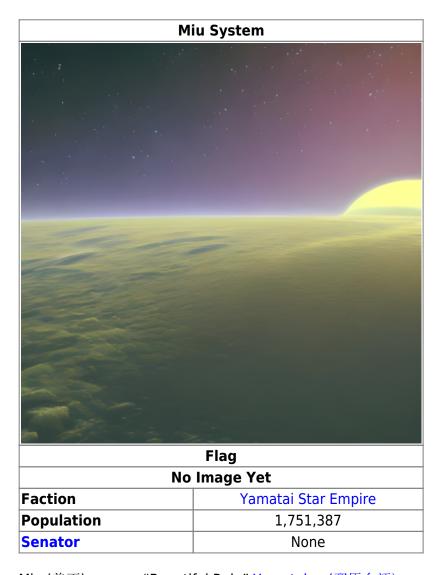
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# Miu

The Miu system sits in the middle of an increasingly busy crossroad of space lanes between Yamatai, Motoyoshi Colonial Sector, the Norian home system Akina, and the Bard Cluster. The capitol planet is the Miu.



Miu (美雨) means, "Beautiful Rain" Yamataigo (邪馬台語).

## **History**

Miu was originally colonized in YE 28 under the control of the Fifth Expeditionary Fleet and protection until YE 29 when the Mishhuvurthyar conquered the Bard Cluster. It was then under the control of the Mishhuvurthyar until their defeat in YE 30.

After the Mishhuvurthyar were driven off the system was once again under the control of the Yamatai Star Empire . The system was under the control of the Fourth Fleet, and it was re-colonized primarily by

former Yamatai Star Empire soldiers and members of the Shimizu Clan. It was named after (then) Empress Ketsurui-Motoyoshi Katsuko and hime Taisho Shimizu-Motoyoshi Akina (清水本吉明菜)'s daughter Shimizu-Motoyoshi Miu.

In YE 32 the colony was abandoned when the NMX forced the Fourth Fleet to have to consolidate its holdings after launching a major offensive. Prior to ceding the system, the Fourth Fleet damaged or destroyed all structures and equipment so they could not be used by the enemy.

In YE 35 the Scientific Studies Service (SSS) deployed a Ke-P6-01a Bisen Lighthouse on the surface of the planet at the request of the Star Army of Yamatai.

In YE 36, Miu was restored to the list of planets claimed by Yamatai because of its position on the path to Jiyuu and the Outer Colonies, following the signing of the Defense Arrangement Treaty (of the) Alliance of Signatory States.

In YE 41, mercenaries working for the Interstellar Kingdom Of Kuvexia killed all Yamataian forces in this star system, as part of the Kuvexian Invasion of YE 41 during the Kuvexian War. The attacked current during the Year-End Holidays<sup>1)</sup>.

In YE 42, the Yamatai Star Empire and the Shimizu Clan began repairing the impact of conflicts on world by erasing (Kuvexian) or reusing and refurbishing (Yamatai) the remnants of the fighting. This included environmental adjustments, which precluded large settlement for two years.

In late YE 43, The derelict and inoperable Bisen Lighthouse was repaired and recalled to the Scientific Studies Service (SSS) for refurbishment and redeployment.

In YE 44, the Yamatai Star Empire and the Shimizu Clan started to resettle and build far more expanded infrastructure than any point in the known history of the planet or system. This recognized the important strategic location both militarily and commercially the local cluster of systems held to tying the Empire together.

# The Miu System

Information on the Miu System is transmitted by a Yomawari-Class NavComm Buoy placed in mid-YE 43 as follows:

Miu Star System Summary						
Star Name	Туре	Size	Stellar Radii <sup>2)</sup>	Stellar Mass <sup>3)</sup>	Temp	Luminosity
Miu Prime	G3 Yellow Main Sequence Main Sequence Star	V	7.38 x 10 <sup>5</sup> km (1.06)	1.96 x 10³º kg (0.99 Yam)	5600 K	3.81 x 10 <sup>26</sup> W (~1.00 x Yamata Luminosity)
			Major Bodies		-	

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Miu Star System Summary							
Star Name	Туре	Size	Stellar Radii <sup>2)</sup>	Stellar Mass <sup>3)</sup>	Lomp   Luminocity		
Body Name	Туре	Orbital Radius	Radius	Surface Gravity	Period	Rotation	Satellites/Notes
'Song of the Stones' 岩 の歌	₷ Major Asteroid Belt	N/A	N/A	~0G	2.28 x 10 <sup>3</sup> hours (95 days)	N/A	Resource Rich
'Kihoku' 紀 北 <sup>4)</sup>		.23 AU	5,985 km	0.97G	218 Days	106 Hours	None
'Tagami' 田 上 <sup>5)</sup>		.47 AU	1,800km	0.27G	3.89 Years	31 Hours	None
'Miu' 美雨	<b>S</b> Lush Terrestrial	.98 AU	6,818km	1.01G	289 Days	23.8 Hours	One
'Inami' 印 南 <sup>7)</sup>	<b>⑤</b> Terrestrial	1.65 AU	1,066km	0.17G	2.33 Years	12.6 Hours	Three, Electromagnetic Dust Storms
'Kikonai' 木古内 <sup>8)</sup>	<b>⊋</b> Liquid Planet	2.88 AU	68,989.89km	3.53G	4.45 Years	15.7 Days	Planetary rings, 10 small moons, 9 large moons

# Planet Miu 美雨

### **Places**

Edo 江戸市



Edo is where most of the population of the planet currently lives. It features three of the five current frontier starports. The city is built on a bay that encloses a fairly large body of water. It lies north of the equator. The weather is fueled by the ocean, and is warm during the Spring and Summer. It is cool, wet, and snowy in the Autumn and Winter. Construction is almost always ongoing to meet and encourage demand for housing, commercial, and industrial space.

#### Places of note to visit:

- Yamataibashi A large, artistic bridge in the center of the city's commercial district. Mass transit and foot traffic can cross over it.
- Memorial Complex Located near the administrative building, the main feature is a museum. There are several memorials both inside and outside designed by different artists. Ones often visited include the Miu Kuvexian War installation, and the Taiie pavilion.
- Shimizu Fleet Yards Engineering Laboratory
- Katsu Katsu A fast casual dining experience named after Ketsurui-Motoyoshi Katsuko.
- Embassy Row A large street that is almost exclusively occupied by consulates or embassies to deal with trade issues and good relations between their faction and Yamatai, as well as the Shimizu Clan.
- Miu Natural History Museum Dedicated to the exploration, study, and preservation of Miu's Flora and Fauna.

#### **Transportation**

PAINT service is currently active with many routes between the Core Yamatai planets, as well as all along the space-lane to the Motoyoshi Colonial Sector. The PAINT service is currently furnished by the Star

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Army of Yamatai and the Yugumo Corporation. They travel to one of the several smaller starports but plans for larger ones are expected.

Mass transit on the planet Miu is provided by Shimizu Fleet Yards, using an EM-K7 - Monorail system. Private shuttles to unconnected outposts and areas are also available.

### **People**

The population of planet Miu are a majority of Nekovalkryja at around 68%, Minkan at 22%, and others at around 10%. They come mostly from the Core Yamatai systems, settled Bard Cluster worlds, or the Motoyoshi Colonial Sector.

The most populous visitors and minority residents are: Norians, Neshaten, and Creating a Nepleslian or ID-SOL.

The planet Miu holds the most populous center of activity of the Shimizu Clan, as it is currently the hub of operations in their territory.

#### **Characters**

Here's an automatic list of all characters currently in this place:91

Nothing found

### **RP Opportunities**

- Planet Miu sits on the biggest space lane in terms of commerce and movement between Yamatai, the Bard Cluster, and their access to the entire Motoyoshi Colonial Sector. This even includes a logical stopping point on the way to places like Kingdom of Neshaten.
- This is a strategic location, and sits very near to Akina System, the new home of the Norians.
- Come try slingshot racing around Kikonai!<sup>10)</sup>
- Business opportunities of all kinds abound, maybe you can find something rare that filtered here, before it goes to a market further to the galactic east or west?
- The planet itself hosts most types of environments, and there is interesting flora to discover!
- Help encourage settlement and infrastructure building of the Empire with tried and true methods or innovation.
- A large memorial and monument complex is dedicated to violent history of the system and world.

#### **Local Rumors**

- The rusty desert planet Tagami is said to have above-average resources in the mountains and even beneath the sands!
- On planet Miu, locals tell visitors the former sites of great battles are haunted by the dead.

- Shimizu Fleet Yards plans to move their corporate headquarters here, to better facilitate ties with partners inside and outside Yamatai.
- The Shimizu Clan has a great influence on local politics, given many residents serve or served with the Fifth Expeditionary Fleet, Fourth Fleet, and First Expeditionary Fleet. This is in addition to clan associates and members living here.

#### **Assets**

Five Star Army Frontier Starports

#### **OOC Notes**

Miyako created this article on 2022/10/30 16:39 using the namespace template. Spooky!

- Approved by Andrew on 2022/11/10.11)
- Both original images (system and Edo) were produced by Miyako using AI generation from mage space.

Map Locations	
Map to Use	Kikyo Sector
<b>Map Display Name</b>	Miu
Map Coordinates	2120,1355
Map Importance	Major RP Hub
Map Marker	<b>3</b>
Show label?	yes
Marker Anchor	Center Center

- 1	Places of the SARPiverse				
	Opened/Settled (YE)	YE 28			
	Place Categories	planet, star system			

Yamatai Star System standard.

4)

Miu I

5)

Miu II

6)

Miu III

7)

Miu IV

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8)

Miu V

9)

will appear when listed

10)

All participants must have a soul backup before participating.

11)

https://stararmy.com/roleplay-forum/threads/page-overhaul-miu-system.69567/#post-431093

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