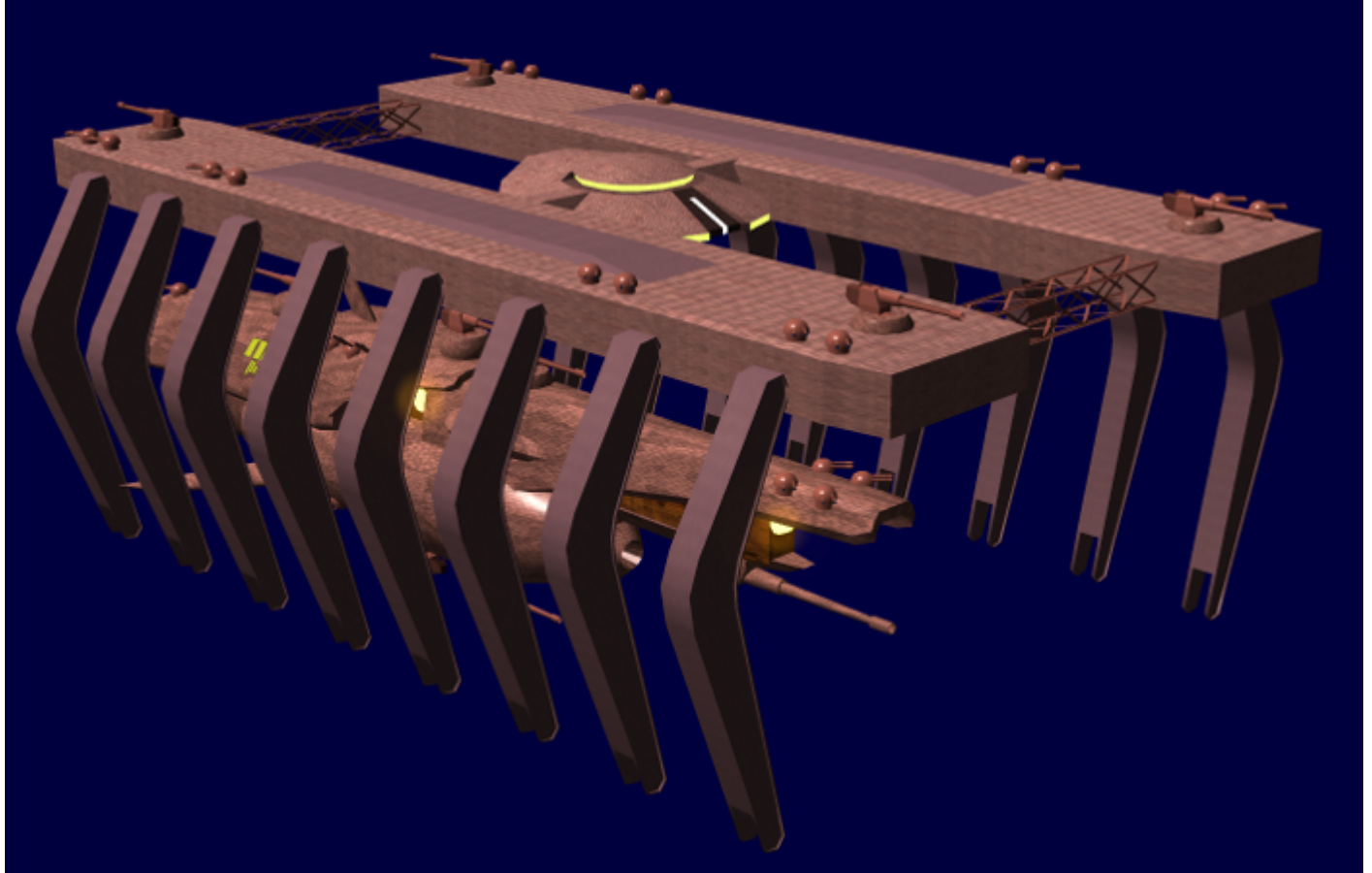


NMX Light Shipyard

The [NMX](#) Light Shipyard can produce two small starships at a time. It is used to replace lost escorts and to create invasion ships.



Ship Classes Built

- [NMX Escort/Destroyer](#)
- [NMX Scout](#)
- Smaller craft such as the [NMX Landing Ship](#) and the [NMX Type 32 "Shredder" Gunboat](#)

Stats

Weapons

- 4 Anti-Starship Turrets (Tier 11, Medium Anti-Starship)
- 16 Anti-Armor/Fighter Turrets (Tier 8 or Tier 9, Medium Anti-Mecha or Heavy Anti-Mecha (



: Staff needs to determine which)/Tier 9, Heavy Anti-Mecha)

Damage Capacity

- Hull: 30 SP
- Shields: 30 SP (Threshold 3)

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