarg
OOC Thread	OOC Thread
Last Checked	2023/07/21

plots	
Characters Wanted	Mech pilots! Mech Pilots. MECH PILOTS~ PILOTS OF MECHS! Must be Mutant or Freespacer species.

[1]

Think battletech, not gundam

[2]

Me~

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