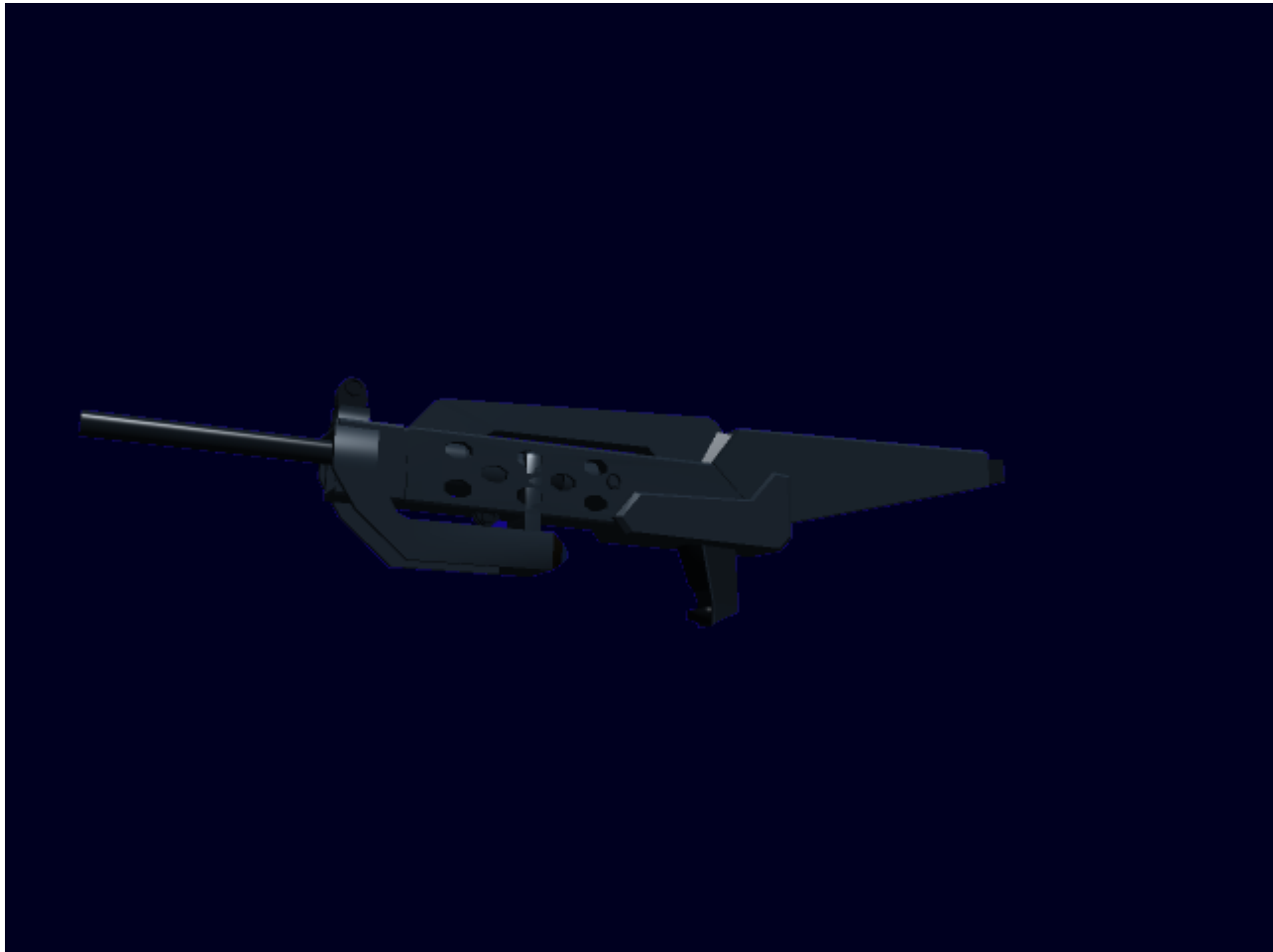


OI-M1-W3105 Variable Speed Plasma Submachine Gun



Designed in YE 31, the Variable Speed Plasma Sub Machine Gun was designed by [Origin Armor Works](#) as an effectual trans-atmospheric handheld weapon for their line of combat frames. The SMG, when in use, is held in the frame's hand, with power and the necessary plasma being fed into the weapon through plugs in the frame's palm, plasma being fed through conduits in the frame's arm. The SMG magnetically propels high temperature plasma, diverted from a nuclear fusion reactor, out of the barrel and out at a target. Because of a lack of a sticking magnetic containment field, the plasma will generally lose cohesiveness out at about 900 meters(2000 kilometers in space.) Normally, the SMG fires a fairly average plasma beam that travels at 3.5k/ms; however, the weapon has a secondary firing mode which lessens the amount of plasma in the beam, but greatly increases the rate of fire and the muzzle velocity. The long 'stock' on the weapon's rear doubles as a plasma-containment system, storing enough plasma in it at any given time for 20 normal shots, or 100 rapid-fire shots.

Weapon Specifications

- **Purpose:** Anti-Armor Carbine/SMG

- Range: 900 meters in atmosphere. 2000 kilometers in space.
- **Damage & Muzzle Velocity:** 7k/ms(.8c in space) Tier 4, Light Anti-Armor rapidfire shot, 3.5k/ms(.5c in space) Tier 7 or Tier 8, Light Anti-Mecha or Medium Anti-Mecha (



- : Staff needs to determine which) normal shot
- **Rate of Fire :** Semi-Automatic with three shot burst in normal mode, fully automatic in rapidfire
- Payload The VPSMG's ammo is effectively unlimited when conncted to the frame. After being charged by the frame or by an acceptable charging station, the SMG will have enough plasma for 20 normal shots, or 100 rapid fire shots
- Muzzle Flash: The VPC fires beams of blue, green, red, or pink plasma.

From:

<https://wiki.stararmy.com/> - **STAR ARMY**

Permanent link:

https://wiki.stararmy.com/doku.php?id=corp:origin:variable_plasma_carbine

Last update: **2023/12/21 00:58**

