Xeneth Cannon

The Xeneth Cannon is a revolutionary step in Anti-Neutron technology by Motoyoshi Fleet Yards inspired by the Subspace-Encased Anti-Neutron Turret on the Ascendancy-class Flagship and technologies gained from the Sfrarabla Mishhuvurthyar Xhrafuklurp (SMX). The design is to make its debut as the main forward facing cannon on the Ayana-Class Escort in YE 30.

Xeneth Cannon	
Designer	Motoyoshi Fleet Yards
Nomenclature	My-D1-W3001
Manufacturer	Motoyoshi Fleet Yards
Fielded by	Star Army of Yamatai and United Outer Colonies Peacekeeping Forces
Production	Discontinued Product
Damage Rating	Damage Rating (Version 3) Tier 11 (Pulse) Tier 12 (Beam)
Price	Negotiated

Legacy Product Information

Motoyoshi Fleet Yards was acquired by the Yugumo Corporation in YE 41. These systems were deployed in vessels produced prior to that year and have been discontinued. Product Source is currently salvage and stockpiled stock and is no longer being produced. Please contact the Yugumo Corporation for more information.

Ships that used this system:

- Ayana-Class Escort
- Eagle-Class Battle-carrier

About the Xeneth Cannon

The Energy Conversion Method is used to create Anti-Neutrons from the ship's primary power systems. Anti-neutrons are then stored in large internally shielded tanks located on the outer edges of the Main Cannon Control Room. The Anti-neutrons are then encased in a subspace field similar to that utilized in Subspace-Encased Positron Tunneling Cannons.

There are two discharge modes for the cannon:

Pulse Mode

The pulse mode for the Xeneth Cannon:

Purpose: Anti-Starship

- Damage Rating (Version 3): Tier 11. Shears through spatial distortion shielding.
- Range: 1 AU.
- Rate of Fire: 3 Pulses per second.
- Payload Subspace field generator has to recalibrate once every 10,000 pulses for 30 seconds. Effectively unlimited, so long as the ship provides power.

Beam Mode

The beam mode for the Xeneth Cannon

- Purpose: Anti-Starship
- Damage Rating (Version 3): Tier 12. Shears through spatial distortion shielding.
- Range: 2 AU.
- Rate of Fire: 9 seconds of continual fire.
- Payload Subspace field generator has to recalibrate once every 80 shots for 30 seconds. Effectively
 unlimited, so long as the ship provides power.

OOC Notes

This page was originally made by Andrew

- Authored by Andrew and approved by Wes on Apr 9, 2008 ¹⁾
- Updated on 1/04/2021 by Andrew.

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https://stararmy.com/roleplay-forum/index.php?threads/ayana-class-escort.201

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