

LSDF Heavy Armory

The LSDF designed heavy armory is designed to serve as a compartment in which heavy ordinance is stored such as vehicle weapons, artillery, explosives, and other highly powerful weapons are stored. These armories are intended to be fielded by the LSDF and affiliates.

Information

The Heavy Armory has been designed to serve as a storehouse for weapons ranging from small arms to full size artillery shells. Of course, the small arms are a minor part of the heavy armory, since the compliment of the armory is mainly focused on supplying ordinance to large combatants such as power armor, mecha, and vehicles. Heavy armories tend to vary in size depending on their application, however, they all maintain some of the same features. Access to the heavy armory is regulated by biometric confirmation, password, and [Pico-Jelly](#) key.

Structural Configuration

The heavy armory is constructed from a [Nerimium](#) external layer, boron carbide middle layer, [Duremium Alloy](#) interior layer, with a middle interior portion influenced by gravitational and precision electromagnetic fields which effectively make the heavy armory into a well shielded bottle which would be able to endure a sizable portion of weapons fire or scalar emissions.

Along with the durable structure of the heavy armory, the armory itself is complimented with mechanical load-lifting arms, gravity manipulation systems, carrying carts, various sizes of weapon storage racks, and lifts suitable for personnel, vehicles, and equipment. The hatchway to the heavy armory is constructed the same as the bulkheads, but also include exterior forcefields.

Compliment

Note: Deployment Ready Weapons Include Four (4) Magazines Of Ammunition / Battery Packs, Storage Shelves Also Include Four (4) [Portable First Aid Kit](#) and Four (4) [Canteen Kits](#)

Extra Large Heavy Armory

Extra large heavy armories are found on battleships, carriers, and stations usually. These armories tend to be more like warehouses in nature, and often have a quartermaster assigned to each.

Contains:

- 100 Deployment Ready Lorath battle rifles¹⁾, 30,000 Unassembled Units
- 100 Pistols²⁾
- 50 '[Pioneer](#)' [Standard Rifle](#) With Barrel Extensions, Combat Ready. 2,000 Unassembled Units

- 100 Deployment Ready [Anti-Neutron Gun](#), 10,000 Unassembled Units
- 100 Deployment Ready [Devil's Fountain Gatling Weapon](#), 5,000 Unassembled Units, Plus Alteration Kits
- 100 Deployment Ready ['Deviance' Shotgun Gatling](#), 5,000 Unassembled Units, Plus Alteration Kits
- 100 ["M'Cel" 40/30mm Grenade Launcher](#) Attachment Kits For Lorath Rifle Use, 15,000 Stored Units
- 100 ["M'Cel" 40/30mm Grenade Launcher](#) Deployment Ready Stand Alone Units, 15,000 Stored Units
- 50 [Directional Explosive Sentry Unit](#), 50,000 Stored Units
- 15,000 [Antimatter Munitions Launcher](#) Tubes, Stored In Deployment Ready Condition
- 200 Deployment Ready [Compressed Packet Rifle](#), 25,000 Unassembled Units
- 100 Deployment Ready PA and Small Vehicle Grade [Lorath Plasma Arc Disruptor](#) Units, 5,000 Unassembled
- 100 Deployment Ready PA and Small Vehicle Grade [Combined Particle Cannon Technology](#) Units, 5,000 Unassembled
- 100 Personnel Grade [Magnetically Contained Charged Plasma Saber](#) Units, 5,000 Stored
- 150 Small Armor Grade [Magnetically Contained Charged Plasma Saber](#) Units, 20,000 Stored
- 150 Large Armor Grade [Magnetically Contained Charged Plasma Saber](#) Units, 25,000 Stored
- 500 Deployment Ready ['Wind' Armor Series](#), 50,000 Stored Units
- 250 Deployment Ready [Gust Armor Kit](#) enhanced Wind, 25,000 Stored Gust Kits.
- 1,000 Deployment Ready [Unified Manipulation Technology Suite](#) units,with [QNC](#), 25,000 Unified Manipulation Suite units in storage.

Ordinance Manufacturing Systems

This variant of heavy armory includes ordinance manufacturing systems which allow for on-the-spot construction and production of ordinance and ammunition. This system is installed within an enclosure separate to the arms storage portion of the heavy armory. Along with a sizable range of tools, this enclosure includes the following.

Included Systems:

- Energy-To-Matter Converter System
- Nanoconstruction Systems
- Robotic Assembly And Manipulation Arms
- Anti-Matter Supply Taps
- Chemical Supply Taps
- EM-Containment Systems
- Gravity Manipulation Systems

Large Heavy Armory

Large heavy armories are often found on light carriers and light battleships.

Contains:

- 100 Deployment Ready Lorath battle rifles³⁾, 10,000 Unassembled Units
- 100 Pistols⁴⁾, 10,000 Unassembled Units
- 50 'Pioneer' Standard Rifle With Barrel Extensions, Combat Ready. 2,000 Unassembled Units
- 100 Deployment Ready Anti-Neutron Gun, 5,000 Unassembled Units
- 100 Deployment Ready Devil's Fountain Gatling Weapon, 2,500 Unassembled Units, Plus Alteration Kits
- 100 Deployment Ready 'Deviance' Shotgun Gatling, 2,500 Unassembled Units, Plus Alteration Kits
- 100 "M'Cel" 40/30mm Grenade Launcher Attachment Kits For Lorath Rifle Use, 7,500 Stored Units
- 100 "M'Cel" 40/30mm Grenade Launcher Deployment Ready Stand Alone Units, 7,500 Stored Units
- 50 Directional Explosive Sentry Unit, 25,000 Stored Units
- 5,000 Antimatter Munitions Launcher Tubes, Stored In Deployment Ready Condition
- 200 Deployment Ready Compressed Packet Rifle, 10,000 Unassembled Units
- 100 Deployment Ready PA and Small Vehicle Grade Lorath Plasma Arc Disruptor Units, 2,500 Unassembled
- 100 Deployment Ready PA and Small Vehicle Grade Combined Particle Cannon Technology Units, 2,500 Unassembled
- 100 Personnel Grade Magnetically Contained Charged Plasma Saber Units, 2,500 Stored
- 150 Small Armor Grade Magnetically Contained Charged Plasma Saber Units, 10,000 Stored
- 150 Large Armor Grade Magnetically Contained Charged Plasma Saber Units, 15,000 Stored
- 250 Deployment Ready 'Wind' Armor Series, 25,000 Stored Units
- 150 Deployment Ready Gust Armor Kit enhanced Wind, 15,000 Stored Gust Kits.
- 750 Deployment Ready Unified Manipulation Technology Suite units, with QNC, 15,000 Unified Manipulation Suite units in storage.

Ordinance Manufacturing Systems

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Included Systems:

- Energy-To-Matter Converter System
- Nanoconstruction Systems
- Robotic Assembly And Manipulation Arms
- Anti-Matter Supply Taps
- Chemical Supply Taps
- EM-Containment Systems
- Gravity Manipulation Systems

Medium Heavy Armory

Medium heavy armories are often found on cruisers and large gunships.

- 100 Deployment Ready Lorath battle rifles⁵⁾

- 100 Pistols⁶⁾
- 50 'Pioneer' Standard Rifle With Barrel Extensions, Combat Ready.
- 100 Deployment Ready Anti-Neutron Gun
- 100 Deployment Ready Devil's Fountain Gatling Weapon, Plus Alteration Kits
- 100 Deployment Ready 'Deviance' Shotgun Gatling, Plus Alteration Kits
- 100 "M'Cel" 40/30mm Grenade Launcher Attachment Kits For Lorath Rifle Use
- 100 Directional Explosive Sentry Unit
- 500 Antimatter Munitions Launcher Tubes, Stored In Deployment Ready Condition
- 50 Deployment Ready Compressed Packet Rifle,
- 50 Deployment Ready PA and Small Vehicle Grade Lorath Plasma Arc Disruptor Units
- 50 Deployment Ready PA and Small Vehicle Grade Combined Particle Cannon Technology Units
- 50 Personnel Grade Magnetically Contained Charged Plasma Saber Units
- 100 Small Armor Grade Magnetically Contained Charged Plasma Saber Units
- 100 Large Armor Grade Magnetically Contained Charged Plasma Saber Units
- 150 Deployment Ready 'Wind' Armor Series,
- 50 Deployment Ready Gust Armor Kit Enhanced Wind, 100 Stored Gust Armor Kit
- 200 Deployment Ready Unified Manipulation Technology Suite units,with QNC, 300 Unified Manipulation Suite units in storage.

Ordinance Manufacturing Systems

This variant of heavy armory includes ordinance manufacturing systems which allow for on-the-spot construction and production of ammunition. This system is installed within an enclosure separate to the arms storage portion of the heavy armory. Along with a range of tools, this enclosure includes the following.

A noted limitation of this variety of ordinance manufacturing system is a limitation on size of munitions. Unlike larger systems, this manufacturing system is unable to provide munitions larger than that of small missiles and grenade-style munitions.

Included Systems:

- Energy-To-Matter Converter System
- Nanoconstruction Systems
- Robotic Assembly And Manipulation Arms
- Anti-Matter Supply Taps
- Chemical Supply Taps

Small Heavy Armory

Small heavy armories are often found on gunships and larger scoutships.

- 50 Deployment Ready Lorath battle rifles⁷⁾
- 50 Pistols⁸⁾

- 20 'Pioneer' Standard Rifle With Barrel Extensions, Combat Ready.
- 50 Deployment Ready Anti-Neutron Gun
- 50 Deployment Ready Devil's Fountain Gatling Weapon, Plus Alteration Kits
- 50 Deployment Ready 'Deviance' Shotgun Gatling, Plus Alteration Kits
- 50 "M'Cel" 40/30mm Grenade Launcher Attachment Kits For Lorath Rifle Use
- 50 Directional Explosive Sentry Unit
- 250 Antimatter Munitions Launcher Tubes, Stored In Deployment Ready Condition
- 25 Deployment Ready Compressed Packet Rifle,
- 25 Deployment Ready PA and Small Vehicle Grade Lorath Plasma Arc Disruptor Units
- 25 Deployment Ready PA and Small Vehicle Grade Combined Particle Cannon Technology Units
- 25 Personnel Grade Magnetically Contained Charged Plasma Saber Units
- 50 Small Armor Grade Magnetically Contained Charged Plasma Saber Units
- 50 Large Armor Grade Magnetically Contained Charged Plasma Saber Units
- 75 Deployment Ready 'Wind' Armor Series,
- 25 Deployment Ready Gust Armor Kit enhanced Wind, 50 stored Gust Armor Kit
- 100 Deployment Ready Unified Manipulation Technology Suite units,with QNC.

Minimal Heavy Armory

Minimal heavy armories are often found on ships which have only a power armor compliment, or minimal vehicle compliment.

- 25 Deployment Ready Lorath battle rifles⁹⁾
- 25 Pistols¹⁰⁾
- 10 'Pioneer' Standard Rifle With Barrel Extensions, Combat Ready.
- 25 Deployment Ready Anti-Neutron Gun
- 25 Deployment Ready Devil's Fountain Gatling Weapon, Plus Alteration Kits
- 25 Deployment Ready 'Deviance' Shotgun Gatling, Plus Alteration Kits
- 25 "M'Cel" 40/30mm Grenade Launcher Attachment Kits For Lorath Rifle Use
- 25 Directional Explosive Sentry Unit
- 100 Antimatter Munitions Launcher Tubes, Stored In Deployment Ready Condition
- 10 Deployment Ready Compressed Packet Rifle,
- 10 Deployment Ready PA and Small Vehicle Grade Lorath Plasma Arc Disruptor Units
- 10 Deployment Ready PA and Small Vehicle Grade Combined Particle Cannon Technology Units
- 10 Personnel Grade Magnetically Contained Charged Plasma Saber Units
- 25 Small Armor Grade Magnetically Contained Charged Plasma Saber Units
- 25 Large Armor Grade Magnetically Contained Charged Plasma Saber Units
- 30 Deployment Ready 'Wind' Armor Series,
- 15 Deployment Ready Gust Armor Kit enhanced Wind, 25 stored Gust Armor Kit
- 50 Deployment Ready Unified Manipulation Technology Suite units,with QNC.

1) , 3) , 5) , 7) , 9)

LSDF "Ek'yra" Railgun Service Rifle LSDF "My'hyz" Service Rifle LSDF "Hik'id" Plasma Assault Rifle LSDF Deshe'vo Plasma Assault Rifle

2) , 4) , 6) , 8) , 10)

'Arbitrator' Pistol FMR-1 Stalwart Enforcer Hand Cannon

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