

NMX Landing Ship

The NMX Landing Ship is a small (about 60-meter) [NMX](#) warship that first appeared in [YE 31](#). Its purpose is to deliver ground vehicles and troops.



Damage Capacity

See [Damage Rating \(Version 3\)](#) for an explanation of the damage system.

- Hull: 10
- Shields: 10 (Threshold 1)

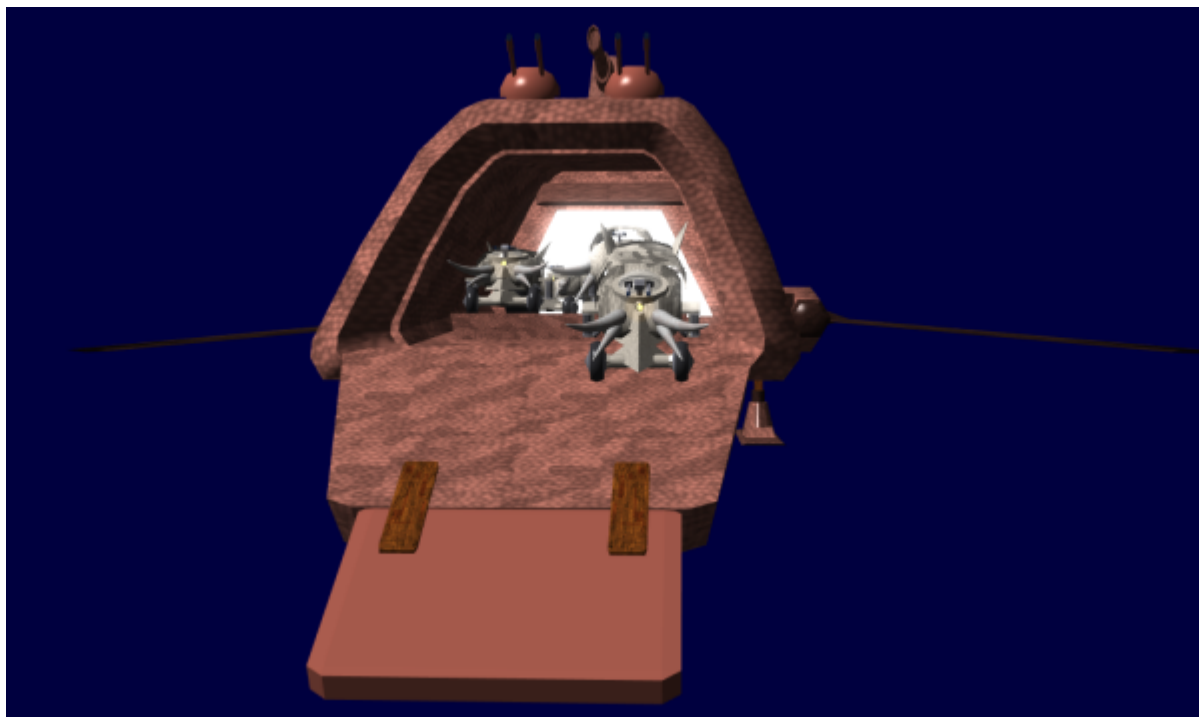


Weapons

- 1 Anti-Starship Turrets (Tier 11, Medium Anti-Starship)
- 20 Anti-Armor/Fighter Turrets (Tier 8 or Tier 9, Medium Anti-Mecha or Heavy Anti-Mecha (



- : Staff needs to determine which)/Tier 9, Heavy Anti-Mecha)
- Vehicle Bay (Hold 6 to 8 NMX Vehicles)



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