

Cloqual

A beverage, somewhat green in coloration, that holds chemicals that are related to caffeine, though of alien origin. Cloqual tastes fruity, and sweet, and it is made by boiling the dried skins and seeds of the fruits of the plant that is used. Cloqual is hard to overdose on, but it can cause jittery, and hyperactivity. It is unknown how, but it increases the speed at which nerve impulses travel through the nerves some how, as well as effecting dopamine to increase focus.

History

In [YE 30](#), Cloqual was used on the [NSS Alliance](#)¹⁾.

In [YE 33](#), after the [Battle of Yamatai](#), the [YSS Eucharis](#) acquired and carried some Cloqual²⁾.

Circa [YE 35](#), [Luca Pavone](#) was a frequent Cloqual user³⁾.

OOC

Cloqual description originally written by [Le Bleu Dude](#)⁴⁾.

Drugs, Medicines, and Pharmaceuticals	
Drug Name(s)	Cloqual
Route of Administration	oral
Drug Class	Stimulant
Products & Items Database	
Product Categories	drinks, drugs
Product Name	Cloqual

1)

<https://stararmy.com/roleplay-forum/threads/nss-alliance-a-red-letter-day.437/#post-2407>

2)

<https://stararmy.com/roleplay-forum/threads/mission-14-3-aftermath.7214/page-7#post-117984>

3)

<https://stararmy.com/roleplay-forum/threads/prologue-just-for-today.9008/page-4#post-146143>

4)

<https://stararmy.com/roleplay-forum/threads/combat-stimiluent-and-other-primitive-but-effective-drugs.14070/#post-205903>

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