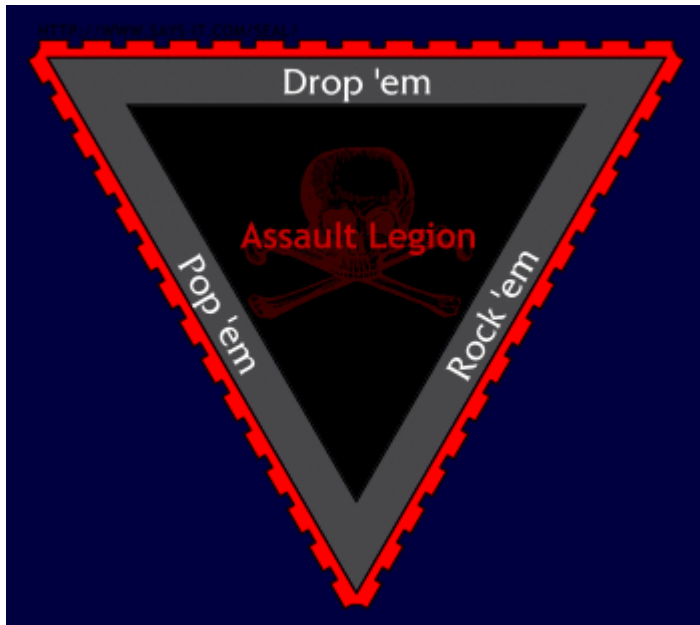


Assault Legion



| | |
|---------------------------|---------------------------|
| Motto: | Drop'em, Pop'em, Rock'em. |
| Active Personnel: | N/A |
| Reserve Personnel: | 8.04 million |

Unlike the other military branches of the [Abwehrran Armed Forces](#), the Assault Legion is a military branch dedicated towards offensive operations rather than defensive. The major goal of the Assault Legion is planetary invasion during times of war. Because of this, the Assault Legion is permanently placed on Reserve duty or funneled into the [Foreign Service](#) until the [Abwehrran Star Empire](#) declares war.

Basic Information

Basic Organization

- [legion_landwehr](#)
- [legion_luftwaffe](#)

Permanent Formations

- 1st Legion - Death Corp ¹⁾
- 2nd Legion
- 3rd Legion
- 4th Legion

Ranking and Pay

| Officer | | |
|-----------------|----------------------|--------|
| DN | Rank | Pay |
| O11 | Generaloberst | 5000C |
| O10 | General | 4500C |
| O9 | Generalleutnant | 4000C |
| O8 | Generalmajor | 3000C |
| O6 | Oberst | 2500C |
| O5 | Oberstleutnant | 2000C |
| O4 | Major | 1500C |
| O3 | Hauptmann | 1400C |
| O2 | Oberleutnant | 1300C |
| O1 | Leutnant | 1200C |
| O0 | Kadett | 0C |
| Warrant Officer | | |
| DN | Rank | Pay |
| W2 | Oberstabsfeldwebel | 1350C |
| W1 | Stabsfeldwebel | 1200 C |
| Enlisted | | |
| DN | Rank | Pay |
| E6 | Befel-legionär | 1100 C |
| E5 | Meisterhauptlegionär | 900 C |
| E4 | Alterhauptlegionär | 600C |
| E3 | Hauptlegionär | 300C |
| E2 | Oberlegionär | 150C |
| E1 | Unterlegionär | 75C |
| E0 | Neuelegionär | 0C |

Miscellaneous Links

- [Abwehran Military Issued Gear and Equipment](#)

Character Creation

Currently available for Roleplay only in the Foreign Service.

Starting the Process

For soldiers in the Abwehran Assault Legion, players must begin in the [CCG](#). While the Assault Legion is

primarily Abwehran, it does allow other species under the [Immigration Act of AF 260](#).

To determine skills for a player character, a player must choose a character's occupation. For basic information on Abwehran Military Training, please read [Abwehran Military Training and Skills](#). Basic Military skills can be found at the bottom of the page linked. Occupational based skills can be found in the Occupations section of this page.

Abwehran characters have their own [timeline of past events](#) to create more detailed background and are encouraged to have background detailing family relations and events from their past. Please keep it realistic towards your character concept though, since Abwehrans have never had a planetary invasion force.

Occupations

Landwehr - Infantry Corp

Making up the Bulk of the Assault Legion, the Landwehr's Infantry Corp is comprised of both light and heavy infantry.

While they operate more in a support role for the [Weltraumflotte](#), Armor Operators serve a different purpose in the Assault Legion. With the power of a tank in a smaller package, Powered Armor can be dropped deep into enemy territory to execute strikes upon strategically important facilities.

Many of the Occupations in the Infantry Corp, on the other hand, are very similar to their counterparts in the [Weltraumflotte](#). These Occupations include: Combat Engineer, Group Leader, Heavy Weapons Specialist, Medic²⁾, Marksman, and Rifleman.

| Occupation | Required Skills | Required Level of Player |
|--------------------------|---|--------------------------|
| Armor Operator | Fighting (Powered Armor) | Standard |
| Combat Engineer | Demolitions (Explosives), Engineering (Problem Solving) | Standard |
| Group Leader | Military (Tactics) | Veteran |
| Heavy Weapons Specialist | Fighting (Heavy Weapons), Demolitions (Explosives) | Standard |
| Marksman | Fighting (Long-range Marksmanship), Military (Stealth and Camouflage) | Standard |
| Medic | Medical (Emergency First Aid) | Standard |
| Rifleman | N/A | Standard |

Landwehr - Armor Corp

The Hammer of the Assault Legion, the Armor Corp are the Tanks and Mechs of the Landwehr.

The Armor Pilot is the bread and butter of the Armor Corp. Responsible for the directing of any armor unit he specializes in, the Armor Pilots are highly skilled individuals.

Manning the weapons systems, the Gunner is the offensive mastermind behind Abwehran Armored Units.

Unit Commander are a rare occupation in the Armor Corp. Found only in Large Tanks, the Unit Commander acts as leader of groups of Tanks or Mechs. In armored units with crews limited to two, the Unit Commander can be found doubling as the Armor Pilot of the lead unit.

| Occupation | Required Skills | Required Level of Player |
|----------------|--|--------------------------|
| Armor Pilot | Vehicle(Tank or Mech) | Standard |
| Gunner | Tech Ops (Armor Weaponry) | Standard |
| Unit Commander | Vehicle(Tank or Mech), Military (Tactic) | Veteran |

Luftwaffe

Much like the Luftwaffe from the [Schirmherrschaft](#) and the Aerospace Corp from the [Weltraumflotte](#), the Assault Legion's Luftwaffe are charged with providing close-air support for the Landwehr and execute precision strikes upon enemy targets.

The Pilot and Group Leaders act exactly the same way as they do from their [Schirmherrschaft](#) and [Weltraumflotte](#) counterparts.

| Occupation | Required Skills | Required Level of Player |
|---------------|----------------------------|--------------------------|
| Pilots | Vehicles (Aerospace Craft) | Standard |
| Group Leaders | Military (Tactics) | Veteran |

¹⁾

being formed

²⁾

the Assault Legion version of Corpsman

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