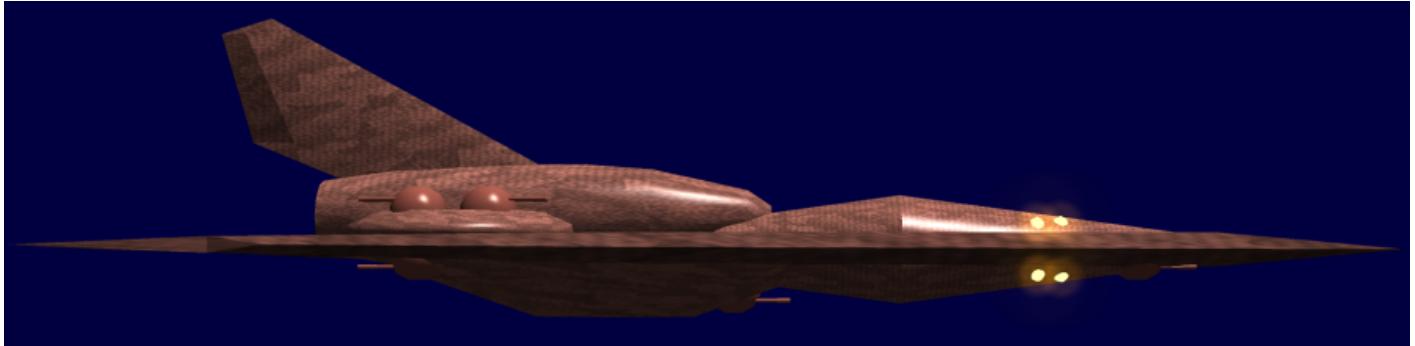


NMX "Immolator" Strategic Bomber

The "Immolator" is a long-range aerospace [bomber](#) craft used by the [NMX](#) beginning in [YE 33](#). It has starship-grade shields making it immune to most fighter and armor weapons.



Key Features

- Operates well in space and in the atmosphere and capable of planetary landings
- Weapons:
 - Eight twin anti-armor plasma turrets Tier 9
 - Bomb bay holds 10 incendiary bombs
 - Carries up to 8 Tiers 13 through 15, Light Anti-Capital Ship through Heavy Anti-Capital Ship aether torpedoes externally
- Optional underside carrier attachment allows transportation of a [Flayer Tankette](#) (in this case, the Flayer's anti-gravity systems act as the bomber's landing gear).
- Thrust-vectoring aether plasma engine
- Hyperspace Fold Drive
- Combined Field System
- Anti-gravity System
- Sophisticated sensor system
 - Thermal
 - Gravitic
 - Aether sensors
 - Ultra-wide band time-modulated radar
- Retractable wheeled landing gear



As shown above, behind one of these is a bad place to be (note the concentration of anti-fighter turrets).

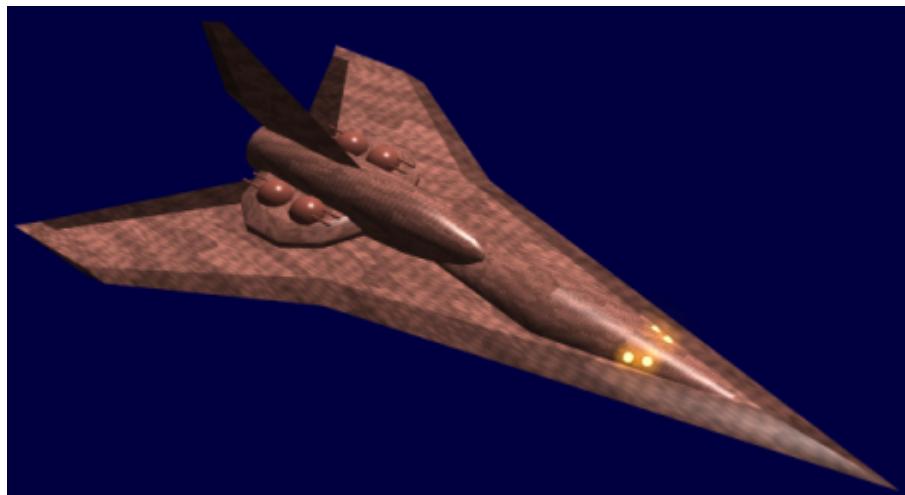
Dimensions

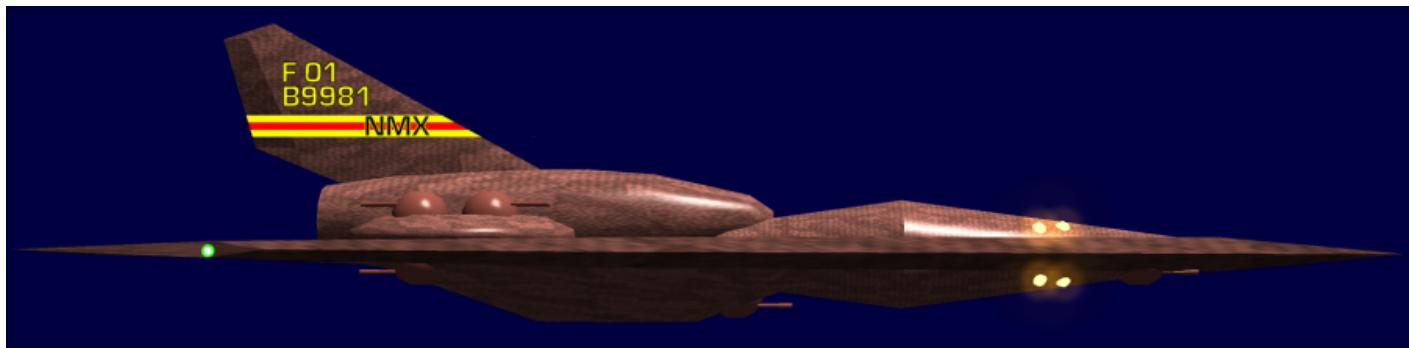
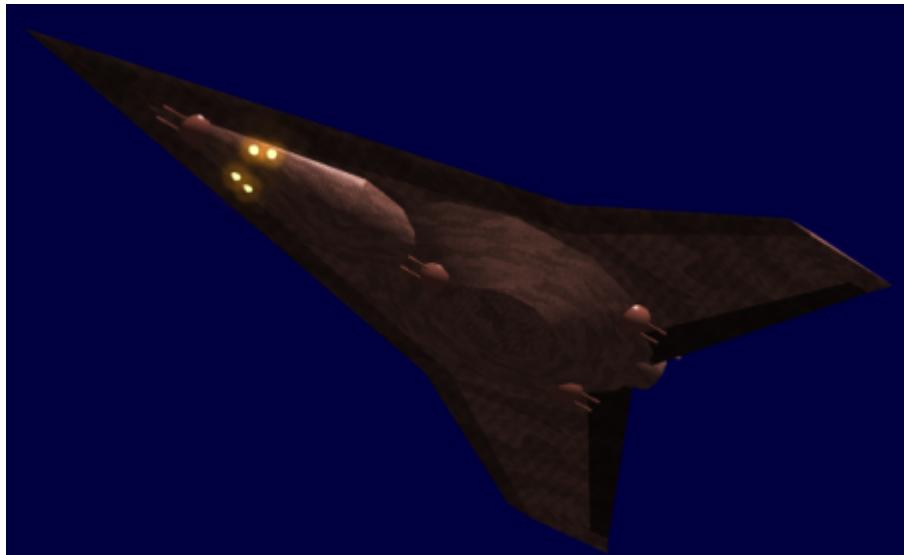
- Length: 28.5 meters
- Wingspan: 12.75 meters

Damage Capacity

See [Damage Rating \(Version 3\)](#) for an explanation of the damage system.

- Hull: 6 SP (starship scale)
- Shields: 10 SP (starship scale) - Threshold Tier 9, Heavy Anti-Mecha





Enemies		
Enemy Name	NMX "Immolator" Strategic Bomber	
Faction	Sfrarabla Mishhuvurthyar Nougift	
Category	Level 3 - Faction	
Image		

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