

# Lorath Price Guide

## Vehicles & Mecha

### Civilian

#### Vehicles

- [Lo-car Motor Vehicle](#): High performance ingenuity. The Lo-Car's nonpolluting electric engine, low cost, and fast speeds provide a competitive product. 8000 KS
- [Lo-moto Motor Bike](#): Feel the road with the Lo-Moto motorbike, chosen vehicle of all speed demons. Accelerates from 0 to 60 in 5 seconds and has a top speed of 190 MPH, and is fully customizable. 4000 KS
- [Paa Construction Pod](#): Low-cost entry-level space construction vehicle, with an economic cost. Includes full tool package. 10,000 KS - Bulk Plans Available
- [Paa-Zem Advanced Construction Pod](#): Redesigned Paa model with the latest technology. For the tougher jobs, get the tougher machine. Includes full tool package. 20,000 KS - Bulk Plans Available
- [Ferryman Shuttle](#): A shuttle at the fraction of the cost of competing systems. Get where you need to go with the Ferryman Shuttle. 4,000 - 6,000 KS - Bulk Plans Available

#### Starships

- [Harvester Class Salvage Vessel](#): Search, Rescue, and Salvage. For the aspiring starship captain, help the recovery effort by becoming a salvager! An extensible, reliable ship design. 40,000 KS
- ["Fruna Ruica"-Type Harvester Refit](#): You too can own your very own cruise ship with the Fruna Ruica refit program! 60,000 KS
- [Star Seeker](#): Own a piece of history with this replica of the legendary Star Seeker craft, the first deep-space exploratory ship. 10,000 KS
- [TATC](#): STL workhorse designed for heavy hauling operations, a fine example of no-frills technology. PRICE CUT 15,000 KS
- [TATC 0002 Transport](#): The new improvement to the TATC cargo carrier line. Still inherently simple, and still capable. 20,000 KS

#### Shipyard

- ["Wh'ki"-Class Shipyard](#): The latest innovations in Lorath technology integrated into an extensible shipyard. See the advance of technology at work, and build a fleet with the Wh'ki Shipyard. 50,000,000 KS

## Military

### Mecha

- [Bringer of Thunder](#): 20 meters of steel and pistons, designed to carry the heaviest of weapons. An enduring symbol of the Lorath culture. 15,000 KS - Bulk Plans Available
- [AMX-101 WINTER](#): Leal Tur'lista's pride and glory, the AMX WINTER is a high-performance powered armor unit designed as a self-sufficient assault platform. The pinnacle of our technology. 7,500 KS (Unarmed) - 15,000 KS (Armed) - Bulk Plans Available
- Export model\_winter: Export model currently in development based on the WINTER. Your armor, your way. TO BE ADDED LATER
- [Whirlwind](#): The latest in Standing Tank technology, leaps and bounds beyond the BoT. Inspire fear in your enemies with the Whirlwind assault mecha. 30,000 KS
- [SDI-M3 Hunter Powered Suit](#): SDI's new release, the first of the SDI-X series. Low-cost, high performance powered armor with a plethora of customization options, right down to the very appearance. 3,200 KS (Unarmed, Human Variant) - 4,200 KS (Armed, Human Variant) - See article for more details.

### Starships

- [Zahl-class Cruiser](#): The backbone of the Lorath Self-Defense Force, the Zahl class is Lor's first military FTL ship. 75,000 KS
- [Zahl-class Cruiser Type 02](#): The refitted version of the Zahl-Class which has the newest Lorath technology and engineering supplementing the already effective design. 275,000 KS
- [Hawk Fighter Bomber](#): An advanced interceptor and attack craft that returns the concept of the starfighter to interstellar warfare. 8,000 KS (Unarmed) - 16,000 KS (Armed) - Bulk Plans Available

## Weapons & Munitions

### Close Range Combat

- ['Searing Blade' Traditional Melee Weapon System](#): Traditional Lorath artisanry combined with the deadliest of modern technology. A fusion of old and new unmatched in known space. Not For Sale (Usually)
- [Magnetically Contained Charged Plasma Saber](#): Advanced melee combat weapon designed for powered armor use, perfect for those 'up close and personal' moments. 10,000 KS

### Solid Ammunition Weapon

### Individual

- **Devil's Fountain Gatling Weapon**: High powered gatling gun system, so frightening to the old warriors that they considered it the work of the Devil. Show them that they're right with a fully-automatic stream of hot lead. 5,000 KS
- **Hand Cannon**: Obsolete? Try devastating. High-powered revolver using a .50 caliber lives up to its name. 200 KS
- **LSDF "Ek'yra" Railgun Service Rifle**: High-powered Matriarchy linear rifle designed for main troop service, with incredible power. The latest in railgun technology. 2,500 KS
- **LSDF "My'hyz" Service Rifle**: Conventional rifle technology with adjustable caliber, for added versatility in combat. 1,750 KS
- **"M'Cel" 40/30mm Grenade Launcher**: Heavy anti-infantry grenade weapon designed to take down the Mishhu. Compatible with all our standard 40 and 30 mm munitions for extra versatility. 750 KS
- **FMR-1 Stalwart Enforcer**: SDI's latest, the impossible now possible - a 50-shot solid ammunition pistol, with adjustable muzzle velocity. Priced to sell. 250 KS

## Vehicle

- **Devil's Fury Gatling Weapon**: Weapon designed to be used by large-scale mechanized units. Rapid-fire assault weapon capable of filling a variety of roles. 10,000 KS
- **L-Mark-Two**: Large-scale antimatter slug gun compatible with both mecha and starships. Fleet-level power at an amazing price. 15,000 KS
- **Repeating Launcher System**: Designed to deliver the most powerful of munitions to the enemy, both immense slugs and powerful missiles. Advanced tech compatible with both mecha and starships. 75,000 KS - 250,000 KS (Price Negotiable)

## Multi Application

- **FMS-1 Linear Rifle "Stalwart Special"**: The pride and joy of the LSDF, a budget-price dual-shot linear rifle. Countless variants and imitators, but only one Stalwart Special. 1600 KS
- **Antimatter Munitions Launcher**: Antimatter munitions designed to take down the glory of the Yamataian Empire; their infamous powered armors. Low-cost anti-armor rocket launcher. 5,000 KS

## Long Range Energy Weapon

### Individual

- **LSDF "Hik'id" Plasma Assault Rifle**: Currently under development, designed for infantry and armored units. Get the kind of performance only plasma can give you. 3500 KS
- **FMS-2 Plasma Thrower 'Stalwart Suppressor'**: The latest from SDI, part of the NSW Initiative. Combines a lightweight plasma weapon with a close-combat flamethrower, putting Stalwart's insanity to good use. 1,200 KS, 1,000 KS without flamethrower function

## Vehicle

- [Combined Particle Cannon Technology](#): Combine the reliability of plasma with the destructive force of antimatter in this unique weapon, available in both armor and starship grade units. Now Includes [Compressed Packet Weapon System](#) technology!\* \* 75,000 KS - 250,000 KS (Price Negotiable)
- [Compressed Packet Rifle](#): Give your power armor or shuttle the newest in Lorath directed energy weapon technology with the Compressed Packet Rifle. 7,500 KS

## Multi Application

- [Lorath Plasma Arc Disruptor](#): Unique weapon using subspace field coils to accelerate the plasma. Damage through molecular disruption, utterly brutal. Design highly scaleable. 1,500 KS - 25,000 KS

## Munitions

- [Lorath Assault and Recombination Nanoscopic Probes](#): First strike weapon designed for psionically-directed assaults. 25,000 KS Per Kilogram
- [Lorath Solid Munitions](#): Ammunition for Lorath solid-ammo weapons.

Needle Like to 10mm - 100 Rounds for 20 KS 11mm to 19mm - 100 Rounds for 30 KS 20mm to 29mm - 100 Rounds for 75 KS 30mm to 40mm - 100 Rounds for 200 KS 41mm to 89mm - 100 Rounds for 1000 KS 90mm to 200mm - 100 rounds for 5,000 KS Larger - Varies depending on order

- [Lorath Missiles and Torpedoes](#): Ammunition for Lorath missile weapons.

Prices by size, Prices marked as Conventional Explosive/WMD Explosive: Mi: 10 KS/100 KS Each S: 50 KS /500 KS Each M: 250 KS / 2500 KS Each L: 500 KS / 5000 KS Each XL: 1,000 KS / 10,000 KS Each C: 10,000 KS / 100,000 KS Each I: 50,000 KS / 200,000 KS Each

## Misc

- [External Ordinance Rack System](#): System to extend the capability of starship hulls through the use of external mounts. Want just one more gun? Then come to our shipyards for installation. [Retail Costs](#)

# Starship and Industrial Technology

## Starship Technology

- [Space Distortion Drive System](#): Go where no man has gone before, cheap, with the SDD FTL system. 5000 KS - 15,000 KS, depending on size
- [Lorath Plasma Gathering and Containment Systems](#): Now you're cooking with plasma. Better power distribution through magnetically contained hot gases. 1,000 KS - 10,000 KS, depending on system usage
- [Common Lorath Propulsion Systems](#): Need things to make you go? We've got just what you need.

5000 KS Per Thrust System (Installation Not Included)

- [Lorath Sensor Packages](#): See what's around you with numerous options of sensor packages, including our unique Empathic sensors. Common Equipment: 500 KS Each - Uncommon: 1,000 KS Each
- [Lorath Shield System Technology](#): Protect yourself with our economic shielding systems. 4,000 KS - 25,000 KS Per system depending on size
- [Lorath Communications Systems](#): Can you hear me now? You will with these quality communications systems. Conventional: 1,000 KS Per system - Hyper/Sub-space: 2,500 KS Per System
- [Lorath Power Systems](#): Get fired up with these environmentally friendly power generation systems. Common: 3,000 KS Each - Uncommon: 7,500 KS Each - External: 5000 KS Each
- [Psionics Scrambler Device](#): Don't let those annoying squids read your thoughts with their mind beams. Psionic protection at a bargain basement cost. 250 KS

## Biological Technology

- [Bacterial Charge Pack](#): Pollution-free power generation thanks to superior bioengineering. Device Grade: 15 KS - Vehicle Grade: 40 KS - Starship Grade: 500 KS
- [Slave Control Device](#): Keep tack on your Helashio with our wide range of control devices. Remember, not keeping proper control of your slave means you could be fined! Prices Listed In Article
- [Lorath First Aid Kit](#): For those unfortunate accidents, keep a first aid kit. Always be prepared, because their life could depend on...you. Portable Kits: 25 KS - Cabinet Kit: 100 KS
- [Lorath Medical Nanomachine Compounds](#): Big healing from tiny machines, these nanomachines are developed to deliver top-end medical treatments, in a tiny package. Prices Contained Within.
- [Bone Structure Metallic Grafting and Replacement](#): Or you could get this and make sure your bones don't break in the first place. 250 KS Operation
- [Nutritional Supply Pack](#): For those recovering loved ones, keep them well-fed with the Nutritional Supply Pack. Infusion Unit: 50 KS - Nutrient Unit: 5 KS
- [Electro-Stimulant Pack](#): Long night studying? Keep yourself awake with our Electro-Stimulant Pack.<sup>1)</sup> 150 KS
- [Neural Interface System](#): Jack in with the Neural Interface System, and enhance your computing productivity. System Compatibility Package: 250 KS - Neural Interface Implant: 300 KS
- [Remote Medical Drones](#): A new automated drone technology developed by the Lorath, but available for open purchase. Buy what can be described as a doctor in a can! Prices Listed Within

## Utility and Supply Technology

- [Lorath Geothermal Generator](#): Gather the power of the planet, pollution-free, with these geothermal devices. 2,000 Per Unit
- [Lorath Hydroponics](#): Advanced subterranean farming technology helps sustain life on any colony of the Matriarchy - and it can on yours too! 200 KS Land Preparation Kit
- [SDI Water Filtration Device](#): Emergency water filtration system by SDI, for the long hauls in the swamps and trenches, and for humanitarian aid in the planets ravaged by war. 30KS for 2L, 20KS for 1L, 15KS for 500mL

## Computing Technology

- [Neural Processor Pack](#): Biological computer processing, scaleable and versatile. Runs the standard Neural OS. 40 KS Per Unit
- [ARIA Ship Control System](#): Widely deployed in the LSDF and publically available in several variants, the ARIA Ship Control System is the backbone of the LSDF's computer efforts. Scales to all but the largest of craft. Installation and custom bodytype extra, contact the Matriarchy for bundle offers. Standard: 5000 KS \* \* Servant: 2500 KS \* \* Nonvolitional: 750 KS

## Power-Armor Technology

- [Full Spectrum Barrier System](#): Advanced adaptive shielding system for use on powered armor units. 4,000 KS
- [Plasma Drive/Circulation/Transmission System \(P-DCT\)](#): Advanced multipurpose plasma manipulation system developed for the WINTER Frame. 2,000 KS
- [Movable Frame Technology \(MF\)](#): The heart of the WINTER project, now available for public consumption. 3,000 KS to 10,000 KS Depending On Unit Size

## Armor Technology

- [M37/38 Environmental Battledress Uniform](#): Advanced EVA unit and military dress, providing both protection and comfort. 150 KS
- [Stone Thread](#): Make your good armor better with our advanced polymer coating. 50 KS (Domestic) / 250 KS (Export) Every 1x1 Meter Square
- ['Wind' Armor Series](#): The base powersuit unit constructed by the Matriarchy, using the latest in military technology. Cost is for the base unit, extensibility to be determined at a later time. 3,000 KS (Domestic) / 10,000 KS (Export)
  - [Gust Armor Kit](#): An armor add-on kit intended for the 'Wind' armor system. This kit delivers enhanced armor durability, maneuverability, and function, while maintaining a small size profile. 1,500 KS (Domestic) / 5,000 KS (Export)
- [Structural Layering System](#): The breakthrough system released with Leal Tur'llista's WINTER, the secret behind its incredible performance. 5,000 KS to 75,000 KS Depending on unit size

## Misc Goods

### Consumable Goods

#### Food & Drink

- [Lorath & Helashio Liquors](#): Enjoy a good drink with one of our wide variety of liquors. Prices Within Article
- [Lorath Wine](#): Taste many lifetimes spent in the evolution of each bottle, with wines for every mood.

## Prices Within Article

### Mind altering substances

- [Awareness-altering Gum](#): Chew yourself an emotion. 1 KS Each Package
- [Simulated Sensation Data Files](#): Simulation systems with a wide variety of programs available. Requires neural interface. Prices Within Article

### Misc. Items

- [Pico-Jelly](#)

#### Prices Contained Within

- [Emfratec Cooking Technology](#)

#### Prices Contained Within

- [Lorath Standard Issue Canteen Kit](#)

#### Prices Contained Within

- [Lorath Phalange Chamber](#)

#### Prices Contained Within

### Immigrant Workers & Adoptions

- [Helashio](#) Immigrant Worker, Pre-trained and conditioned 5,000 KS
- [Helashio](#) Immigrant Worker, Untrained 4,000 KS
- [Helashio](#) Immigrant Worker, Specific requests 7,500 KS
- [Helashio](#) Immigrant Worker, Untrained, No Collar 2,000 KS
- [Helashio](#) Adoption, Child 10,000 KS
- [Helashio](#) Adoption, Adolescent 15,000 KS
- [Helashio](#) Adoption, Young Adult 10,000 KS
- [Helashio](#) Adoption, Other Ages 5,000 KS

### Fruna Ruica Charter Visit

- Each Day 5,000 KS
- Week Plan 15,000 KS

## Long Term Service Plans

### Salvage Licenses

Salvage licenses can be purchased from the Lorath Matriarchy to permit salvage in Lorath space, and permit the salvage of Lorath wreckage. All salvaged goods which are gathered in Lorath space, or have a Lorath origin must be reported to the Lorath Matriarchy. A salvage license also grants the bearer a 5% discount on purchased Lorath goods.

- Three Month Salvage License 500 KS
- Six Month Salvage License 1000 KS
- Nine Month Salvage License 1500 KS
- Twelve Month Salvage License 1,750 KS

### Port Pass

A port pass provides fast-access to Lorath planetary and space ports, a port pass also grants a 10% discount to purchased Lorath goods.

- Three Month Port Pass 1,000 KS
- Six Month Port Pass 2,000 KS
- Nine Month Port Pass 3,000 KS
- Twelve Month Port Pass 3,500 KS

### Mercenary & Privateer Contractor License

A Mercenary and privateer contractor license provides the bearer the right to operate as a mercenary or privateer within Lorath space, this license also grants the bearer access to Lorath military equipment sales.

- Three Month Contractor License 1,000 KS
- Six Month Contractor License 1,500 KS
- Nine Month Contractor License 2,000 KS
- Twelve Month Contractor License 2,500 KS

### Prospector License (Non-Corporate)

A prospector license provides the bearer the right to prospect for and extract natural geological assets from asteroids, natural satellites, and planetoids. Limitations to this license include mass quantities which can be extracted, location regulations, and specific content allocations. Prospector licenses are issued per astronomical/geological body/location. Planetary allocations are per cubic kilometer. Quantity of mass to be extracted/relocated limited to one cubic kilometer per license. License holders are required to submit manifests of extracted materials, and adhere to ecological conservation guidelines. Standard



license holders are obligated to bestow 1% of monetary gain and 10% of processed matter to Lorath Matriarchy. Additional fees apply for sole mining rights to a given location. License holders are entitled to use of Lorath Matriarchy civilian services and benefits.

- Three Month Prospector License 20,000 KS
- Six Month Prospector License 45,000 KS
- Nine Month Prospector License 60,000 KS
- Twelve Month Prospector License 100,000 KS

Special Prospector License options exist for individuals or agencies wishing to work on contract with the Lorath Matriarchy. Special prospector licenses grant the holder the right to prospect for and extract minerals from asteroids, natural satellites, and planetoids. Area allocated to special license holders is 25 cubic kilometers. However, all extracted materials are to be presented to the Lorath Matriarchy, which would then pay the license holder 110% market value for gathered materials. Same regulations and benefits apply.

- Three Month Special Prospector License 2,000 KS
- Six Month Special Prospector License 5,000 KS
- Nine Month Special Prospector License 6,000 KS
- Twelve Month Special Prospector License 10,000 KS
- Sole mining rights per cubic kilometer priced at 10,000 KS

## Combination Plans

The following are prices for combination plans for other long-term service plans.

- Three Month Combination Pass (Two Plans) 1,250 KS
- Six Month Combination Pass (Two Plans) 2,500 KS
- Nine Month Combination Pass (Two Plans) 3,000 KS
- Twelve Month Combination Pass (Two Plans) 3,500 KS
- Three Month Combination Pass (License, Pass, and Contractor Status) 2,000 KS
- Six Month Combination Pass (License, Pass, and Contractor Status) 3,000 KS
- Nine Month Combination Pass (License, Pass, and Contractor Status) 4,000 KS
- Twelve Month Combination Pass (License, Pass, and Contractor Status) 5,000 KS

1)

Warning: Be sure to read the labels whenever you use a stimulant product. We cannot be held responsible for any injury or death sustained through misuse of this product.

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