

"Eel" Seeker Missiles



High speed "Eel" Missiles are renowned for their ability to swarm the target at high speeds, and inflict potent combined electrical and incendiary/concussive damage to a target. They rely on small, compact warheads and high agility to strike at the target, and move at excellent speeds thanks to advanced integrated plasma impulse drives, which employ advanced magneto plasma rocket technology. They require a missile lock from the launching vessel, and will maintain is using a cheap integrated sensor system designed to lock onto a specific heat, radiation or hyperspace signature. If there is too much interference across all available spectrums, the Eels will assume dumb fire mode and travel in a straight arc, as opposed to being mislead.

Atmospheric Range: 750km Atmospheric Velocity: Mach 3 Length: 1.2m

Warhead: HE/EMP Damage [Tier 7](#)(Tier 8 vs Shields) Area of Effect: 50m

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