

# QnS Shipyards Superconductor Mobile Gun Turrets

It takes approximately half a second to deploy each turret and calibrate them so they don't fly off the ship. These turrets rest on small disks about a 1 and ½ meters in diameter. Each base is kept at near absolute zero temperatures and are magnetized along with the hull keeping them a set distance from it at all times. Energy is passed to the turrets through the magnetized hull and each base can move around on the surface of the ship freely and fire.

- Primary Purpose: anti-fighter
- Secondary Purpose: light anti-starship
- Damage: Tier 10, Light Anti-Starship
- Range: Short
- Payload unlimited so long as the ship provides power.
- Rate of Fire: 4 times a second

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