International Relations in Star Army

The following is a manually-updated listing of inter-faction relationships in the setting.

Relations

Note: Each column represents how the faction at the top of it sees the other factions (represented by rows). Also note that "Non-Player Factions" are typically only played by Game Masters and usually only interact with a limited number of factions.

Flag	Faction	YSE	DION	ECE	KoN	M NDC			
Player Faction Relationships									
(2)	YSE	-		-					
X)	DIoN		-						
	ECE	-		-					
	KoN				-				
(A A)	NDC					-			
Non-Player Faction Relationships									
•	ASE								
	AzCo								
0	Fre								
Ø	HSC								
• • •	l'ee								
(IAC								
	IKoK								
Elefirn		-							
L'Kor									
) #	Mish								
Nepleslian Reds									
<u> </u>	Tenet								
Tsumi									

Legend

The following table describes the meanings of the symbols in the table above.

Legend				
Symbol	Status	Description		
	Unknown	They don't know about this faction.		

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Legend						
Symbol	Status	Description				
	No Official Ties	They know about this faction, but don't have any diplomats, trade, or official recognition yet.				
	Allies	Not only do they like this faction, they will support them in times of trouble.				
	Friendly	They get along with this faction.				
	Neutral	They don't care about this faction either way.				
	Cold Relations	They merely tolerate the presence of this faction.				
	Hostile	They're not engaged in a full-scale war effort, but they might shoot any ships of this faction that wander too close.				
	War	They're engaged in a campaign to conquer this faction.				

Related Pages

• Enemies of Yamatai

OOC Notes

Frostjaeger updated this article on 2017/10/18 13:07 after receiving approval from Wes on 2017/10/17 10:47.

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