

OI-M5-W3601 LUCK

Designed in [YE 36](#) by [Origin Industries](#), OI-M5-W3601 Laser, Utility Cutter/Killer, or LUCK, is a small support drone created to assist the [M5](#) and [M3](#) Series Frames. It is based on the [LANCE](#) Drone.

About the LUCK

The LUCK is a simplified, high-maneuverability drone created in order to compliment the [Knight powered Frame](#). Made of simple, readily available parts and materials, it is an inexpensive, disposable drone which can help multiply a frame's battlefield presence by extending its maximum range and multiplying its possible angles of attack.

Statistical Information

Government: Various Organization: [Origin Industries](#) Type: Support Combat Drone **Designation:** OI-M5-W3601 Designer: Origin Armor Works Manufacturer: [Origin Industries](#)

Appearance: The LUCK consists of a somewhat egg-shaped main body covered in thrusters. The rear of the LANCE has a large main thruster, while the front is dominated by the Laser Cutter.



Width:

.4 meters Length: 1.4 meters Height: .4 meters

Speeds

Air speed: Mach 5 **Zero Atmosphere:** .3c

Range: up to 300 KM away from the parent unit. **Operational Time:** 4 Hours

Damage Capacity

See [Damage Rating \(Version 3\)](#) for an explanation of the damage system.


Hull: 5 ADR Shields: 1(1) ADR

Weapons Systems

The LUCK has two means of attack: a Laser Cutting Cannon, or physically, via ramming.

(1) Laser Cutting cannon

Purpose: Anti-Armor, Cutting **Location:** Nose of Drone **Damage:**

- Beam: 1 ADR per second of beam contact, up to 5 ADR
- Pulse: Tier 5 or Tier 6, Medium Anti-Armor or Heavy Anti-Armor ( : Staff needs to determine which)

Range: effectively unlimited, but not effective at more than a few light seconds. Rate of Fire:

- Beam: 1 second of beam for every second of charge, up to 5 seconds
- Pulse: 10 pulses a second

Muzzle Velocity: 1c Muzzle Flash: A flash of red light **Notes:** The Laser Cannon has both Pulse and Beam modes.

Suicide Rush

As a last resort, the drone may be rammed into a target in order to do damage. Depending on the state of the drone, it's remaining power, and how fast it is moving, this may have differing effects. Needless to say, this is a one-time use, and damage is never consistent.

Systems Descriptions

Being based off of the [LANCE](#) Drone, All of the LUCK's [systems](#) are the same unless otherwise stated.

Attachment

The LUCK Drone can be attached to a Frame using either the [LANCE Racks](#) or [LANCEwings](#).

OOO Notes

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