

Midori No Umi

Midori no Umi is one of the two moons of [Yamatai \(Planet\)](#).



History

Sometime in its history Midori no Umi was terraformed, allowing a rich growth of plant life to take root across it almost entirely.

[Ketsurui Fleet Yards](#) facilities based on the moon were used to construct [Ayame-class Cruisers](#) beginning in [YE 25](#). In that same year, the [Ayame Layer-class Logistics Ship](#) was also constructed on the moon.

On-planet storage facilities capable of supporting the docking of a ["Yggdrasill Kai" Vampire Variant](#) existed on the planet as early as [YE 28](#).

The planet supported enough people to have recreational and luxury stores and establishments by [YE 28](#). It even hosted an exotic pet shop by that year.

Description

Midori no Umi is a terraformed moon orbiting the [Yamatai \(Planet\)](#). She is distinctly smaller than her stellar sister, [Luna Bianca](#), but boasts a prominent shade of green when viewed planetside from Yamatai, or from space. Her lively green color is a result of the teeming plant life that covers the moon's surface. She supports a breathable atmosphere.

As a small celestial body with a somewhat low density, her gravity is lower than that of Yamatai.

Transportation

Midori no Umi is typically reached via shuttle from [Starships](#) or planet Yamatai.

People

Midori no Umi is primarily inhabited by workers of Ketsurui Fleet Yards and the Star Army of Yamatai.

Characters

Here's an automatic list of all characters currently in this place (based on structured data from their character pages).

Nothing found

RP Opportunities

This moon is mainly a place where ships get built and repaired. Vast jungles of plant life extend beyond these facilities.

Local Rumors

Put plot hooks and local rumors in this section.

- A number of insect pests were accidentally introduced to the moon's environment, and the low gravity and lack of predators has caused these insects to spread, threatening the ecosystem.
- An abandoned factory where a now-obsolete ship used to be constructed must be reached; it is believed that the left-behind notes of a now-dead ship-designer may hold clues to a possible design flaw in ships still used today. The facility is utterly overgrown with plants.
- An animal escaped the exotic pet shop on the moon, and is now wandering the near-endless jungles, hopelessly lost.
- A group of historical-ship enthusiasts wants to renovate an old facility, and recreate ship-building techniques from the mid-YE-20's.

OOOC Notes

[Wes](#) created this article on 2024/02/19 13:22 using the namespace template. It was updated by

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Art by Wes.

Places of the SARPiverse	
Opened/Settled (YE)	Pre-History - Before YE 01
Place Categories	moon

¹⁾

<https://stararmy.com/roleplay-forum/threads/midori-no-umi.71712/post-445596>

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