# **Desired Azorean Technology**

## **General Discription**

Azoreans are primary an minor aquatic race that uses sonic weaponry. Therefore in general, the only rules is that Technology either keep to the Azorean In-character storyline, be sonic technology, or be underwater technology.

## **List of things Desired**

#### Weapons

- Needle Weapons / flachet
- Integrated Active Sonar, Passive Sonar, Geo-thermal, and Magnetic Anomaly Systems Just write up a generic wiki page
- Depth Charges or Anti-Submarine Mortars
- Sonic Flash Grenade, Mines, or Charges (ex: Acoustic mine)
- Mini-Rill (Torpedoes UAV/USV/ULV)
- A basic pistol or shotgun (could be from another faction)

#### **Azorean Equipment**

- A basic light or medium armor
- Sonic Mining Grenades/Charges

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