

Neshaten Students Lounge

A common and much needed room in all of the schools located in the [Kingdom of Neshaten](#), the room has seen little changes since its creation long before the Era of Restart; it is a place where school students can go to meet and talk with a teacher or another adult providing supervision, it can also be used as a place where new students can meet their teachers or where a student waits before being taken to their classroom by a class representative. Schools typically have multiple student lounges.

Design

The Students lounge has a traditional circular shape and is designed to appeal to students of all ages, with its combination of soft and vibrant colors, it creates a calming atmosphere that most students can enjoy. There is a touch-screen TV that is used to show information to students ranging from school related news, or other school related information although it can also be used to relay news from the outside world or where students - who are in trouble - can have their actions played before them in order to get them to understand how negative their actions are.

There are three couches and two sofa's, there's also three tables and a coat rack. There is a single door leading into the room that, much like the room, is designed to appeal to the tastes of school-aged children.

Civilian Emergency Systems

The room is equipped with a number of emergency systems, including fire suppression, CO2 monitors, gas and other sensors to help protect whomever is using the room from potential harm. These systems are linked to a schools main office so that they can be easily monitored and responded to.

Fire Systems

Internal fire suppression systems utilize a specialized kind of foam that is an all in one, the kind of foam used is designed to smother gas, liquid, electrical and chemical fires.

Co2 Systems

Designed to detect the presence of Carbon dioxide through the use [NDIR](#).

Gas Detectors

Designed to detect gas emissions from the natural gas, the gas is also mixed in with a chemical agent that reacts to a person's sense of smell so that they can more easily detect its presence.

Groundquake Sensors

A specialized sensor designed to monitor the movement around it, the sensor is smart enough to tell the difference between regular - everyday movement such as that from people and from more irregular movement such as that which comes from ground quakes. These sensors are interconnected with a central monitoring station located somewhere near a school, this means that if the outside sensors pick on the movement 'first', then the sensors inside of the building will emit an emergency signal alerting individuals of an approaching quake.

Other sensors

There are other sensors found within the CES which are designed to serve functions different from those listed above, they are more wide-range systems designed for multiple roles such as measuring air and wind pressure, rain water, along with the electrical current in the air which can sometimes predict whether a lightning strike might occur.

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