

Schnee Katze Universal Simulator

The SK Universal Simulator was designed and produced in [YE 33](#) by [Schnee Katze](#), and comes in two versions: Military and Civilian. It is intended for humanoids only.

About the Simulator

The Simulator is a single enclosed unit with a comfortable chair placed in a small pod. The Simulator is about the size of a recliner, slightly raised off the floor as the processing equipment is actually beneath the chair itself. The simulator is a “pod” and closes with a simple transparent curved plastic sheet that needs to be pulled and locked into place. The user must then strap their legs and hands onto the chair, lay their head back and allow the simulator's Virtual Reality Unit¹⁾ to deploy and cover their head. Once the VR Unit is in place, the simulator will access the user's mind through their eyes by sending specific patterns²⁾. The pattern will put the subject into an almost-dreamstate where they will be transported to the [BluFROST](#) interface if the user is operating the civilian model.³⁾

- Price (Civilian): 600 KS
- Price (Military): 1000 KS

Military

Since the Military has different needs than the typical civilian market, they have their own specialized model. Every pod comes with a stretchable body suit in-built with a simple network of electrodes. The user must wear this bodysuit, and access the simulator as normal.⁴⁾ Instead of the BlueFROST interface, the user is suspended in animation until the local network administrator places them into a scenario. Within the scenario, the user will quickly find out that they can feel “pain” in the simulator, the level of which is decided by the administrator. The bodysuit and simulator are not only incapable of causing permanent damage, but have an in-built safety threshold that will forcefully deactivate the simulator should the user feel too much pain.

¹⁾

Shaped like a bowl

²⁾

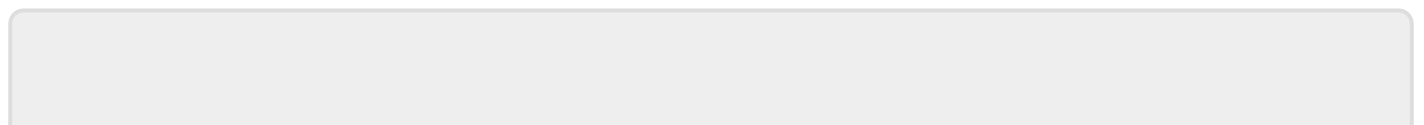
the pattern varies from person to person, and must be set up prior to use via a quick diagnostic and eye-scan

³⁾

In the Civilian Model, users can see, smell and “touch” things, but never ever feel actual pain.

⁴⁾

The chair has been modified to work with the bodysuit.



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