

# Civilian Fusion Engine

See [Abwehran Fusion Engine](#) for inner workings.

Civilian Fusion Engines were designs in AF 260 ([YE 31](#)) for more cost-effectiveness in mind than anything else. It has to have enough acceleration to transport cargo and people at fast speeds, yet needed a lower power requirement. Because of this, most civilian ships have accelerations comparable to Capital Ships or lower, yet have the energy requirements of Escort Warships.

## Drive Variation

*Accelerations are based on reaching Maximum Attainable Velocity in an hour.*

Ship Size	Maximum Attainable Velocity	Maximum Sustainable Acceleration
Small Transports	0.18 c	1528 G
Large Transports	0.14 c	1188 G
Small Craft	0.2 c	1698 G

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