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Generator Missile

The missiles that these launchers which these fire contain complex sub-Al navigational computers, a SDG FTL system, anti-shield shielding and most importantly a powerful 'Generator' (in effect an aether generator) capable of drawing too much energy as so to cause a highly powerful explosion. Each missile in ten metres long by two metres wide. They are hidden behind sliding sections of the hull.

Primary Purpose: Anti-starship.Secondary Purpose: Heavy Assault.

Damage: Tiers 14Range: 5,000,000km.

Rate of Fire: 1, 2, 3, 4 or 5 from each Launcher.
Payload 10 in each launcher, or 40 in total.

OOC Notes

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