

Ripper Power Armor

The "Ripper" is a newer [Mishhuvurthyar](#) power armor designed to be piloted by the easily-created Mishhuvurthyar brain-slave pilots. It is slightly larger than a Mindy power armor, heavily armed, and extremely strong. It is used by the [Sfrarabla Mishhuvurthyar Xhrafuklurp \(SMX\)](#) and [NMX](#) and is made to kill units like the [Mindy Power Armor](#).



History

The “Ripper” was first encountered in a brief sighting on Tami by a pilot from the [YSS Mikomi \(NS-X1-95\)](#) during the Battle of Tami. Since then, it has appeared with increasing frequency and is now seen in almost any NMX ground operation.

By later in the [Second Mishhuvurthyar War](#), Ripper armors were being hastily constructed using whatever armor materials were available, resulting in considerable variance in their toughness. The original Rippers of the First Mishhuvuthyar War were of uniformly high end construction while the NMX produced them in more places with lowered standards, especially after the destruction of the SMX shipyard at [Sbuhfaba](#).

Description

The Ripper is a hulking, rounded power armor with stocky torso and a flattened head possessing four bright green eyes on the front, two on the back, and two small horn-like antennae on either side of the head. It has wide, buckler-like forearms with razor edges, and more slender legs with sharp lines on the fronts. It has burst thrusters on the buttocks area. It appears to have a heavy influence of [Star Army](#) technology in it.

Rippers are piloted by one “Brain Slave.”

- Height: 230cm (7.5')
- Mass: about 200kg (441 lbs)
- Speeds (space): 10c (1A version only)
- Speed (planetary): Mach 1.5 at sea level

Variants

There are several versions:

- 1A Variant - CFS equipped, shielded, and FTL capable
- 1B Variant - Generic ground version without shields or FTL
- 1C Variant - Reduced Cost Version

Weapons Systems

- Forearm Light Aether Cannons (Comparable to those found on the Ke-M3 Kylie) Tier 5
- Scalar Projectors (palms of the hands)
- Shoulder-mounted subspace-encased positron tunneling cannon (space use) Tier 7
- Shoulder-mounted subspace-encased 50mm gauss rifle (atmospheric use) Tier 5
- Optional Aether Rifle/Lance Tier 8

- Optional Missile Launchers (hips)
- Optional Back Units

Damage Capacity

See [Damage Rating \(Version 3\)](#) for an explanation of the damage system.

- Armor: Tier 6
- Shields (1A version only): Tier 6

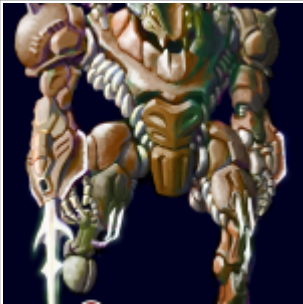
Additional Art



OOO Notes

Authored and approved by [Wes](#) on June 29, 2006 ¹⁾. Updated September 6, 2023 (DR changed to DRv3).

Enemies	
Enemy Name	Ripper
Faction	Sfrarabla Mishhuvurthyar Nougift
Category	Level 3 - Faction

Enemies	
Image	

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<https://stararmy.com/roleplay-forum/index.php?threads/mishhuvurthyar-ripper-armor-in-progress.12942/>

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