

# Yuaha'shale

| General                |                            |
|------------------------|----------------------------|
| Nicknames              | Shia                       |
| Highest Governing Body | <a href="#">YCTC</a>       |
| Characteristics        |                            |
| Contact                | Yes                        |
| Team Members           | 1                          |
| Mixed Gender           | Yes, combined competitions |
| Equipment              | Sword, Digital Combat Gear |
| Presence               |                            |
| Region                 | She'na Academy             |
| Combat Frequency       | Challenge Only             |

Yuaha'shale is an event unique to [She'na Academy](#) that revolves around the use swords within a tournament style game; Yuaha'shale is known by most as being a rather unorthodox method of teaching Kits swordplay. The event was first created in ER 745 and is still in use today by the academy, although its influence is slowly spreading throughout the Kingdom and has support from the Monarchy. Like [Aa'sha'fame](#) it is overseen by the [YCTC](#).

## About

Yuaha'shale is a single combat one vs one type of event that was created for the purpose of teaching Kits swordplay and the proper method of fighting with various types of sword-like weapons, including both singular and double handed swords. The sport came about in ER 745 as part of a petition done by students originally when the academy was known as Shi'ka'ma Academy; the petition was signed by nearly 3/4ths of the student population and overseen originally by the academy itself although later the Youth Corp took over oversight after a number of issues erupted including corruption.

The sport is volunteer, although all students wear a blunted sword so that they may take part in the event or so that the sword could be used for self defense in the event they are attacked either on or off campus. Real swords are also given to students although these swords are kept in class and can't be worn while walking around the school.

## Gameplay

Yuaha'shale is a challenge centric sport, this means that students have to challenge one another to combat and that no student may just attack another unprovoked. This is largely due to the fact that the sport is volunteer, and because all students in the academy have swords on their person - the request for challenge is done strictly to ensure that only those whom are active participants in the sport are challenged while those who have chosen not to take part are left alone.

A one on one match is overseen by a judge who monitors the skirmish to ensure no illegal actions are performed, such as strikes to the head. A field medic is also on station in the event that a student is injured. Strikes to the head are considered a dis-qualifier due to the blunted part of the sword and the potential to cause damage to the skull or even the persons brain, strikes can only be performed against the shoulders, legs, and chest. The same kind of equipment used in [Aa'sha'fame](#), known as the Digital Combat Gear, is also used with this sport to calculate strike locations.

## Game Rules

The following is a list of laws, or rules, that govern the game and are there to reduce the probability of serious injury or even death.

- Rule 1 - No player shall strike a person in the head or in any sensitive areas of the body, such as the groin or breast area.
- Rule 2 - Real swords may NOT be used in the sport, anyone found using them will be expelled and won't be allowed to take part.
- Rule 3 - A player must challenge another player in order for a match to be permitted, unprovoked attacks are not recorded on the players sports card and can result in penalization or even expulsion from the sport.

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