

# Kohanian Clans and Factions

Kohaniums have many differing clans and factions, with more always seeming to crop up as the people find their individuality and begin to feel the need to express it.

## Clans

Clans among the Kohaniums tend to be families or groups united by species.

### Gaueko

Kohaniums who are the spiritual guides, story tellers, and protectors of history. They stand anywhere from four foot tall up to six foot ten inches not including their ears, which are normally triangular in shape. They prefer to live in the mountain regions of Neo Kohana, where they create their cities from the very rock and cave systems. These members of the Kohanian population show the highest proficiency with the magic and supernatural on their planet. Of all the tribes, these make the best teachers, magi, and ranged attackers. This clan holds very quiet personalities, living by the motto that actions speak louder than words. They will speak when they feel they have something valuable to say, but otherwise like to write down their ideas and leave them for others to find.\* Main City: Anetheronn. "The Holy City" is also home to the Grand Colosseum.

- Leader: Father Skyfire.
- Symbol: Sun risen just over a mountain peak, with a wolf paw within the sun.
- Colors: Black and purple.

Notable traits include:

- Heightened senses of hearing and smell, but poor eyesight.
- Fixed claws
- Coat adapts to environment, becoming more shaggy or changing color.

Members:

- [Devon Heartstring](#), [Birthname Waking Light](#)

### Nagual

Kohaniums who are the leaders in scientific and technological advancement. The Nagual stand anywhere from five foot four inches tall, up to six feet tall. Their builds are usually lithe and thin with rounded ears and more almond shaped eyes. Some of the larger species have muscle and body types proportionate to their stature. The feline clan prefers to make it's home in the jungles and forests of Kohana, using the woods to hide their cities from prying eyes, and also to give them the use of the trees to hide from would

be attackers. This clan is the scientific leaders, their curiosity sometimes leading them to create very strange creations and machines that none of the other clans can understand. These Kohanians make the best scientists, alchemists, or inventors. Personalities of the Nagual is very high strung, sometimes seeming as if they cannot sit still at all without something to occupy their minds. Sometimes they can seem very spacey, staring off into nothingness as they ponder some puzzle that crosses their minds. Also, some can be very insightful, thinking up things that push the limits of reality even, just to have something fun to think about.

- Main City: Vaenar. "The Techno City"
- Leader: Professor Shitabayo. A Nepleslian
- Symbol: An oak tree with tree stars over it.
- Colors: Silver and Green.

Notable traits include:

- Heightened sense of smell and eyesight, but relatively poor hearing.
- Agile reflexes
- Retractable Claws

## Tikbalang

The powerhouse Kohanians who work to better their weapon and armor manufacturing. This is the largest clan of Kohanians in stature, their smallest members are 6'3, while the largest ever was over 12 feet tall. They are heavily built with muscle honed from years of training to defend and supply their people and land. Preferring the open lands of the meadows and plains for their homes, the Tikbalang rely on the Nagual and Gaueko to provide them with the necessary wood or stone for permanent buildings, while their nomadic tents are made from leather taken from kills. Because of their nomadic lifestyles, and constant warrior training, this clan is most suited for becoming warriors, blacksmiths, miners, or builders. Also, the personality of this clan is very laid back. Very little will rile them up to the point that they need to use their great strength and battle prowess against another living being. To them, all life is sacred, and to be celebrated.

- Main City: Praetoric, "The Moving City"
- Leader: The Hand of War.
- Symbol: A shield in the background with crossed sword and axe with a hammer vertical in the foreground.
- Colors: Brown and yellow.

Notable traits include:

- Heightened senses of sight and hearing, but relatively poor sense of smell.
- Relatively good endurance and stamina.

## Kupua

Small Kohanians who specialize in assassination and information gathering. The smallest clan in stature,

only between three and five feet tall, the Kapua live in tree top villages connected via suspended bridges. No one can pinpoint a location of these cities, as no one outside of the clan knows what to look for. The Kupua personality is very suspicious and jumpy. They will never speak to anyone outside of their clan, preferring to 'reverse pickpocket', hiding notes and communicate in the other person's clothes without ever being sensed. The Kupua are skilled assassins and stealth specialists. They make wonderful spies, assassins, or even tinkers, where their small, dexterous paws work well with small pieces. Alchemy is another good trade for them to take up, as they work with mixing up poisons, truth serums, and knock out substances, so extending that into creating restorative draughts is not a far stretch of the imagination.

- Main City: Bogreach, "The Voodoo City"
- Leader: Mistress Mistwalker
- Symbol: A vial with a shadowy, wispy skull rising from it.
- Colors: Black.

Notable traits include:

- Heightened senses of smell, taste, and hearing.
- Fixed claws
- Pelts are usually darker brown or black

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