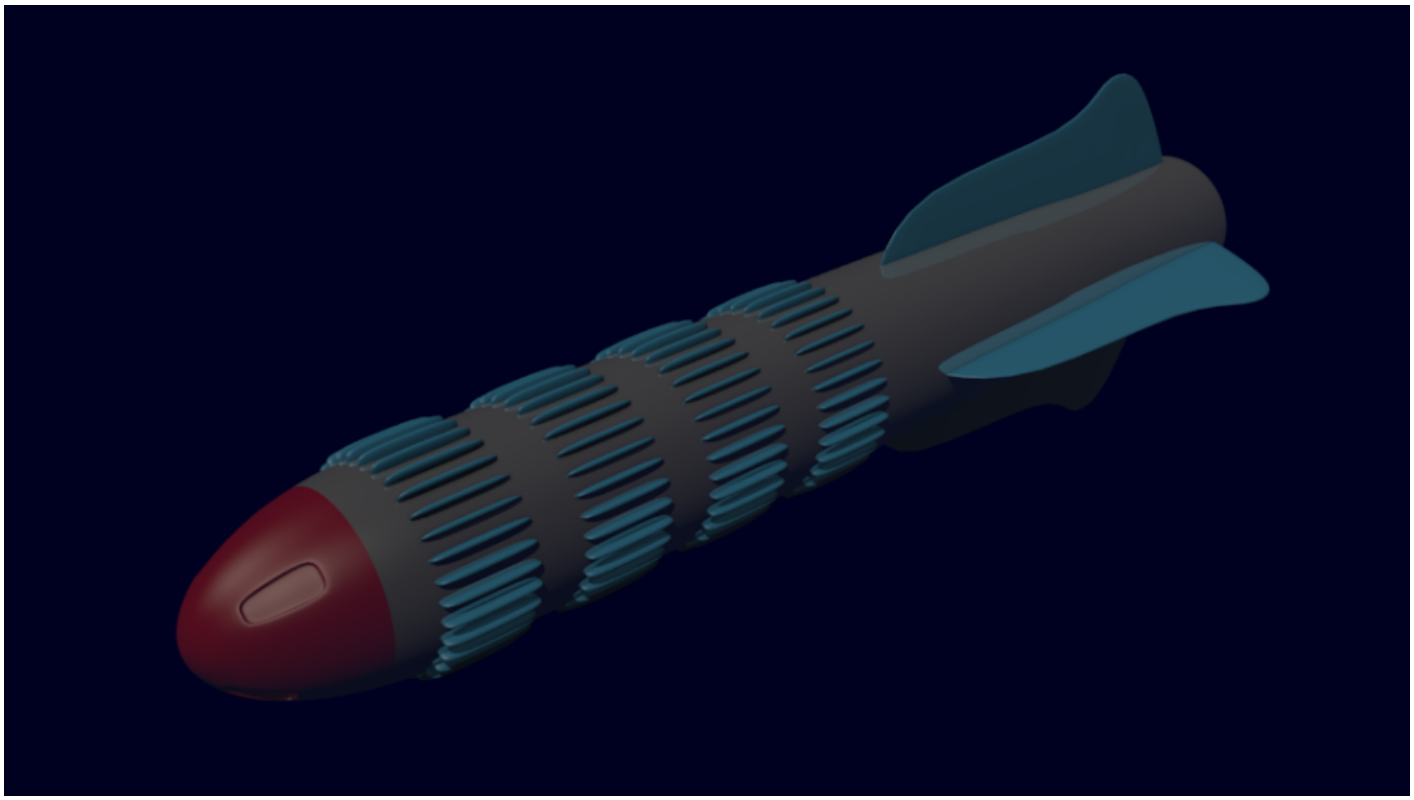
Type 1 Explosive Missile

The Type 1 Explosive Missile is a weapon designed by the Neshaten military for use against armored targets and is used both in space and on the ground and replaces nuclear missiles when in atmospheric combat. Created in ER 113(Before YE), and entered service in ER 114(Before YE).

History

The Type 1 Explosive Missile is a weapon that was actually first used not by the military but by terrorist forces for use in shooting down what little air-traffic there was; when the military recovered one such missile which hadn't detonated but instead had lodged itself into the side of an aircraft, they took the missile and reverse-engineered it to create their own.

Appearance



The missiles overall appearance is of a tubular straight body with fins in the rear and toward the front with a nose cone, the cone is red while the body is silver. Both the cone, and body, have a reflective coating on them to reflect what is around them to give them a little bit of a stealthy appearance or to perhaps hide their numbers.

About

Used against armored targets or bunkers, the type 1 utilizes L-24 Explosive as it's destructive force that is located in the missiles forward section. The missile has a sharp cone that assists in penetrating deep into armor before exploding on the inside.

Range

The range of these missiles depends on whether they are being used in space or on the ground. Missiles used in space have an effectively unlimited range, and will only detonate if they hit something or are sent an auto-detonate command.

This is in sharp contrast to those fired on the ground; missiles fired in an atmosphere will last for a short while until their fuel runs out then gravity will take care of the rest.

Auto-detonate

All concussion missiles are outfitted with an auto-destruct system to ensure that the missiles don't harm potential friendlies or allies, this auto-destrust system automatically engages if the missile doesn't hit anything after four minutes. However, a fail-safe built into the missiles ensure that those who fire the missile can send the command to self-destruct, in the event the missile is accidently fired on a friendly.

Versions

There is only a single version of the type 1 explosive missile right now.

Anti-fighter Missile

The type 1 explosive anti-fighter missile is used exclusively on fighters, starships, and in shoulder mounted launchers. It deals Tier 5 or Tier 6, Medium Anti-Armor or Heavy Anti-Armor (Fix Me!: Staff needs to determine which) damage.

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