Abwehran Vehicle Weaponry

A collection of Weaponry often equipped to vehicles.

Elecromagnetic Weapons

Weaponry that propels solid projectiles on a ballistic path using superconductor magnets.

Railguns

Weapon	Model Number	Description
120mm Tank Railgun	NMC-R1-2601a A railgun normally mounted to heavy ground v	
155mm Tank Railgun	NMC-R8-2601a A railgun mounted to heavy ground vehicles.	
160mm Artillery Railgun	NMC-R2-2601a A direct/indirect fire railgun for self-propelled artille	
200mm Artillery Railgun	NMC-R3-2601a	A direct/indirect fire railgun for Aerial and Naval Warships.
300mm Artillery Railgun	NMC-R4-2601a	A direct/indirect fire railgun for stationary guns and Super Heavy vehicles.
400mm Anti-Orbital Railgun NMC-R5-2601a		A stationary surface to orbit railgun.
400mm Anti-Ship Railgun AlY-R2-2601a A direct fire railgun for use in close-range s		A direct fire railgun for use in close-range ship to ship combat.
600mm Chase Railgun	AIY-R3-2601a	A direct fire railgun that is co-axially installed onto warships.
80mm Gatling Railgun	AIY-R1-2601a	A railgun designed in a 6-barrel, gatling-style with an 80-millimeter bore for each barrel.

Gauss

Weapon	Model Number	Description
20mm Gatling Gauss Cannon	KWB-R1-2601a	A 6-barrel Gatling-style weapon for Armored Vehicles and Power Armor.
50mm Gauss Cannon	KWB-R2-2601a	A cannon with a 50mm bore equipped to Power Armor and Armored Vehicles.
60mm Gauss Cannon	NMC-R6-2601a	A rapid-fire cannon normally equipped to light vehicles.

Mass-Driver

Weapon	Model Number	Description
13mm Co-axial Mass-Driver	NMC-R7-2601a	An anti-infantry weapon normally mounted to a vehicle turret.

Energy Weapons

Weaponry that fires bursts of radiation and light to cause damage.

GRASER

Weapon	Model Number	Description
10m Broadside Graser Battery	AIY-G6-2601a	A GRASER weapon with a 10-meter lens that is normally attached to the port and starboard sides of escorts and cruisers.
20m Broadside Graser Battery	AIY-G7-2601a	A GRASER weapon with a 20-meter lens that is normally attached to the port and starboard sides of Capital Ships.
40m Chase Graser Battery	AIY-G8-2601a	A GRASER weapon with a 40-meter lens that is normally attached to the stern of a warship.

LASER

Weapon	Model Number	Description
10mm Infantry Laser Cannon	KWB-G1-2601a	A LASER weapon with a 10-millimeter lens that is normally attached to a Power Armor or used as a defense turret.
160mm Laser Turret	AIY-G4-2601a	A turret with 3 160-millimeter lens.
240mm Laser Turret	AIY-G5-2601a	A turret with 3 240-millimeter lens.
30mm Laser Cannon	AIY-G9-2601a	A LASER weapon with a 30-millimeter lens.
60mm Laser Turret NMC-G1-2601a		A LASER weapon with a 60-millimeter lens.
80mm Laser Turret	AIY-G3-2601a	A turret with 2 80-millimeter lens.
Anti-missile Laser Emitter AIY-G1-2601a		A LASER weapon designed to super-heat and detonate ordnance.
Gatling Laser Cannon	AIY-G2-2601a	An anti-strike craft weapon in a gatling-style design with six lens.

Missile Weaponry

Self-guided munitions.

Space Missiles

Missile Type	Average Powered Flight Envelope	Missile Size (length)
Anti-Fighter	1 Light Minute	1 meter
Anti-Ship, Capital	6 Light Minute	4 meters
Anti-Ship, Cruiser	4 Light Minute	3 meters
Anti-Ship, Escort	2 Light Minute	2 meters

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Missile Type	Average Powered Flight Envelope	Missile Size (length)
Anti-Ship, Station	8 Light Minute	6 meters
Anti-Ship, Strike Craft	1 Light Second	1 meter
Micro Missile, Strike Craft	1 Light Second	25 centimeters
Micro Missile, Warships	20 Light Second	50 centimeters

Planetary Missiles

Missile Type	Average Powered Flight Envelope
Cruise Missile	300 Km
ICBM	Anywhere on a planet
Micro Missile, Infantry	10 Km
Micro Missile, Strike Craft	20 Km
Micro Missile, Warship	30 Km

Missile Drives

Missile Fusion Engine	A space missile drive.
Missile Rocket Motor	A planetary missile drive.

Missile Launchers

Anti-Armor Missile Launcher	A twin-tubed launcher normally attached to ground vehicles.
Anti-Fighter Missile Launcher	A launcher used to fire missiles designed to be used against small craft that is normally installed to escort warships.
Anti-Ship Missile Launcher	A launcher designed to fire missiles designed to be used against large craft.
Cruise Missile Launcher	A launcher designed to launch long-range planetary missiles against planetary targets.
Micro Missile Cluster	A launcher designed to fire small, close-range missiles against power armor and strike craft.
Micro Missile Launcher	A missile launcher normally equipped to Powered Armor.
Surface to Air Missile Cluster	A cluster of launch tubes that fire anti-air missiles.
Surface to Orbit Missile Launcher	A launch tube designed to fire Surface to Orbit Missiles and ICBMs.

Missile Warheads

Antimatter Warheads	The most powerful warhead in the Abwehrans arsenal. Used for space combat only.
Dummy Warheads	A "fake" warhead used to trick anti-ordnance weapon to track it instead of "real" warheads.
Fusion Warheads	A pure-fusion warhead that can be used for space and planetary targets due to less radioactive fallout than Fission.
High Explosive Warhead	The standard planetary and anti-armor warhead.
Laser Warhead	An anti-strike craft warhead used in space to flood an area with x-ray lasers.

Jamming 'Squealers' Warheads

A specialized warhead with a variety of abilities to jam targeting and detection systems.

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