

Anti-Armor Missile Launcher

A renovation of an old-technology, the Anti-Armor Missile Launcher is an adaptation on the old wire-command data link Guided Missile used before the conception of Railguns. While old in design philosophy, it is also a reliable system that allows for pin-point strikes against armored vehicles. This design tends to be a tube-launched (single shot) system, which is why these designs come in multiple-tube variations¹⁾.

Primary Role: Anti-Armor Secondary Role: Anti-Bunker Damage Rating: 3 ADR ([High Explosive Warhead](#))
Average Powered Missile Envelope: 20 kilometers

¹⁾

standard is dual-tube

From:
<https://wiki.starmy.com/> - **STAR ARMY**

Permanent link:
https://wiki.starmy.com/doku.php?id=faction:abwehran_star_empire:technology:weapons:anti-armor_missile_launcher

Last update: **2023/12/21 05:25**

