

# Knights Of Asteria

Knights Of Asteria is a [roleplaying](#) plot created September 29, 2017 by [GM tony](#) and Co-GMed by [Immortal cyan](#). It closed on February 11, 2018.

- [Link](#) to Plot Thread
- [Link](#) to Plot OOC Thread

**Status:** This plot is closed.

## Plot Overview

Knights of Asteria will revolve around the adventures and exploits of Creature and burgeoning levy company, the [Azalea Free Company](#). Out on the Frontier in Asteria, a new ruler has begun to build her nation. In order for something new to be made, something old must die. As people from all over space come to populate this new nation, power struggles will become common, and only the brave can help make it a place worth living in. Players will see much of Asterian space and perhaps beyond, depending upon the growth and longevity of the plot.

## Rules and Pacing

- Format (method of actually RPin)

[RP](#) will be accomplished primarily through [JPs](#) that pop up as players ask for them or when there are people on that want to rp.

- Pacing and posting expectations (and what happens if player don't meet them)

Players are expected to be available in the JPs. JP Pacing is incredibly fast! IRL delays will be accommodated for. In the event of an expected period of player inactivity, the GM will only NPC your character if absolutely necessary for the advancement of the plot and [Player's Rights](#) will be respected. All players should also feel free to create their own side JPs. However, the main plot will be advanced through JPs run by the GM.

- Age Requirement, RPG Rating, Sub-Forum

| Knights of Asteria      |                                    |
|-------------------------|------------------------------------|
| <b>Age Requirement:</b> | 18+                                |
| <b>RPG Rating:</b>      | 3, 3, 3                            |
| <b>Sub-forum Link:</b>  | <a href="#">Knights of Asteria</a> |

## Open Positions

Message Ira.

## Characters and Players

| Character                         | Player                        | Rank                         | Notes                                      | Timezone /Availability |
|-----------------------------------|-------------------------------|------------------------------|--|------------------------|
| <a href="#">creature</a>          | <a href="#">tony</a>          | Lord                         | GMPC/Lazy, Undisciplined Chronic Alcoholic | CST - Nights           |
| <a href="#">sidurra_gallve</a>    | <a href="#">gunsight1</a>     | Knight General               | Ersetu Retired Cavalry                     | PST - Nights           |
| <a href="#">lukina_aleksasha</a>  | <a href="#">kim</a>           | Assisting Knight - Footwoman | Tree Bomber                                | HST - Nights           |
| <a href="#">hidetsugu_mizuki</a>  | <a href="#">acewing13</a>     | Sargent                      | IPG BAMF                                   |                        |
| <a href="#">REIA</a>              | <a href="#">gwathdraug</a>    | Footwoman                    | Robo Knight 3000                           | ?                      |
| <a href="#">thaddeaus_maximus</a> | <a href="#">spaceeye</a>      | Footman                      | Wannabe Knight                             | ?                      |
| <a href="#">Jenn Riggs</a>        | <a href="#">noodles</a>       | Knight Hospitaller           | Physician                                  | ?                      |
| <a href="#">Wolf Green</a>        | <a href="#">ethereal</a>      | N/A                          | Nothin' but a hound dog                    | England - Nights       |
| <a href="#">gol_shir-del</a>      | <a href="#">gallant</a>       | N/A                          | Knight Inquisitor - Babysitter             | Varies - Nights        |
| <a href="#">dallas_mcclosky</a>   | <a href="#">hamnjam</a>       | N/A                          | Knight Marshall Deputy - SPESS REDNECK     | ? Nights               |
| <a href="#">rorik_istavan</a>     | <a href="#">jack pine</a>     | Footman                      | Heavy Infantry Team                        | ?                      |
| <a href="#">asahina_sayumi</a>    | <a href="#">immortal_cyan</a> | Footwoman                    | Neko of the Seven Stars                    | CST Nights             |

## Non-Player Characters

| Character                        | Player               | Rank           | Notes      |
|----------------------------------|----------------------|----------------|------------|
| <a href="#">Kamilla_Starfall</a> | <a href="#">tony</a> | Knight Errant  | Tree Sword |
| <a href="#">arianne_azalea</a>   | <a href="#">Kim</a>  | Barber Surgeon | HIT Medic  |

## Causalities

|                           |                               |                  |                                   |
|---------------------------|-------------------------------|------------------|-----------------------------------|
| <a href="#">valeriane</a> | <a href="#">Immortal cyan</a> | Knight Errant    | Small Helashio Waitress, Deceased |
| <a href="#">Onikuma</a>   | <a href="#">ethereal</a>      | Sergeant at Arms | Big Fuzzy McMurder Bear, Deceased |

## Former Members

|                              |                             |                    |                     |
|------------------------------|-----------------------------|--------------------|---------------------|
| <a href="#">Brigid Piper</a> | <a href="#">arsenicjohn</a> | Knight Hospitaller | Sexy Space Doctor ? |
|------------------------------|-----------------------------|--------------------|---------------------|

## History and Threads

Listed below in order are the over-arching plot threads. There are many more threads than what is listed below that are important to individual character development but not necessarily the advancement of the overall plot.

## YE 39

- [The Errant and The Creature](#)

Creature and an Elven warrior duel in front of a crowd.

- [A Guy, A Girl, and a A Creature Place](#)

Creature, [Thaddeaus](#), and [Mizuki](#) confront a group of bandits on the side of a dirt road. After the engagement, Creature and Mizuki proceed to make love to each other behind a tree.

- [Time and Tide Waits for no Creature](#)

Creature engages and emerges victorious in a bar fight. An idealistic Helashio waitress, [Valériane](#), approaches him and gives him free drinks as a reward. When the two begin conversation, Creature claims that he is a knight so that he can have sex with her. However, Valériane seeks to be trained in the martial arts by Creature and to join him on his adventures, to which Creature accepts. Immediately after the conversation, Valériane quits her job and begins her training with Creature.

- [The Nomad Company of Asteria](#)

A group of armed men and women approach Creature, believing him to be a knight. Valériane, still under the impression that Creature is a knight, approaches Creature, and asks if the crowd are his new bannermen. Creature affirms this, and Valériane begins to list the names of the new recruits into a database, forming a new and unofficial levy company. After sign ups are complete, an informal training session begins. Mizuki and Thaddeaus engage in a romantic duel, while Creature sets to work on organizing the logistics of the company.

- [The Nomad Company of Asteria \(Part 2\)](#)

While recruiting and sign-up efforts continue in the background, a large portion of the levies watch a fight between a [troll](#) and a [Kodian ex-slave gladiator](#). The gladiator, known as Onikuma wins the fight handily. However, Valériane intervenes to stop Onikuma from killing his opponent.

At this moment, Creature approaches Onikuma and challenges him to a duel. After a few bouts of trash-talking and harassment, the fight begins. Creature emerges victorious, but Onikuma still retains his honor on account of his martial skill and valor. As the victor, Creature orders Onikuma to apologize to Valériane and to swear to his service. Onikuma relents and apologizes to Valériane, however, instead of swearing to Creature, he swears to Valériane.

- [Knightly Amour](#)

Creature and Valériane make love in an isolated grove. However, they are interrupted by a Lorath messenger, who approaches them with an offer to reinforce a levy company on the order of a Viscountess. The pair accept the offer, and they begin preparations for the company to march to battle.

- [Battle of Kolatheri](#)

The first major engagement between the Azalea and the rebellion ends in a draw. The battle begun when a Nekovalkyrja messenger attempted to assassinate Sir Creature. The battle ended with heavy losses on both sides.

- [The Flower and The Eclipse](#)

Valériane and Esaria Oceansong are captured in an ambush.

- [Recovery and Restoration](#)

After returning from the rescue operation to recover [valeriane](#) and [esaria\\_oceansong](#) from the Black Army, [creature](#) publicly admits to the [azalea\\_free\\_company](#) that he is not a real knight. In spite of this admission, the Viscountess offers him and his company a charter, thereby making him a real knight and legitimizing the ranks held by those in his company.

- [The Battle of Kirikuu Ranch](#)

After Creature drunkenly stumbles upon Kirikuu Ranch, a small community of [Kishargal](#) farmers, his lieutenants locate him. However, they also find that the Black Army had amassed a sizable force outside of the village. During the ensuing battle, Onikuma dies when he is surrounded by twenty pikemen and Lukina survives the loss of her leg. This plot has been submitted for nomination in the 2017 simmer cup prize:

<http://www.ongoingworlds.com/blog/2017/12/its-2017-tournament-of-simulations-tos-time/#more-754683>

- [The Lost and Damned of Azalea](#)

The Azalea Free Company mourns the death of Onikuma after the battle at Kirikuu Ranch. While helping Lukina recover from the loss of her leg, Creature is chartered as a federal knight, along with the knights of the Azalea. In a fit of rage, Creature charges [thaddeaus\\_maximus](#), blaming him for the death of Onikuma. However, Marshal [dallas\\_mcclosky](#) intervenes on behalf of Thaddaeus, and the two men (Dallas and Creature) proceed to have a shootout in the medical tent.

- [The Sun's Counsel](#) - Lord Isil holds counsel with Lord Ruchon
- [The Flowering Azalea](#) - Kamilla trains the Green Levies.
- [Waterfall of Dejection](#) - Dallas arrests Creature.
- [Helashio Rising](#) - Dallas tries to take control of Azalea Company, Lukina names Valerine as Knight Commander in her absence.
- [Cessation of the Avenger](#) - The Black King challenges the interim Knight Commander to a Duel.
- [A Clash of Swords and Rifles](#) - The Azalea Infantry charges the Black Army.
- [Rhythm of the War Drums](#) - The Azalea Calvary charges the Black Army.
- [Rumble of the Ebon Warriors](#) - Lord Isil and the Black King duel. Creature joins the battle.
- [Jigsaw Creature](#) - Lord Ruchon, Bob, and Lukina seek out the information on what outside entity is funding, supplying and manning the Black Army and attempt to locate the captured Thad.
- [The Cathouse Investigation](#) - Gol, Wolf and Mizuki attempt to rescue Thad from the Black Army. (Ongoing SP)
- [Rise, Gallve of Asteria](#) - Creature names Gallve the Knight Commander of Azalea Company
- [A Fist full of Creatures](#) - Creature and Sir [sutauto\\_isao](#) of House [whitemeadow](#) launch a raid on [Vice](#) to fill coffers and regain glory.
- [The Creature and the Sun](#) - Creature heads to Paju province to shake down local Mafioso, Sarno for information and is tracked down by Lukina, Thad and Wolf. They learn something important about the Black King, and the Black Army.
- [Judge and Jury](#) - Rioting in progress. (Ongoing SP)

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