Species Augmentation Charts

Each species has a unique body chemistry and will thus have a unique reaction to the various body modifications available in the setting. Certain species have a tendency to reject foreign objects such as cybernetics or tissue grafts due to powerful and exclusive regenerative capabilities, while those with overzealous immune systems will have a tendency to reject bloodborne nanomachine cultures and symbiotic entities.

Chart System

A species' ability to utilize certain kinds of augmentation or treatment are shown by their "Receptiveness Factor" in the chart below.

- **Perfect** or **Immune** only occurs when a species genetically modifies itself - or was evolved/engineered by another - to specifically utilize or resist a given type of augmentation or treatment.
- **Lethal** is rarely seen, manifesting only when a species simply does not have the biological/mechanical requirements necessary to utilize a given type of augmentation or treatment without perishing.

Receptiveness	Description
Perfect	This species has specifically evolved or engineered itself to be perfectly adapted to the usage of this type of augmentation or treatment.
High	This species has a naturally high level of tolerance to this type of augmentation or treatment.
Average	This species has a good level of tolerance and/or resistance to this type of augmentation or treatment, but may not experience ideal results.
Low	This species has a slight resistance to this type of augmentation or treatment and has significantly lower success rates with this type of augmentation or treatment.
Critical	This species has a high resistance to this type of augmentation or treatment, which may result in highly-negative or highly-reduced reactions to this type of augmentation or treatment.
Lethal	This species is entirely unable to use this augmentation or treatment and will almost always die if tampering via this means occurs.
Immune	This species is entirely unable to use this augmentation or treatment and/or will naturally reject any attempt at tampering via this means.
Varies	This species is effected by this augmentation or treatment in multiple of the afforementioned ways.
Unknown	This species is effected by this augmentation or treatment in an unknown manner.
Application	**Description**
Cybernetics	Prosthetic augmentations, limbs, bodies, and organs made from metal or other non-biological substances.
Nanomachines	Microscopic machines that perform various tasks within the body, such as femtomachines or phages. Can be biological, or synthetic in nature.

Application	Description
Symbiotics	Cloned augmentations, limbs, bodies, and organs made from tissue or other biological substances.
Pharmaceuticals	Chemical substances used in the treatment of physical and mental conditions, or for use in combat.

Species Type	Description
Human	This species has evolved similar to, or as a derivative of a human, but is not sufficiently bio-engineered, or different from humans to warrant other classification.
Alien	This species is not human, synthetic, or robotic, and has developed and/or evolved completely separately from human biology.
Synthetic	This species is human or non-human derived, biological, has been created or engineered by another species, and is sufficiently different from that species in a significant enough manner to warrant a different classification.
Robotic	This species is not human or human-derived, nor biological in any way, and has been created or engineered by another species.

Playable

The following charts contain information about each species' receptiveness towards various types of body modification.

Page	Species Category	Cybernetics	Nanomachines	Symbiotics	Pharmaceuticals	Playable?
Android	robotic	Critical	Perfect	Critical	Immune	yes
Anthro	various	Average	Average	Average	Average	yes
Artificial Nepleslian	human	High	High	Average	Average	yes
Caelisolan	human	Critical	Low	Low	High	yes
Dai Oni		Low	Average	Average	Average	yes
Delsaurians	alien	Average	Average	Average	Average	yes
Freespacers	human	Perfect	Average	Perfect	High	yes
Hedoro	alien	Low	Low	Low	Average	yes
Helashio	alien	High	High	Average	Average	yes
Human	human	Average	Average	Average	Average	yes
ID-SOL	human	Perfect	Average	Average	High	yes
Iromakuanhe	human	Low	Average	Perfect	Average	yes
Kodians	alien	Average	Average	Average	Average	yes
Kuvexian	human	Average	Average	Critical	High	yes
Kuvexian Hybrid	synthetic	Average	Perfect	Critical	Varies	yes
Lorath	human	Varies	High	Varies	Varies	yes
Lorrfolk	various					yes
Minkan	synthetic	Varies	Perfect	Critical	Average	yes
Mutants	various	Varies	Unknown	Unknown	Varies	yes

Page	Species Category	Cybernetics	Nanomachines	Symbiotics	Pharmaceuticals	Playable?
My'leke (Species)	alien	Low	Low	Average	Average	yes
Nekovalkyrja	synthetic	Varies	Perfect	Immune	Immune	yes
Neo-Caelisolan	synthetic	Average	Average	Average	Average	yes
Nepleslian	human	Perfect	Average	Average	Average	yes
NH-22C Yamataian	synthetic	Varies	Perfect	Critical	Average	yes
Norian	human	Average	High	Average	Varies	yes
Operator	robotic	Perfect	Perfect	Immune	Immune	yes
Phods	alien	Low	Low	Low	Low	yes
Plebeian	human	Low	Average	Average	Average	yes
Random Alien	various	Varies	Varies	Varies	Varies	yes
Senti	alien	Low	Lethal	Low	Average	yes
Separa'Shan	alien	Average	Average	Average	Average	yes
Shukaren Daur (Sub-Species)	human	Low	Low	Critical	High	yes
Shukaren Laibe (Sub-Species)	human, alien	Low	Low	Perfect	High	yes
Tröll	alien	Average	Average	Average	Average	yes

Non-Playable

The following charts contain information about each species' receptiveness towards various types of body modification.

Page	Species Category	Cybernetics	Nanomachines	Symbiotics	Pharmaceuticals	Playable?
Abominations	various					no
Abwehran	human	Critical	Low	Average	High	no
Advanced-Type Mishhuvurthyar	alien	Unknown	Unknown	Unknown	Unknown	no
Azorean	alien	Low	Average	High	Average	no
Cemlae	alien	Unknown	Unknown	Unknown	Unknown	no
Crab-Type Mishhuvurthyar	alien	Unknown	Unknown	Unknown	Unknown	no
Dominator-Type Mishhuvurthyar	alien, synthetic	Low	Perfect	Immune	Unknown	no
Ehlen	alien	Average	High	Average	Low	no
Elefirn	alien					no
Enhanced Mishhuvurthyar	alien	Unknown	Unknown	Unknown	Unknown	no
Essai	alien	Unknown	Unknown	Unknown	Unknown	no
Graxlat	alien					no

Page	Species Category	Cybernetics	Nanomachines	Symbiotics	Pharmaceuticals	Playable?
L'Kor	alien	Average	Average	Average	Average	no
Mishhuvurthyar	synthetic	Average	Perfect	High	Immune	no
Mocaidins	human	Unknown	Unknown	Unknown	Unknown	no
Moonies	alien					no
Nightmare Type Mishhuvurthyar	alien	Unknown	Unknown	Unknown	Unknown	no
NMX Thrall	human	Unknown	Unknown	Unknown	Unknown	no
Parasite-Type Mishhuvurthyar	alien	Unknown	Unknown	Unknown	Unknown	no
Patrician	human	Immune	Critical	Critical	Perfect	no
Qaktoro	alien					no
Rixxikor	alien	Low	Average	Unknown	Immune	no
Ryasou'temygo (Death Wraiths)						no
Tula	alien					no
Vordachibeans	alien					no

Related Pages

- Medical Guide ⚕

OOC Notes

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