

# 1st Plague of Si'to'ee

Named after the country where it originated, the Plague of Si'to'ee is one of several major events in [Neshaten](#) history, and is one of the bloodiest natural events ever recorded. The Plague is most notable for the fact that to this date, no scientist has been able to determine 'how' it came into existence or whether it is actually natural or neshamade.

## History

Si'to'ee occurred during the Era of Record, Year 201. Taking place in the country of Si'to'ee, a rather poor and improperly maintained country that was known for being a breeding ground of criminals and other malcontents that often caused problems for the whole of the Neshaten. During the year of 201, things had been generally peaceful, with the help of several of the planets major super powers criminal gangs and other disruptive elements had been kept in check; although the Si'to'ee Government was less than enthusiastic to have foreigners intervene in their matters; at the time the reasons stemmed from the utter lack of willingness of the government to really do anything about the problems of their country and how terrorists would often times use their country to launch attacks on neighboring continents.

However, all of this changed in 201; an archaeological dig site that was unearthing some ruins happened upon an old burial chamber of sorts; massive in size, and deep. It was in this chamber that a number of individuals involved in the dig began to feel ill, thinking that it was just due to how deep the ruins - since the teams were nearly four miles beneath the planets surface - there was no cause for concern as those whom had fallen ill made their way to the outside and to their camp. However, in a matter of days the number of sick went from just a handful of four to encompassing nearly the entire camp of over three hundred.

Initially thought to be a flu bug or some disease native to the ruins; the camp was quarantined by its sponsors and individuals in hazmat suits were sent in to deal with the crisis. Unfortunately, whatever the illness was had already spread beyond the camp due to people not wanting to be kept caged, individuals whom had made their way across the vast - open - deserts to nearby towns of hundreds, where the illness quickly took hold. In only twenty days the number of sick rose at a staggering rate to over twenty thousand people, infecting almost eight different towns all located within a fifty mile radius of the dig site.

Health workers in hazmat suits were sick to discover that despite their protection, it didn't shield them from the sickness as several of them began to fall ill. Symptoms were scattered across the board, causing many of the more advanced countries to wonder just 'what' the illness really was, as these symptoms included things such as a fever, coughing, sneezing, and others such as feeling cold chills or even hot flashes amongst others. Various disease control agencies found it difficult to isolate the illness inside of the sick, and now dying, as people began to die off not in the dozens but in the hundreds.

It was the dying off part that made it a danger to people, scientists discovered that when a person came down with a common symptom; how long they lived depended on the age of the person - with children dying in only a matter of days while adults and even the elderly lasting for up to thirty days. The way a

person died though stunned scientists, as a person would go into uncontrollable shakes before their eyes literally blew apart; other forms of death included the sweat pores on a person's skin suddenly opening up and individuals bleeding right on through, but perhaps the most frightening that all scientists agreed upon at the time was the most disturbing and painful of the deaths.

During one trial where scientists were attempting to find a cure, an individual - a young Kit of only thirteen years of age - began to shake uncontrollably - causing the scientist and other medical workers to just back off. However, they were in for a surprise when the kits skin began to boil before being blown off the body, causing all of the blood in the Kit to splash across the room and permeate the walls; leaving only the kits skeleton, muscular tissue, and even the heart and other organs. It was considered a horrific way to die, as Scientists noted that the Kit - despite having all of their skin destroyed - was still very much alive and screaming in pain; a scientist was forced to put the Kit out of their misery, however the damage had already been done. Out of eighteen individuals who had been in the room at the time of the incident, sixteen soon came down the noticeable symptoms of what was now being called a plague.

In order to contain the plague and prevent its spread to other nations, travel restrictions were put into place and entire navies set up one of the largest blockades known to history, and had orders to destroy any ship attempting to leave the stricken continent. This, however, didn't stop everyone from fleeing the country and going to other - healthier - nations. Toward the end of the year of 201, three other countries soon found themselves dealing with the plague as thousands of their citizens began to fall ill, these three countries quickly discovered that they lacked the resources to fight the plague on their own lands while also fighting it on foreign lands. Within a season, these countries found themselves dealing with a high amount of infected and even higher death rates.

It would take nearly five years for these countries to get the plague under control, but by this time, millions of people had already died. Forced to quarantine some of their cities, and then eradicate these cities and anyone in them in order to prevent the plague from spreading. Once the countries had it under control, they moved their attention back to the Country of Si'to'ee, whose government still refused to cooperate and help contain the plague, which had since grown to infect almost 81% of the countries population including its president whom was unaware. A decision was ultimately made in the national community, since the plague could not be contained by normal means - such as blockades - the three countries whom had been trying to contain it for years would instead execute several operations to eradicate it entirely, although it would take several more years before any kind of a campaign could be launched; during these years scientists made a number of discoveries.

Year 205, Day 23 saw scientists discovering that the plague spread not by touch - as originally thought - but by both bodily fluids and from fresh water sources; an experiment performed by several scientific agencies found that the plague couldn't spread through salt water although the 'why' was never figured out. Another discovery, found on day 48, showed that pain relieving medication would actually slow the plagues spread through the body but it was only a delaying tactic, as the individual would eventually die. Day 102 saw scientists noticing that the plague was also spread through insects but couldn't be spread through animals but would be spread through birds; that same day scientists found that the waste generated by all living things actually accelerated the spread of the plague through areas, by causing the plague to become airborne in the area around where the waste was located.

It wasn't until the year of 207 that scientists in the country of Yu'tee'ase discovered that by introducing a very high temperature fire, the plague could be destroyed. Scientists performed a number of experiments, using the countries own cities that had since been isolated and quarantined due to the

plague to test out what was considered a 'theory', this theory was proven true when the countries military dropped modified version of napalm unto these cities, not only killing the sick and dying, but also eradicating the plague. Hazmat teams, whose equipment had since been perfected in hopes of protecting them, were sent in - soil, air, water, and biological samples were taken and after many days results showed no signs of the plague. For at least the next two years Yu'tee'ase and its two neighbouring countries of Kilo'ee and Mik'ashe'uiee performed eradication tactics onto their own infected cities to cleanse their countries of the plague and although these countries lost millions of people dying, hundreds of millions more would survive.

In the year of 209, the Countries of Kilo'ee, Yu'tee'ase, and Mik'ashe'uiee, undertook a large scale firebombing campaign against Si'to'ee; bombers dropped millions of tons of munitions upon the countries, burning away vast forests and leveling entire cities. A country whose population numbered nearly 2 million was reduced to barely a hundred within half a year, but the bombing had almost instant results. Investigators found no signs of the plague anywhere within the country, in its water supply, or soil. Although many felt that the disaster had been averted, it was only a minor setback for what many would call the Plague of Si'to'ee.

It wasn't until many years later did the plague resurface, starting up the [2nd plague of si\\_to\\_ee](#).

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