

El-M2-1a Lightning Slug Shotgun "Zeus"

The Lightning Slug Shotgun was produced by [Elysian Celestial Empire](#) in YE 40.

About the Lightning Slug Shotgun

Due to the need of powerful close-quarter weapons for Elysian troops, and more modern weapons in general, the Aetheric Burst Lightning Slug Shotgun, known as the "Zeus," was designed in mind to emulate the success of [Nepleslian](#) weaponry, along with a small bit of ingenuity.

The result was a shotgun-like weapon that relied on a powerful alpha strike to rend a target's shields and armor, and an 'aftershock'-like effect utilizing electricity stored within the weapon to inflict further damage to the target, allowing it to tear through armor and barrier that weapons normally of its type would have trouble with.

Nomenclature Information

Nomenclature data detailed below.

- Designer: [Elysian Celestial Empire](#)
- Manufacturer: [Elysian Celestial Empire](#)
- Name: Aetheric Burst Lightning Slug Shotgun "Zeus"
- Nomenclature: El-M2-1a
- Type: Gauss and gas-propelled mini-warhead (initial), electrical shock (follow-up), aetheric or plasma detonation (optional ammunition type)
- Role: Close-midrange combat shotgun or breaching tool for power armors.
- Length: 122.25cm/48.13 inches long, 70.65cm/27.81 inch long barrel. 15cm height, barrel caliber 22mm (0.9 in). Trigger is located 6cm past the start of the barrel.
- Mass: 40kg/88lb

Appearance

The Zeus appears to be a bullpup-style shotgun, its flowing curves from the hand grip going back into a very rounded, crescent-shaped stock, two arches flowing up beside a central core as spare magazine holders, and forwards into a very thick barrel, sharp edges above and below it to adorn its ferocious yet elegant look. Its electrical discharge points are featured as two small, green nubs at the end of the barrel. There are small magazine release levers and safeties n



the sides of the gun, with a small switch on the top of the stock to change which side is the active release and safety, to accommodate for left and right-handed people. In addition, the Zeus can be connected to a power armor, and through suit control, activate safety and magazine release.

The shotgun's colors are a brilliant titanium white on the top, with the bottom made out of black materials. It is inlaid with small strips of gold, following the curves and the pieces of the gun, using a very thin gold foil so as to minimize the detrimental effects the cosmetic element would incur.

Each gun comes with alternate dark gray plating, both for use as replacement parts in case of damage and as a cosmetic change to look less flashy.

Discharge Information

The [Elysian Celestial Empire](#) strongly recommends all users wear power armor while firing the gun. It is possible to fire outside of a power armor, but the [Elysian Celestial Empire](#) does not guarantee bodily intactness from the recoil. The muzzle flash is not customizable. Silencers and chokes are not available to increase stealth and accuracy.

- Muzzle Flash: Light blue burst cone outwards, followed by a brilliant white electrical burst.
- Retort: Heavy *thoomp* followed by a thunderclap with a loud explosion for slugs.
 - Projectile/Beam Appearance: Physical ammunition. Visible as a dark shadow if backlit by muzzle flash, otherwise appearing as abnormally large shotgun shots.
- Effective Range Varies (See ammunition)
- Rate of Fire: 0.667 round/s (40 rounds/min) due to the circumstance that the gun can only be fired when the electricity is charged fully. Electricity always follows 200ms (0.2s) after the initial shot is fired.
- Recoil: Strong initial kick backward when the shot fires, followed by a lighter kick backward when the ionized gas is electrified. Recoil is too powerful to be used outside of power armor; will certainly kill the user.

Ammunition and Energy Source

During testing, the [Elysian Celestial Empire](#) found it was possible to load whatever a user wished into a standard 4-gauge shell and fire it; however, materials suffered lower accuracy, no conductivity due to the lack of the specialized round, and damage to the gun's interior. The [Elysian Celestial Empire](#) strongly recommends users utilize one of the below listed ammunitions.

- AmmunitionVaries (see below)
 - [Purpose](#):Varies (see below). An electrical discharge always follows after any shot is fired.
- Round Capacity: Refer to ammunition type.

Zeus Damage Quickchart	
Type	Purpose
Plasma Detonation Slug	Tier 6 Heavy anti-armor in atmosphere.
Antimatter Detonation Slug	Tier 7 Light Anti-mecha.

Zeus Damage Quickchart	
Type	Purpose
Scattershot	Tier 5 Medium Anti-armor.
Electrical Discharge	Tier 5 Medium Anti-armor follow-up attack.

Weapon Mechanisms

All mechanisms can be controlled using any power armor fielded by the [Elysian Celestial Empire](#). There are also manual switches, simply for the satisfying click of disengaging a safety or pumping the shotgun. All mechanisms are listed below.

- Firing Mechanism: Pump action with a lock that releases upon the coil being fully charged. The power armor can also pump the shotgun.
- Loading: Spring-loaded magazine, draws from suit or auxiliary battery connector to power coilgun.
- Mode Selector: Safety is activated via suit command or manual switches.
- Firing Modes: Slug ammunition or scattershot. Firing slugs causes a beam of electricity to be discharged after the projectile, firing scattershot causes an electrical discharge cone.
- Safety Mechanism: See Mode Selector.
- Weapon Sight: Basic iron sights. The suit provides aiming assistance if necessary.
- Attachment Hard Points: Attachment rail on top for a scope if necessary.

Other

The [Elysian Celestial Empire](#) does not sell this weapon. They are only available via requisition. However, since the [Elysian Celestial Empire](#) is not in itself a manufacturer, the [Elysian Celestial Empire](#) has, by contract, enlisted Elysian companies to manufacture the gun's components. The contract's details state that by no means may the gun or any of its components be sold on the public markets.

NOTE: By no means can this gun be used by people not affiliated with the [Elysian Celestial Empire](#). For players, they must obtain FM approval.

Pricing

Each gun handed out to [Elysian Celestial Empire](#) members is free of cost if requested. For non-[Elysian Celestial Empire](#) members, the gun is unavailable.

- Not for sale. Available by requisition.

Replaceable Parts and Components

Replacement components are handed out as per need, although deliberate misuse that is not due to emergency situations carry a fine of 100 KS per damaged part.

- Spare parts available by requisition.

Ammunition

Ammunition is available via requisition. It is not recommended to use any of these in any other gun.

(Insert Ammo Name) Price Quickchart	
Type	Price (100 Round Box)
Plasma Detonation Slug	Not for sale. Obtainable via requisition.
Aetheric Detonation Slug	Not for sale. Obtainable via requisition.
Scattershot	Not for sale. Obtainable via requisition.

OOC Notes

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