

Arccos' Possessions

The following page is a list of items that [Codebreaker Arccos Two Three 52-9683-7587](#) owns or has been issued.

Military Gear

Guns, armor, ammo, etc.

Weapons:

- 1x EM-W4 Stun Baton (With belt clip and charger)
- 1x Pistol (holster and belt)
- 1x HHG 'High Hybrid gun' (Underarm holster)
- 1x SiZi Model 30 Condensed Plasma Revolver (Thigh holster)
- 1x Heavy Pistol (Heavy barrel, belt holster)
- 1x Sersis variable pistol (Belt holster)

Custom:

Stuff made with [general weapons](#) rules.

Aegis Pillar	
Classification:	Type: Baton Size: 40 cm Mass: 7.5 kg
Components:	Durandium Massive Flow Shield Rechargeable Battery
Total Cost:	620 Ks
Description:	
A short, stout, reinforced cylindrical shaft of durandium containing a compact shield generator system. Small enough to be clipped onto a belt, but surprisingly heavy and unwieldy for its size: It is obviously a piece of equipment intended for use in a powered suit, a trigger system at the 'head' activates the internal flow shield generator manifesting as a crackling wedge-shaped field.	

Gear:

- 1x [Combat Harness](#)/Backpack

Power Armor:

Impulse Power Armor:

Gifted to her by Uso Tasuki in the initial invasion of Osman, Arccos' Impulse has a sand-blasted silvery sheen, and is usually worn under an oversized poncho.

Component	Name	Part Number	SP	Weight
Frame	Stamped Titanium	OI-M2-F3100	1	1
Insert	Basic Liner	OI-M2-L3100	N/A	1
Power Assist	Basic Servo	OI-M2-S3100	N/A	-10
Computer	Digital Control Module	OI-M2-C3100	N/A	N/A
Armor	Stamped Titanium	OI-M2-A3100	3	4
Helmet	Basic	OI-M2-H3100	1	1
Power Supply	Standard backpack	OI-M2-P3100	N/A (3)	3
Total	N/A	N/A	5	0

Moondyne's Graft Loadout 1:

Used for everyday wear on the White Lament, and some basic self defense. Arccos' first constructed graft was made from the Lament's manufactory unit. Worn mostly as a bodysuit in and of itself, its dustcloth layer is a heavy coat made of khaki cloth interwoven with ballistic fiber and trimmed with the fur of a Great Osmani Drop Bear.

Helmet:	Hot at Poker	
Upper Dustcloth:	Upper Dorsal:	
Ballistic Fiber	None	
Polymer Insert:	Type 4 Hacking Weave	
Lower Dustcloth:	Lower Dorsal:	
None	Tritium Tramp	
Exo Plating:	Exo Material:	
None	None	
Left Arm:	Torso:	Right Arm:
Coilbones	Cell Block	Cell Block
Left Leg:	Waist:	Right Leg:
Decksitter	Gotwhatcha Belt	Decksitter
Boots:	Standard	

Moondyne's Graft Loadout 2:

Intended more for combat use, this suit's loadout is heavier, intended and tuned for speed and mobility. Its dustcloth layer appears as a dark overcoat reaching down over the knees, with its lower layer underneath the suit's brass-gold hued [tyranitum](#) plating.

Helmet:	Hot at Poker	
Upper Dustcloth:	Upper Dorsal:	
Bracebelt	Entro-T	
Polymer Insert:	Type 4 Hacking Weave	
Lower Dustcloth:	Lower Dorsal:	
Bracebelt	Tritium Tramp	
Exo Plating:	Exo Material:	
Medium	Alloy (Tyrانيتum)	
Left Arm:	Torso:	Right Arm:
Coilbones	Gravving Rainbows	"Slabber" Inserts
Left Leg:	Waist:	Right Leg:
Hull Tamp	Gotwhatcha	Hull Tamp
Boots:	Standard	

Cybernetics/Implants:

- Full Body Prosthesis (Replaces all but brain and spinal column)
- Virtual Memory
- Neural Interface
- Radioisotope Thermoelectric Generator

Clothing

Outfits

No whole outfits at present time.

Tops

- 1x Coat (Brown, double breasted, mid thigh length, mismatched precious metal cavalry officer buttons)
- 1x Poncho of Office (Brown, six pointed star pattern)
- 3x Tank Top (Black, faded)
- 3x Blouses (White, unpressed)

Bottoms

- 4x Trousers (Heavy, synthetic, black)
- 4x Underwear (Mismatched sets)

Accessories

- 1x Gloves (Matching pair, black leather)
- 1x [scarf](#) (Cozy, poorly knitted)
- 4x Earrings (Handmade from scrap)
- 1x Silver Star of Office (Created by Uso Tasuki's blood)
- 1x Stetson.
- 1x Set of spurs, durandium.

Footwear

- 6x [Socks](#) (Mismatched pairs)
- 1x [Boots](#) (Matching pair, black leather)

Other Items

- 1x AwesomeCorp Datajockey
- 1x X-type Quantum Computer (Node, hosts Neonvine.vri)
- Small box of lollipops
- 6x issues of BOOM: HEADSHOT

Assets

- Mothership White Lament.
- Firefly class Utility Ship.
- 340x [Junker drones](#).
- 30x [Stone Swifts](#)

Commodities

- Several Thousand Chickens (in SSCC-XL).
- Ongoing Trade contract with the I'ee.
- Several Thousand tonnes of locally mined materials from Osman.

Properties

Arccos currently holds control over the Riverlands and Tyben regions of Planet Osman

Finances

Arccos currently receives a flat 5% of all planetary profits from the OSO's operation on Planet Osman, and has reaped a small fortune from said planet's mass export of water and biomass to the Free State. While not entirely affluent, she can afford larger purchases every few months, and generally has around 5000 KS in Freespace resource vouchers on hand.

More About Arccos

- [Character Sheet](#)

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