
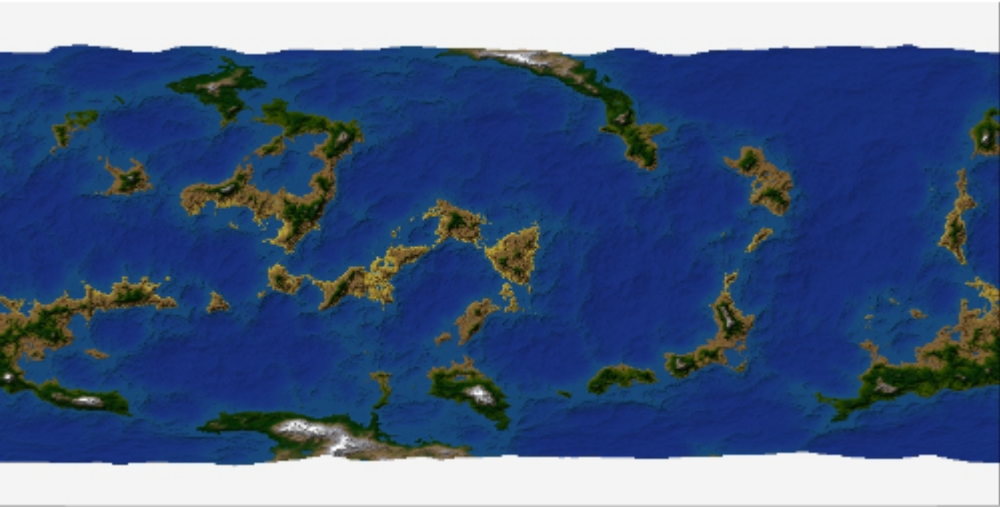


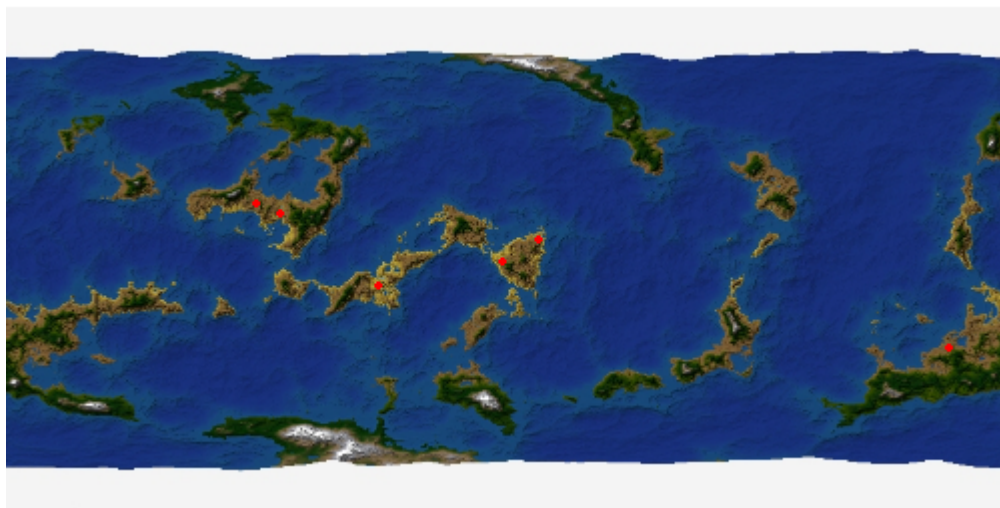
Planet Akina

Originally discovered and colonized in [YE 28](#) by the [Fifth Expeditionary Fleet](#), Akina has had a turbulent existence.

Heading	Details
Planetary radius:	8,054 km
Surface gravity:	1. G
Escape Velocity:	11.00 km/sec
Rotation (day):	25 hr
Length of year:	.81 years (295.23 days)
Number of satellites:	2
Population:	aprox. 201,000,000
Image:	



There are many sites visible from orbit where the [Mishhuvurthyar](#) were conducting massive strip mining, they are slowly being reclaimed by the environment. They are indicated on the map below by red dots.



In [YE 32](#) the colony was expanded by an influx of colonists from the outer planets of the [Bard Cluster](#). The [Fourth Fleet](#) cannibalizing material and equipment from their damaged ships they created a fort on the planet and stationed soldiers on the planet. The [Fourth Fleet](#) assisted the planet's colonists to develop Militias, they equipped them with obsolete/surplus equipment.

Civilian cargo shipping is primarily provided by [Trinary Star Shipping](#), which has storefronts in all of the planet's major cities.

Notable Settlements

- Taisho - Located wedged up against a mountain on the temperate peninsular-offshoot of Akina's antarctic continent. It is named after the then-rank of Akina, the Nekovalkyrja whom the planet is named after. Just to the west, barely outside of city limits and already bordering a lot of new development areas is Akina Starport. On the other side of the mountain is Fort Akina. Because of its unique position on the planet, storms blowing in from the north and the east frequently get “stuck” on the mountain and the nearby range, making Taisho one of the rainiest settlements on the planet. It holds a large portion of the colony's population: 200 million citizens, including many former refugees from the former UOC.

Facilities

Fort Akina

Fort Akina is a [Frontier Fort](#) with all the standard facilities.

Akina Spaceport

The spaceport is a [Frontier Starport](#) designed to maintain [Star Army of Yamatai](#) vessels, and civilian traffic as well. In [YE 36](#), a [Bravemart](#) opened in the planet's civilian starport.

Akina System Defense

In space protecting the system, a [4SF Standard Defense System](#) was put in place.

Refugee Cities

In [YE 34](#) the [Yamatai Star Empire](#) constructed 10,000 [Refugee Towns](#), capable of supporting 184 million people with additional overflow capability in the form of tent cities if necessary. This was done to ensure the welfare of displaced persons from the former Yamataian colonies in the [United Outer Colonies](#). By [YE 38](#) the camps' residents had all moved on to real housing in the city or to other planets, and the camps were closed.

Farms

In response to the food shortage caused by the [Battle of Yamatai](#), the government opened a large number of farms here in [YE 34](#).

Equilibrium Foods

[Equilibrium Foods](#) has its first set of farms and ranches on the planet. There they raise, grow and sell a wide variety of food items, with a large portion of what they produce being donated to needy communities.

Communications Network

In [YE 34](#) a network of [EM-O3 "Hirakeru" Communication Satellites](#) were put in place allowing the various settlements to have continuous communications.

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Last update: **2023/12/20 16:23**

