## **New Dusk Conclave Fleet Production Capacity**

This article serves to track the NDC's ability to create and maintain ships. This is an OOC resource.

The NDC currently has **4** systems in its territory and **4** corporations<sup>1)</sup>, each of which affects the NDC's available shipyards<sup>2)</sup>:

Item	IMAXIMIIM NIIMNEr	Current Number	Notes
NDC Shipyards	40	10	
CSW Shipyards	12	6	
BWE Shipyards	12	0	Doesn't appear to have any shipyards listed anywhere
Mining Guild Shipyards	12	9	
Noval Shipyards	12(→18)	18	6 are Sunavi Corporation yards managed by Noval with a 5% cut for Sunavi
	-		
Total	76(82)		

For a guideline on how these shipyards impact build times, see Military Buildup Limitations: Building Times.

## **Current Fleet Capacity**

Item	Maximum Number	Actual Number
Huge Space Stations	4	?
Shipyards	40	?
System Defense Platforms	100	?
Capital Ships	400	75
Other Warships	600	574
Military Support Ships	1000	?
Additional Small Craft	100,000	?

## **OOC Notes**

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□ This article is a work-in-progress. Is it not currently approved.

1)

Note that not all corporations have shipyards tooled to produce military starships and have open time to produce military ships. Only national shipyards and Conclave Ship Works should be considered reliable sources of starships for the military

## 2)

Note that the numbers in the table below are for maximum counts

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